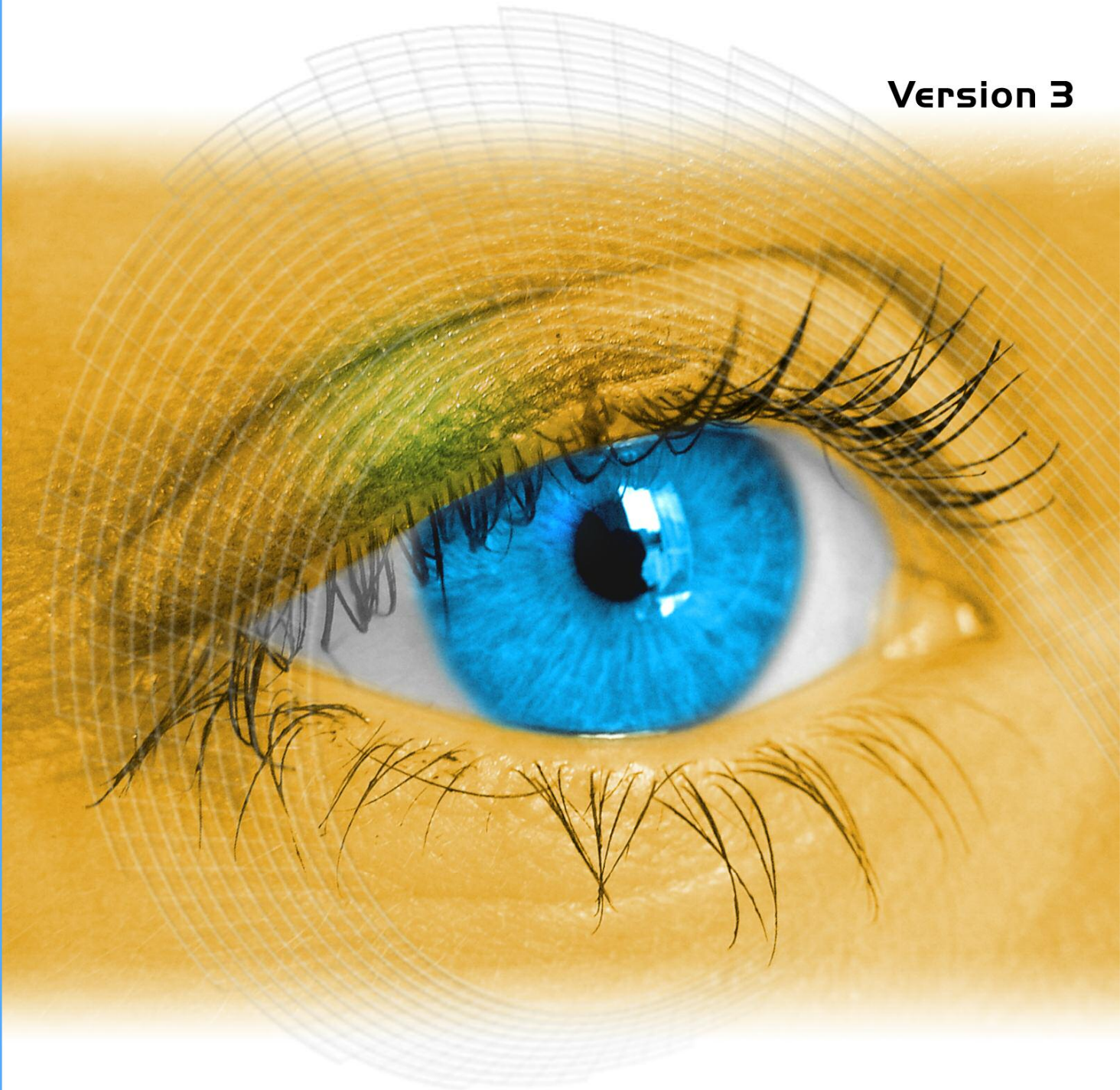


Flash based Single  
Source Image Viewer

# Viewer

Version 3



**User Manual**



# FSI Viewer FSI Plug-ins FSI Pages Add-on FSI Showcase Add-on

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## Contents

Contents .....	5
Alphabetical Index of FSI Viewer Parameters .....	8
<b>INTRODUCTION .....</b>	<b>9</b>
Compatibility and System Requirements .....	10
Using FSI Viewer .....	11
Menu Bar .....	11
Mouse Modes .....	12
Additional Buttons.....	13
Survey Window .....	13
Keyboard Shortcuts.....	14
<b>SETUP .....</b>	<b>15</b>
Setting up FSI Viewer.....	16
Licensing.....	17
<b>HTML-SOURCE CODE .....</b>	<b>18</b>
Integration into HTML Pages .....	18
Object Tag .....	18
Embed Tag.....	18
Variable HTML Parameters.....	19
<b>CONFIGURATION .....</b>	<b>20</b>
Using XML Configuration Files (*.fsi) .....	20
Using HTTP Queries .....	22
Hierarchy of Configuration Parameters .....	23
Choosing a Configuration Method.....	24
Retrieving Parameters Automatically.....	25
Basic Parameters .....	27
Optional Parameters .....	30
<b>VIRTUAL 3D PRESENTATIONS .....</b>	<b>48</b>
Parameters for Virtual 3D Presentations.....	50
<b>DEBUG MODE .....</b>	<b>54</b>
Enabling the Debug Mode.....	54
Example:.....	54
Using the Debug Window .....	54
<b>AUTOMATED IMPLEMENTATION OF IMAGES .....</b>	<b>57</b>

<b>PLUG-INS.....</b>	<b>60</b>
Using Plug-ins .....	60
Deactivating Plug-ins.....	61
Plug-in Parameters.....	62
Providing Plug-in Parameters by Query .....	62
<b>FSI PAGES ADD-ON.....</b>	<b>63</b>
Integrating FSI Pages .....	63
FSI Pages Converter .....	64
Aspect Ratio of the Pages.....	64
Layout and Skins .....	65
Defining Image Collections .....	67
Adding Links to Pages .....	69
Printing and Saving Pages .....	78
Page Overlays .....	80
Preset Configurations in eRez "Publish to Web" .....	81
Event Notifications and Actions .....	83
Alphabetical Index of FSI Pages Parameters.....	84
Parameters to retrieve Image Collections.....	85
Basic Parameters .....	87
Parameters for the Front- and Backcover .....	89
Parameters defining Layout and Appearance.....	91
Parameters for Links on Pages.....	96
Advanced Parameters .....	100
<b>FSI SHOWCASE ADD-ON .....</b>	<b>107</b>
Integrating FSI Showcase.....	107
Defining Image Lists .....	107
Defining the Showcase Layout .....	110
Using FSI Showcase and FSI plug-ins .....	112
Showcase Parameters .....	113
Alphabetical Index of FSI Showcase Parameters.....	114
Basic Parameters .....	115
ImageList Parameters .....	120
Advanced Parameters .....	122
<b>PLUG-IN REFERENCE .....</b>	<b>133</b>
Plug-in Mousemodes .....	133
Plug-in Mousemode Select.....	135
Plug-in Zoom Meter .....	137
Plug-in Max Zoom.....	138
Plug-in History.....	139

Plug-in Resize.....	141
Plug-in CustomButton .....	143
Plug-in NavExtension .....	147
Plug-in Software Cursor.....	149
Plug-in MouseWheel.....	150
Plug-in ClockProgress.....	153
Plug-in Music.....	156
Plug-in Magnifier.....	158
Plug-in HotSpots.....	160
Plug-in JavaScript Bridge .....	170
Plug-in Measure.....	180
Plug-in TextBox .....	186
Plug-in SelectFrame .....	189
Plug-in LargeToolTips.....	193
Plug-in Chapters .....	196
Plug-in Notepad.....	199
Plug-in Synchronize.....	209
<b>ERROR MESSAGES .....</b>	<b>210</b>
<b>APPENDIX.....</b>	<b>213</b>
<b>INDEX .....</b>	<b>217</b>

## Alphabetical Index of FSI Viewer Parameters

Animation .....	39	MaxZoomLevel .....	44
AnimationSpeed .....	39	MenuAlign .....	33
Cfg .....	27	NavEffects .....	43
ConcurrentRequests .....	46	NavFrame .....	34
CropToViewport .....	39	NavFrameColor .....	34
Debug .....	30	NavHeight .....	34
DefaultCfg .....	27	NavMaskAlpha .....	35
DetailBuffer .....	33	NavMaskColor .....	35
Effects .....	41	NavWidth .....	34
ExtendedViewport .....	39	NoImageBlend .....	40
FPXBase .....	31	NoNav .....	34
FPXHeight .....	29	NoSceneAnimation .....	52
FPXServerTemplate .....	28	NoSceneLoop .....	53
FPXServerType .....	28	NoSetLoop .....	52
FPXSrc .....	28	SceneEffects .....	43
FPXTilePaddingX .....	52	ScenePreload .....	52
FPXTilePaddingY .....	52	SceneSets .....	51
FPXTilesX .....	50	Skin .....	30
FPXTilesY .....	50	TileEffects .....	43
FPXWidth .....	29	TileSizeX .....	45
FSIBase .....	31	TileSizeY .....	45
HandCursor .....	38	TiltModeRelative .....	45
HelpUrl .....	37	UISwitchable .....	40
HelpURLTarget .....	37	UniqueID .....	47
HideUI .....	40	ViewerBorder .....	32
IgnoreQuery .....	44	ViewerHeight .....	32
InitialAction .....	36	ViewerWidth .....	32
InitialActionDelay .....	36	ZoomCache .....	43
InitialActionPersistent .....	37	ZoomCache5Only .....	44
InitialMouseMode .....	37	ZoomCacheID .....	44
InitialView .....	35	ZoomLevelFrequency .....	46
InitialViewPersistent .....	36	ZoomLimit .....	38
Intro .....	30	ZoomLimitMin .....	38
Language .....	33		



# NeptuneLabs FSI Viewer

## Introduction

FSI Viewer ('Flash based Single Source Image Viewer') and the Add-ons FSI Pages and FSI Showcase have been designed to display high resolution images on the internet requiring low bandwidth only. Using the Macromedia Flash™ browser plug-in FSI Viewer requests image data from Single Source Imaging Servers.

Using FSI Viewer you can present two-dimensional images as well as three-dimensional presentations consisting of multiple individual images. By using Single Source Imaging Servers only one high resolution source image is required for each image to be displayed.

By using the Macromedia Flash™ plug-in FSI Viewer can be integrated almost independently of the browser version. As today the penetration of this plug-in exceeds 97% of all internet users FSI products can be used without downloading or setting up a browser plug-in in almost all cases.

By means of a large number of configuration options and optional FSI Skins, FSI Viewer, FSI Pages Add-on and FSI Showcase Add-on can widely be adjusted to integrate seamlessly into your website. Using the FSI Plug-in system you can integrate additional functionality into FSI Viewer at runtime without increasing the download size in general.

***Thank you for using NeptuneLabs software!***

### **www.fsi-viewer.com - Online Resources for FSI Viewer**

Please be sure to visit [www.fsi-viewer.com](http://www.fsi-viewer.com) for software updates, regularly updated samples, tutorials and downloads. To access restricted areas on the website you can use the username and password that came with your licensed copy of FSI Viewer.

## Compatibility and System Requirements

### Imaging Servers

FSI products covered by this manual can at present securely be run with eRez Imaging Server from version 2.54, iSeeMedia Zoom Image Server from version 4 and TrueSpectra version 4.1.1.

### Macromedia Flash™

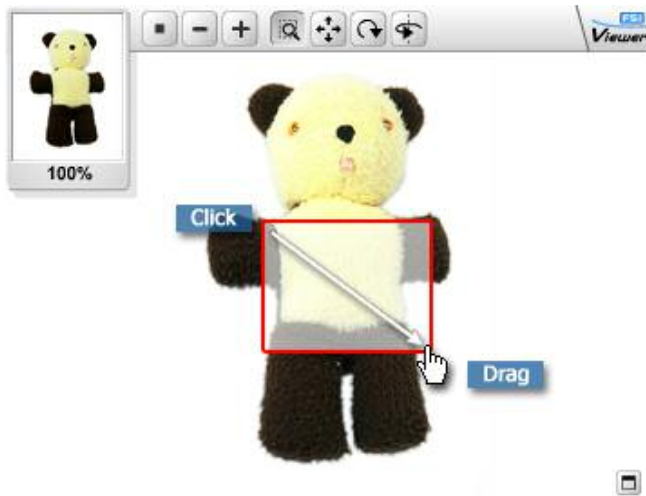
FSI Viewer requires a Flash™ Plug-in version 5 or newer for the display in browsers. If you are using Flash™ 5, NeptuneLabs ZoomCache is required to output the zoom images. This does not apply to eRez Imaging Server, which supports Flash™ 5 plug-ins without ZoomCache.

To use FSI Pages Add-on or FSI Showcase Add-on, Macromedia Flash™ plug-in version 6 or newer is required.

FSI Viewer has been successfully tested with the following software versions:

YaWah eRez	-	Imaging Server 2.5.4 – 3.2.4
iSeeMedia	-	ZoomImageServer 4.0 – 4.6
TrueSpectra	-	Image Server 4.1.1 Service Patch 3
Flash™-Plug-in	-	5.0.42.0 to 8.5.0.212

## Using FSI Viewer



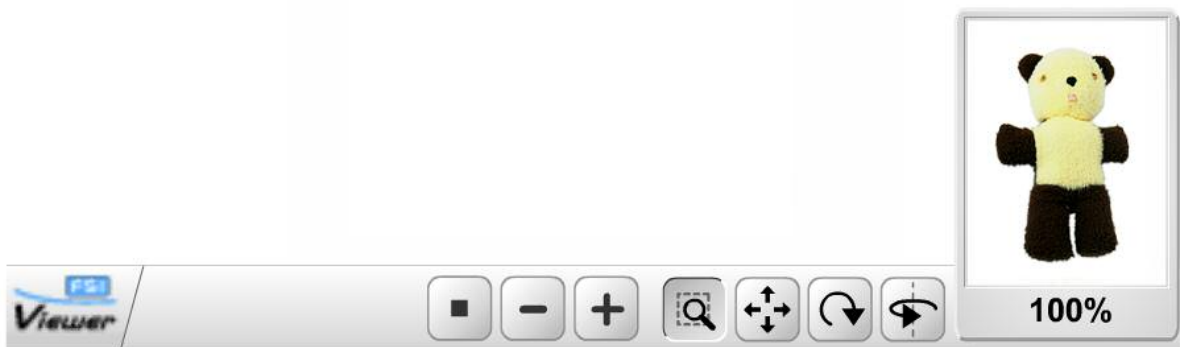
FSI Viewer is navigated by the menu bar (above) and by using the mouse directly on the image. For example, you can directly select a section of the image you want to magnify.

The mouse functions are determined by the corresponding buttons on the menu bar (zoom, pan, rotate, etc.)

The example to the left shows the mouse mode "zoom".

The optional small survey window (above left) displays the position of the image section currently viewed.




## Menu Bar



*The menu bar might look different depending on skins or additional plug-ins.*







## Main Functions

	<b>Back to Initial View.</b> Undoes zoom, pan, and rotation and restores the initial view. (identical with space bar)
	<b>Zoom In</b>
	<b>Zoom Out</b>



## Mouse Modes

The "Mousemodes" or "MousemodeSelect" plug-in is required to display the following mouse mode buttons.

	<b>Mouse - Zoom In</b> Choose this function to enlarge segments using the mouse. Click on the image and drag the frame over the desired segment. Alternatively you can click on the image, without marking a segment. The image will then be magnified in steps. To zoom out in steps, hold down the CTRL-key and click on the image.
	<b>Mouse - Pan</b> Choose this functions to pan the image using the mouse. Click on the image and drag in the desired direction. To return to the original view, hold down the CTRL-key and click on the image.
	<b>Mouse - Turn</b> Choose this function to rotate the image around the z-axis. Click on the image and drag in whatever direction you want to turn the object (to the right or the left). To reset the rotation, hold down the CTRL-key and click on the image.
	<b>Mouse - Rotate</b> (only for 3D presentations) Choose this function to rotate the object around the y-axis or the x-axis if available. Click on the image and drag to the left or to the right. Move the mouse up or down to rotate the object around the x-axis. To reset rotation, hold down the CTRL-key and click on the image.

---

## Additional Buttons

	<b>Hide/Display menu</b> Displays or hides the user interface.
	<b>Information</b> Displays information about the viewer and refers to a configurable help page (→Parameter HelpURL).













## Survey Window



In the survey window you can see a miniature presentation of the entire image. The segment which is currently viewed is framed in red. In the survey window you can change the current segment either by dragging the frame or by clicking on the desired area of the image.

## Keyboard Shortcuts

FSI Viewer, FSI Pages and FSI Showcase can additionally be controlled with the keyboard. The list below shows which keys have what function.

Key	Function
Num 5, spacebar	 Back to original view
Num 4, left arrow	 Move to the left
Num 6, right arrow	 Move to the right
Num 8, up arrow	 Move up
Num 2, down arrow	 Move down
Num 1	 Turn around the z-axis to the left
Num 3	 Turn around the z-axis to the right
Num 7	 Rotate around the y-axis to the left (3D only)
Num 9	 Rotate around the y-axis to the right (3D only)
Num /	 Rotate around the x-axis upwards (3D only) or previous view
Num *	 Rotate around the x-axis downwards (3D only) or previous view
Num 0	 Hide/display user interface
D	--- If you have activated the debug mode, you can hide or display the debug window using this key.
I	--- Refresh the image information in the debug window.
Pos 1	--- FSI Pages: First Page
Page Up	--- FSI Pages: Previous Page
Page Down	--- FSI Pages: Next Page
End	--- FSI Pages: Last Page

# NeptuneLabs FSI Viewer Setup

Setting up FSI Viewer is as easy as copying all FSI Viewer files to your web server. The only file that will directly be accessed by the web browser is **fsi.swf** located in the main index.

As the URL to this file is part of each HTML code presenting FSI Viewer it is recommended to keep the path to the file fsi.swf as short as possible by either:

a) Creating a subdirectory for FSI Viewer in the root directory of you web server. This way the file can easily be addressed relatively from any location of your website.

#### Example – HTML code addressing FSI Viewer in root directory

```
<PARAM name="Movie" VALUE="/fsi/fsi.swf?cfg=foo">
```

b) Creating a sub-domain to access FSI Viewer absolutely.

#### Example – HTML code addressing FSI Viewer by subdomain

```
<PARAM name="Movie" VALUE="http://fsi.domain.com/fsi.swf?cfg=foo">
```

## Index structure of FSI Viewer

Directory	Content Description
<b>core</b>	Core components
<b>debug</b>	Debugging components <i>This folder can safely be deleted if debugging is not required any more</i>
<b>languages</b>	User interface language files
<b>plugins</b>	FSI Plug-ins extending FSI Viewer at runtime
<b>skins</b>	FSI Skins containing the visible parts of the user interface

## Setting up FSI Viewer

### Step 1

Copy all FSI Viewer files using an FTP program to the corresponding directory on your web server.

**Please note that all files have to be transferred in binary mode.**

### Step 2

Edit the default configuration file "**\_default.fsi**" located in the main index of your setup directory using a text editor of your choice.

The most important modifications are:

- → **FPXServerType**  
Enter the type of your imaging server, e.g. "erez" or "ZIS"
- → **FPXBase**  
Request base of the imaging server, e.g.

"http://domain/erez3/erez?src="

or

"http://zis.domain.xcom/fif="

Additionally you can create configuration files for individual images or use HTTP queries to access different images. Please refer to the chapter → "**Automated Implementation of Images**" if you plan to integrate a large number of images.

### Step 3

Add the HTML source for a Flash movie to your website and enter the path to the file "fsi.swf" with the desired parameters as a HTTP query for the parameter "Movie" (object tag) and "Src" (embed tag).

```
<PARAM NAME="movie" VALUE="fsi.swf?cfg=foo&debug=1">
```

Please use the files in the "**samples**" folder of the installation archive as a guide line.



## Licensing

You can use FSI Viewer without a valid licence key for evaluation purposes. In this case the phrase "Evaluation Copy" appears on top of the image and the about box displays "Unregistered Evaluation Copy" in the "Licensed to" section.

After purchasing an FSI Viewer licence you will receive a licence key that removes the "Evaluation Copy" mark and the name of the licensee appears in the "licensed to" section of the about box.

### Entering the Licence Key

After receiving your licence key you need to add the key to your **\_default.fsi** file located in the main index of your FSI Viewer setup directory.

1. Open the file "**\_default.fsi**" using a text editor of your choice
2. Copy the licence key you received
3. Paste the licence key (encapsulated in a <Licence> tag)
4. Save the modified file

#### Example – Licence key added to the \_default.fsi file

```
<fsi_parameter>
  <licence>
    [Licence key goes here]
  </licence>
  ...
</fsi_parameter>
```

*Make sure to flush your browser cache as the **\_default.fsi** file might have been cached by your browser.*



**Please note** that setting up FSI Viewer on additional domains or using unregistered FSI Plug-ins or FSI Skins might activate the evaluation mode despite of the licence key you entered.

# NeptuneLabs FSI Viewer HTML-Source Code

## Integration into HTML Pages

NeptuneLabs FSI Viewer has to be integrated into HTML pages by means of an <object> - tag, just like any other Flash movie clip. Configuration parameters have to be appended to the URL of the movie clip by means of an HTTP query. If you already know how to add Flash movie clips to HTML code you can simply skip this chapter and move on to the chapter "Configuration".

## Object Tag

All recent browsers require an <Object> tag to integrate a Flash movie clip. Older browsers use the obsolete <Embed> tag instead.

Sample HTML code to integrate FSI Viewer into HTML pages:  
(Variable data printed in bold and square brackets):

### Example - HTML integration without considering old browsers

```
<OBJECT classid="clsid:D27CDB6E-AE6D-11cf-96B8-444553540000"
codebase="http://download.macromedia.com/pub/shockwave/cabs/flash/swfl
ash.cab#version=5,0,42,0" width="[Width]" height="[Height]">
<PARAM NAME="movie" VALUE="[URL and Parameter]">
<PARAM NAME="bgcolor" VALUE="[Background color]">
<PARAM NAME="menu" VALUE="false">
</OBJECT>
```

## Embed Tag

For browsers (e.g. Netscape 4.x) that do not support the <object>-tag, an additional <embed>-tag with identical parameters is required.

### Example - HTML integrations for modern and old browsers

```
<OBJECT classid="clsid:D27CDB6E-AE6D-11cf-96B8-444553540000"
codebase="http://download.macromedia.com/pub/shockwave/cabs/flash/swfl
ash.cab#version=5,0,42,0" width="[Width]" height="[Height]">
<PARAM NAME="movie" VALUE="[URL and Parameter]">
<PARAM NAME="bgcolor" VALUE="[Background color]">
<PARAM NAME="menu" VALUE="false">
<EMBED TYPE="application/x-shockwave-flash"
PLUGINSOURCE="http://www.macromedia.com/shockwave/download/index.cgi?P1
_Prod Version=ShockwaveFlash" SRC="[URL and Parameter]"
WIDTH="[Width]" HEIGHT="[Height]" BGCOLOR="[Background color]"
MENU="false"></EMBED>
</OBJECT>
```

## Variable HTML Parameters

<b>[Width]</b>	Width of the viewer in pixel (or optional in percent with flash 6 or newer)
<b>[Height]</b>	Height of the viewer in pixel (or optional in percent with flash 6 or newer)
<b>[Background color]</b>	Background color, hexadecimal (e.g. #FFFFFF for white)
<b>[URL and parameter]</b>	The address to the FSI Viewer and parameters provided as HTTP query, e.g. "?cfg=foo" For information about available parameters please see chapter "FSI Parameters".

For further possible parameters or XHTML configuration options, please refer to Flash documentations or renowned HTML references.

# NeptuneLabs FSI Viewer Configuration

Configuration parameters can be provided using **XML**- configuration files and/or by **HTTP queries** appended to the URL of the Flash movie clip. Providing parameters by HTTP query is recommended if you plan to display large numbers of images (→Automated Implementation of Images).

In the simplest case you only define the relative path to a configuration file within the "**src**" parameter of the <object>-Tag using the "**cfg**" parameter:

### Example – Defining the CFG parameter inside the object tag

```
<PARAM NAME="movie" VALUE="fsi.swf?cfg=[relative path to FSI-file]">
```

In general FSI parameters may contain the following value types:

Type	Example
<b>Number</b>	"90"
<b>String</b>	"ZoomIn"
<b>URL</b>	"http://www.fsi-viewer.com/"
<b>Boolean</b>	either "0" / "1" or "true" / "false"
<b>HexColor</b>	"FF0000"

## Using XML Configuration Files (\*.fsi)

Configuration files have to be created in XML- format and can easily be edited with any text editor.

The default configuration file "**\_default.fsi**" - which is located in the same folder as the main viewer file "fsi.swf" – is the most important XML configuration file and will always be evaluated first.

To use FSI Viewer with additional, image specific configuration files you have to provide the name of the configuration file using the "**cfg**" parameter attached to the URL of the "fsi.swf" file:

### Example – Specifying an XML configuration file for FSI Viewer

```
<PARAM name="Movie" VALUE="/fsi/fsi.swf?cfg=foo">
```

Configuration files are structured into configuration groups (XML nodes) containing parameter names and values. Only parameters in these groups will be recognized by FSI Viewer, but configuration files do not need to contain all groups.

Each parameter has to be provided as an individual XML child node of a group where the node name is the parameter name and the parameter value is the attribute "value" of the node.

#### Structure of XML configuration files

```
<fsi_parameter>

  <Viewer>
    <parameter value="" />
  </Viewer>

  <FPX>
    <parameter value="" />
  </FPX>

  <Plugins>
    <parameter value="" />
  </Plugins>

  <Options>
    <parameter value="" />
  </Options>

</fsi_parameter>
```

#### Example – Simple XML configuration file, e.g. named "foo.fsi"

```
<fsi_parameter>
  <FPX>
    <Src value="image.fpx" />
  </FPX>
  <Options>
    <Debug value="1" />
  </Options>
</fsi_parameter>
```

Please keep in mind the following rules when using XML configuration files:

- Values must be written in quotation marks
- Configuration files might be cached by your browser, so that changes in these files require flushing the browser cache. This does not apply when using the debug mode.

You can comment on or disable sections of XML configuration files using the following comment syntax:

**Example - comments**

```
<FPX>
  <!-- This is a comment -->
  <Src value="image.fpx" />

  <!-- The following section will be ignored -->
  <!--
    <Src value="image.fpx" />
  -->
</FPX>
```

## Using HTTP Queries

In addition to using XML configuration files you can define FSI parameters by adding a HTTP query to the URL of the FSI Viewer movie clip. Parameters have to be provided in the following form:

**Parameter1=Value1&Parameter2=Value2...**



*Characters that are not URL compatible such as "/", "%" and "&" within the values have to be URL-encoded.*

---

**Example – Providing parameters by HTTP query**

```
<OBJECT classid="clsid:D27CDB6E-AE6D-11cf-96B8-444553540000"
codebase="http://download.macromedia.com/pub/shockwave/cabs/flash/swfl
ash.cab#version=5,0,42,0" width="320" height="240">
<PARAM NAME="movie" VALUE="/fsi/fsi.swf?cfg=foo&debug=1&MenuAlign=TL">
</OBJECT>
```

As you cannot define parameter groups when providing FSI parameters by query you have to prefix parameters with the name of the corresponding parameter group.

**Example – Prefixing parameters with group names**

**XML Syntax:**

```
<FPX>
  <Src value="foo.tif" />
  <ServerType value="eRez" />
</FPX>
```

**Equivalent HTTP Query:**

```
?FPXSrc=foo.tif&FPXServerType=eRez
```

As most parameters belong to the "**options**" group these parameters do not need to be prefix to keep queries as short as possible.

**Example – Providing <Options> parameters by query****XML Syntax:**

```
<Options>
  <Debug value="true" />
  <MenuAlign value="TL" />
</Options>
```

**HTTP Query equivalent:**

```
?debug=true&MenuAlign=TL
```

The FSI parameter reference contains the parameter group a parameter belongs to as well as the long parameter names to be used with HTTP queries.

## Hierarchy of Configuration Parameters

As explained before parameters can be provided in three different ways:

1. The default configuration file "**\_default.fsi**" - located in the same folder as the main viewer file "fsi.swf" - will always be evaluated
2. You can store image specific parameters in separate \*.fsi files
3. You can provide parameters by HTTP query

Parameters specified multiple times – for example in the default configuration and by query – will be evaluated in the following way:

- Parameters defined in configuration files supersede parameters defined in the default configuration file "\_default.fsi".
- Parameters provided by query supersede parameters in configuration files.

### Configuration Hierarchy

- I. HTTP Query
- II. Configuration file (\*.fsi)
- III. Default configuration file (\_default.fsi)

## Choosing a Configuration Method

FSI Viewer can be configured by any combination of

- Default configuration file (\_default.fsi)
- Configuration files (\*.fsi)
- HTTP query

The following considerations might be helpful when deciding where to place a certain parameter:

### Default Configuration

As the default configuration gets cached by the browser and you can easily change global parameters for all images by editing a single file it is the recommended configuration method for:

- Global parameters valid for all images, in particular:
  - FPXServerType
  - FPXBase
  - Licence Key
- General configuration options like
  - Plug-ins
  - MenuAlign and alike

### Configuration Files

Separate configuration files can be used for parameters specific to individual images or to a group of images (e.g. "flowers.fsi", "cars.fsi" or "SmallView.fsi", "LargeView.fsi", etc.)

### HTTP Query

Recommended for parameters from databases or parameters defined by user interaction. Using server side script or JavaScript you can build queries to pass parameters to FSI Viewer.

If you want to display an image with minimal variation in configuration, it is recommended to use the same FSI configuration file and to provide varying parameters by HTTP query.

#### Example – Providing parameters

##### View 1:

```
<PARAM NAME="movie" VALUE="fsi.swf?cfg=flower">
```

##### View 2:

```
<PARAM NAME="movie" VALUE="fsi.swf?cfg=flower&NoNav=1">
```



## Retrieving Parameters Automatically

Depending on the type of imaging server being accessed, FSI Viewer is able to retrieve some image specific parameters automatically. The following table shows the parameters that can be retrieved automatically:

	<b>YaWah eRez Imaging Server</b>	<b>Iseemedia Imaging Server</b>	<b>True Spectra Imaging Server</b>
<b>FPXWidth</b>	Yes	Yes	Yes
<b>FPXHeight</b>	Yes	Yes	Yes
<b>FPXTilesX</b>	Yes (IPTC data)	---	---
<b>FPXTilesY</b>	Yes (IPTC data)	---	---
<b>SceneSets</b>	Yes (IPTC data)	---	---
<b>Image Collections</b>	Yes	---	---

### When will these values be automatically retrieved?

FSI Viewer tries to retrieve the parameters FPXWidth and FPXHeight from the server if the values have not been defined manually. If the server delivers additional parameters (e.g. FPXTilesX, FPXTilesY) these parameters will only get effective if they have not been defined manually.

### Requirements for Automatic Parameter Supply

#### 1. Cross-Domain Access

As Flash movie clips can generally not access data across domain boundaries, FSI Viewer has to be setup to the same domain / IP address as the imaging server.

For imaging servers that integrate into common web browsers (eRez, TrueSpectra Bridge) this can easily be accomplished by setting up FSI Viewer to a subdirectory of the web server.

For imaging servers delivering images through their own server engine the following solutions apply:

- Setting up FSI Viewer to a web server on the same IP as the imaging server, using a different port (e.g. port 8080)
- Using NeptuneLabs ZoomCache to route FSI Viewer requests
- Setting up FSI Viewer to a subdirectory of the imaging server that is able to deliver standard file types (e.g. 'servercode' of the Iseemedia Imaging server)

## 2. Preventing Security Popup with Flash MX 2004™ plug-ins

From Flash MX 2004™ Macromedia modified the security model of Flash plug-ins regarding the cross domain policy. To avoid security messages popping up when FSI Viewer tries to retrieve data from the Imaging server you have to add an XML file to the **root directory** of the imaging server being requested. The file contains information about domains that are allowed to retrieve data from the specific domain and has to be named '**crossdomain.xml**'.

### Example – crossdomain.xml

```
<?xml version="1.0" encoding="iso-8859-1"?>
<cross-domain-policy>
  <allow-access-from domain="*" secure="false" />
</cross-domain-policy>
```

Please refer to the Macromedia® documentation for more information regarding 'cross domain security'.

## Basic Parameters

The following parameters are essential and usually need to be specified. Please refer to the chapter → "**Retrieving Parameters Automatically**" for information on how to enable FSI Viewer to retrieve image specific parameters values automatically.

CFG	
Description:	Relative path to a configuration file
Syntax:	fsi.swf?cfg=[FSI_Name]
Default:	---
Context:	HTTP query only

A relative path to an \*.fsi-configurations file.  
The file extension ".fsi" has to be omitted.  
You can specify a default base path to all configuration files using the →FSIBase parameter.

### Example - Defining a configuration file

```
<PARAM NAME="movie" VALUE="fsi.swf?cfg=foobar">
```

In this case the FSI Viewer first searches for the \_default.fsi file in the installation folder where the file fsi.swf is located and evaluates the configuration parameters.

The optional parameter "**FSIBase**" from the \_default.fsi file is then used as the path specification in order to search in the correct index for a FSI configuration file with the name "foobar.fsi".

DefaultCFG	
Description:	Relative path to an alternate default configuration file
Syntax:	fsi.swf?cfg=[filename]
Default:	_default
Context:	HTTP query only

Relative path to an alternate default configuration file other than "\_default.fsi".  
Only useful as part of an HTTP query.  
The file extension ".fsi" has to be omitted.

<b>ServerType</b>	
Description:	Image Server type
Syntax:	String – eRez   ZIS   TrueSpectra   TrueSpectra Bridge
Default:	---
Context:	<FPX>
Query:	FPXServerType

Please enter the value "**erez**" for YaWah eRez Imaging Server.  
For the Zoom Image Server of iSeeMedia please enter the value "**ZIS**".

For the Image Server of TrueSpectra please enter the value "TrueSpectra" if you are using the stand alone server and "TrueSpectra Bridge" if you are using the TrueSpectra Bridge API.

<b>ServerTemplate</b>	
Description:	Real-time template of the imaging server
Syntax:	String – template name
Default:	fsi
Context:	<FPX>
Query:	FPXServerTemplate
Version:	2.1.0 or higher

This parameter applies to eRez Imaging Servers only and specifies the name of a real-time template used when accessing the imaging server.  
Using these templates you can specify e.g. the image compression, maximum image dimensions and watermarks.

<b>Src</b>	
Description:	URL of the source image to be displayed
Syntax:	URL
Default:	---
Context:	<FPX>
Query:	FPXSrc

Specify either a relative URL or the absolute URL of the source image on the imaging server. The parameter →**FPXBase** can be used to specify a base path to the imaging server.

Please refer to the documentation of your imaging server for details on supported image formats.

**Example 1 - Absolute addressing (eRez Imaging Servers)**

```
<FPX>
    <Src value="http://www.domain.com/erez3/erez?src=project/foo.tif"
/>
</FPX>
```

**Example 2 - Absolute addressing (Iseemedia Imaging Servers)**

```
<FPX>
    <Src value="http://www.domain.com/fif=project/foo.fpx" />
</FPX>
```

**Example 3 - Partial (relative) addressing**

```
<FPX>
    <Src value="project/foobar.fpx" />
</FPX>
```

Width and Height	
Description:	Source image dimensions
Syntax:	Number in pixels
Default:	---
Context:	<FPX>
Query:	FPXWidth and FPXHeight

Required parameters specifying the width and height of the source image. Please refer to the chapter "**Retrieving Parameters Automatically**" for information on how to automatically retrieve these values from the imaging server.

**Example - Width and height specifications for a source image**

```
<FPX>
    ...
    <Width value="3330" />
    <Height value="4660" />
    ...
</FPX>
```

## Optional Parameters

The following parameters do not need to be defined. They can be used to alter the appearance of FSI Viewer user interface.

<b>Skin</b>	
Description:	Filename of FSI Skin to use (without extension)
Syntax:	String
Default:	---
Context:	<Options>

Filename of FSI Skin file to use (omit the file extension). FSI Skins determine the appearance of the user interface and are located in the subdirectory "/skins". In addition to the default skins that ship with FSI Viewer customized skins are available on demand.

Please note that using unregistered skins activates the evaluation mode.

<b>Intro</b>	
Description:	Filename of start animation to use (without extension)
Syntax:	String
Default:	---
Context:	<Options>

Filename of animation to display on startup (omit the file extension).

FSI Viewer ships with a default start animation. Custom intros are available on demand.

Please note that using an unregistered intro activates the evaluation mode.

<b>Debug</b>	
Description:	Activate debug mode
Syntax:	Bool
Default:	false
Context:	<Options>

Activate the debug mode providing configuration details, warnings and error messages. It is strongly recommended to activate the debug mode when implementing new images with FSI Viewer.

Please refer to the chapter → **Debug Mode** for a detailed description.

<b>FSIBase</b>	
Description:	Path to FSI configuration files
Syntax:	Relative path
Default:	---
Context:	<Options>, _default.fsi only

Enter the relative path from FSI Viewer to the image specific configuration files here. If this parameter is specified the path is added to all **relative** CFG parameters.

```

Example 1 - Definition of FSIBase in the _default.fsi file
<Options>
  ...
  <FSIBase value="config/" />
  ...
</Options>

```

```

Example 2 - Specifying FSI files using the CFG parameter
<OBJECT ...>
  ...
  <PARAM NAME="movie" VALUE="/fsi/fsi.swf?CFG=imagedir/image1">
  ...
</OBJECT>

```

The content of the parameter "**CFG**" will be extended by the parameter "**FSIBase**" to "config/imagedir/image1.fsi"

<b>Base</b>	
Description:	Image Server URL
Syntax:	URL
Default:	---
Context:	<FPX>

Domain and path to the imaging server.  
 All "**FPXsrc**" parameters containing relative paths (without "http://...") will be extended by the path defined by "**FPXBase**".

```

Examples - FPXBase application
Definition of FPXBase within the _default.fsi file:
<FPX>
  ...
  <Base value="http://domain.com/erez?src= " />
  ...
</FPX>

```

**Specification of the FPXSrc within configuration files:**

1) **FPXBase parameter is used for relative addressing:**

```
<FPX>  
  ...  
  <SRC value="folder/image.tif" />  
  ...  
</FPX>
```

**The resulting address is:**  
`http://domain.com/erez?src=folder/image.tif`

2) **FPXBase is not used for absolute addressing:**

```
<FPX>  
  ...  
  <SRC value="http://domain.com/erez?src=project/image.tif" />  
  ...  
</FPX>
```

<b>Width and Height</b>	
Description:	Size of the Flash movie clip
Syntax:	Number in pixels
Default:	---
Context:	<Viewer>
Query:	ViewerWidth and ViewerHeight

Width and height of the viewer in pixel.  
These parameters are **only necessary for Flash™ 5 plug-ins** and must match the width and height parameters in the <object> or <embed> tag.  
Providing incorrect values leads to skewed or incorrectly scaled presentations of FSI Viewer as far as Flash™ plug-ins version 5 are concerned.

For Flash MX or higher you can either leave out the parameters or enter "auto".

<b>Border</b>	
Description:	Size of the Flash movie clip
Syntax:	HexColor or false
Default:	---
Context:	<Viewer>
Query:	ViewerWidth and ViewerHeight

Display a thin border around FSI Viewer. The default value is "False" displaying no border. Enter one 6-digit hexadecimal color (e.g. "FF0000") for a solid border. If you specify two hexadecimal colors (e.g. "FF0000, 00FF00") the top left border will use the first color while the bottom left border uses the second color.



<b>MenuAlign</b>	
Description:	Alignment of the menu bar
Syntax:	String
Default:	TL
Context:	<Options>

**Possible values:**

- TL** (top-left)
- TR** (top-right)
- BL** (bottom-left)
- BR** (bottom-right)

<b>Language</b>	
Description:	Interface language
Syntax:	String
Default:	english
Context:	<Options>
Version:	FSI Viewer 2.0 or higher / FSI Showcase 2.15 or higher

Defines the language of tool tips for the user interface. Possible values depend on the language files located in the sub-index "/languages" of the FSI Viewer setup path. To specify a language, please enter the filename without file extension, e.g. "german".

Some language files contain the pattern "**\_font**" in the filename. These files include a corresponding font for the specified language. Though the size of these files is greater than those without an embedded font, the included font ensures correct display on systems with character sets not matching the selected language.

<b>DetailBuffer</b>	
Description:	Enable or disable the detail buffer
Syntax:	Boolean
Default:	true
Context:	<Options>
Version:	3.0.0 and above

Enabling the detail buffer keeps previously loaded image details visible when zooming in or out instead of displaying the low resolution preview image while loading additional image details. This way zoom transitions appear smoother.

<b>NoNav</b>	
Description:	Hide the survey window
Syntax:	Bool
Default:	false
Context:	<Options>

Show or hide the survey window displaying the miniature image and the current image section.

<b>NavWidth and NavHeight</b>	
Description:	Maximum size of the survey window
Syntax:	Number in percent or pixel
Default:	80
Context:	<Options>
Version:	3.0.0 and above

Defines the maximum width and height of the image inside the survey window. The value can be defined absolutely or in percent of the viewer size. Use parameter → **NoNav** to hide the survey window.

<b>NavFrame</b>	
Description:	Show the selection frame of the survey window
Syntax:	Boolean
Default:	true
Context:	<Options>
Version:	3.0.0 and above

Specifies whether to show (true) or hide (false) the selection frame of the survey window.

<b>NavFrameColor</b>	
Description:	Color of the selection frame inside the survey window
Syntax:	HexColor
Default:	FF0000 (depending on the skin)
Context:	<Options>
Version:	3.0.0 and above

Specify a 6-digit HexColor to change the color of the selection frame inside the survey window, e.g. "0000FF" for blue.

NavMaskColor	
Description:	Color of the area around the selection frame of the survey window
Syntax:	HexColor
Default:	depends on the skin
Context:	<Options>
Version:	3.0.0 and above

Specify a 6-digit hexadecimal color to change the color of the area outside the selection frame of the survey window, e.g. "FFFFFF" for white.

NavMaskAlpha	
Description:	Opacity of the area around the selection frame of the survey window
Syntax:	Number (0..100)
Default:	depends on the skin
Context:	<Options>
Version:	3.0.0 and above

Specify the opacity of the area outside the selection frame of the survey window. Possible values are integer values from "0" (invisible) to "100" (opaque).

InitialView	
Description:	Initial image segment
Syntax:	SceneSet, Scene [left, top ,right, bottom, rotation]
Default:	1,1,0,0,1,1,0
Context:	<Options>

Image section (and rotation) to display on startup.  
 The first two parameters are required as they specify the scene set and the Scene. For 2D image both of these values default to 1.  
 The other parameters are optional and specify the image segment and the rotation around the z-axis. Please use the plug-in → **SelectFrame** to easily retrieve valid values for this parameter.

```

Example - InitialView
<Options>
  ...
  <InitialView value="1,5,0,0,0.25,0.25,90" />
  ...
</Options>
    
```

The example displays the above left quarter of the 5th scene in the 1st scene set rotated 90° to the right.

<b>InitialViewPersistent</b>	
Description:	Keep the InitialView as default view
Syntax:	Bool
Default:	false
Context:	<Options>
Version:	2.0.0 or higher

If this parameter is activated, clicking the "Reset" button will display the image section defined by the InitialView parameter instead of the entire image.

If this parameter is set to "false", the initial view will be displayed on startup, but pressing the Reset button will reset the view to the entire image.

<b>InitialAction</b>	
Description:	Action on startup
Syntax:	String
Default:	---
Context:	<Options>

Specifies an action to execute on startup. The action is repeated until the user presses a button or key.

While the action is being executed no image details are loaded.

**Possible values:**

- NextScene** (rotate around the y-axis to the right, 3D only)
- PreviousScene** (rotate around the y-axis to the left, 3D only)
- NextSceneSet** (rotate around the x-axis to the right, 3D only)
- PreviousSceneSet** (rotate around the x-axis to the left, 3D only)
- RotateRight** (rotate around the z-axis to the right, 3D only)
- RotateLeft** (rotate around the z-axis to the left, 3D only)
- ZoomIn** (zoom in)
- ZoomOut** (zoom out)

<b>InitialActionDelay</b>	
Description:	Speed of the initial action
Syntax:	Number
Default:	3
Context:	<Options>

Specifies the speed of the action specified by the InitialAction parameter. Possible values are integer values greater than 0.

- 0** highest speed
- >1** slower

<b>InitialActionPersistent</b>	
Description:	Repetition of initial action
Syntax:	Bool
Default:	false
Context:	<Options>
Version:	2.2.0 or higher

Initial action restarts on each 'reset' command (button or keyboard) if set to true. Otherwise the action only performs on startup.

<b>HelpURL</b>	
Description:	URL of custom help page
Syntax:	String
Default:	<a href="http://help.fsi-viewer.com">http://help.fsi-viewer.com</a>
Context:	<Options>
Version:	1.3.0 or higher

If you want to create a custom help page for your FSI Viewer enter the complete (absolute) URL to this page using this parameters.

<b>HelpURLTarget</b>	
Description:	Target (frame) for custom help page
Syntax:	String
Default:	_blank
Context:	<Options>
Version:	1.3.0 or higher

Using this parameter you can define the target name of the browser window if a user opens the help page. The default value "\_blank" opens a new browser window.

<b>InitialMouseMode</b>	
Description:	Mouse mode on startup
Syntax:	Number
Default:	0
Context:	<Options>

Specifies the selected mouse mode on startup.

**Possible values:**

- 0** (Zoom)
- 1** (Pan)

- 2 (Rotate 3D)
- 3 (Rotate 2D)

Some plug-ins provides additional mouse modes. Please refer to the corresponding plug-in reference for details.

<b>HandCursor</b>	
Description:	Shape of the mouse cursor
Syntax:	Bool
Default:	true
Context:	<Options>
Flash Version	No effect with Flash versions prior to version 6

If you set this parameter to "true" the default arrow cursor will be used instead of the hand cursor when hovering over the image or the survey window.

<b>ZoomLimit</b>	
Description:	Maximum magnification
Syntax:	Number
Default:	100
Context:	<Options>

Defines the maximum magnification in percent relative to the source image. The default value "100" permits magnification to the physical resolution of the source image. Possible values are "1" to "1000".

<b>ZoomLimitMin</b>	
Description:	Minimum magnification
Syntax:	Number
Default:	100
Context:	<Options>

Defines the minimum magnification in percent relative to the initial image. The default value "100" permits magnification to the size of the Viewer. Smaller values permit magnifications smaller than the viewer size. Possible values are "1" to "100".

<b>ExtendedViewport</b>	
Description:	Extend the size of the view port
Syntax:	Boolean
Default:	False
Context:	<Options>

With this option enabled you can pan the borders of the image to the center of the view port. If you disable this option the panning range is smaller so that the user can not pan the image borders to the center of the view port.

<b>CropToViewport</b>	
Description:	Crop image to fill the entire view port
Syntax:	Boolean
Default:	False
Context:	<Options>

Set this parameter to "true" to automatically crop the image to fill the entire view port.

<b>Animation</b>	
Description:	Animation quality
Syntax:	String
Default:	best
Context:	<Options>

Specifies the quality during animations (transitions).  
The lower the quality, the smoother the animations.

#### **Possible values:**

- none** (no animation at all)
- low** (low quality, high speed)
- medium** (good quality and speed)
- high** (very good quality, slower speed with slow computers)
- best** (best quality, slower speed with slow computers)

<b>AnimationSpeed</b>	
Description:	Animation speed
Syntax:	Number
Default:	50
Context:	<Options>

Specifies the speed of the zoom and scene animations.

Possible values range from 1 (very slow) to 100 (very fast).  
See parameter "**Animation**" to disable animated motion.

<b>HideUI</b>	
Description:	Hide user interface
Syntax:	Bool
Default:	false
Context:	<Options>

Hide the menu bar on startup. The user has to click the "Show Menu" button to show the user interface. This option is especially useful when an image is meant to look like an ordinary image, or when there are many FSI Viewers on a single web page.

<b>UISwitchable</b>	
Description:	Enable hiding/showing the user interface
Syntax:	Bool
Default:	True
Context:	<Options>
Version:	3.2.2 and above

Specifies whether the user is able to show or hide the user interface by clicking the corresponding button or pressing "0" of the num pad. The "Show Menu" button is hidden if this option is set to "false".

<b>NoImageBlend</b>	
Description:	Subsequently loaded image details display without transition
Syntax:	Bool
Default:	False
Context:	<Options>
Version:	1.2.0 or higher

If this parameter is activated, subsequently loaded image details are displayed abruptly without transition.



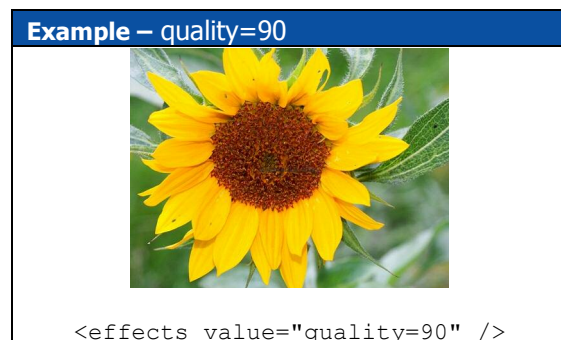
Effects	
Description:	Image manipulation parameters for all images
Syntax:	String
Default:	---
Context:	<Options>
Version:	1.3.0 or higher

The effects parameter can be used to pass image manipulation parameters to the imaging server. The range of available parameters depends on the imaging server being used. Typical manipulation parameters include the image compression ("quality" or "qlt") and image sharpening/blurring ("sharpen" or "ftr"). If no effect is specified, the default settings of the server apply. Please refer to your imaging server for a list of available parameters.

### Example "quality"

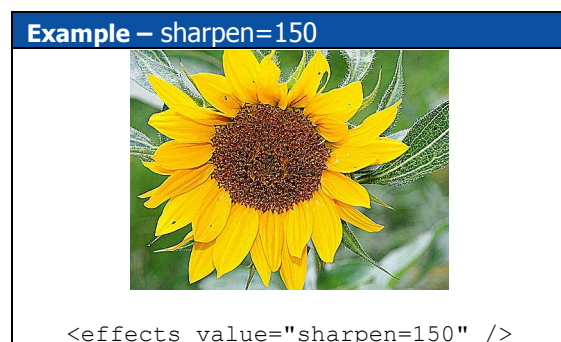
The "quality" or "qlt" parameter specifies the JPEG compression of images delivered by the imaging server.

*Practical values range from 50 to max. 90*

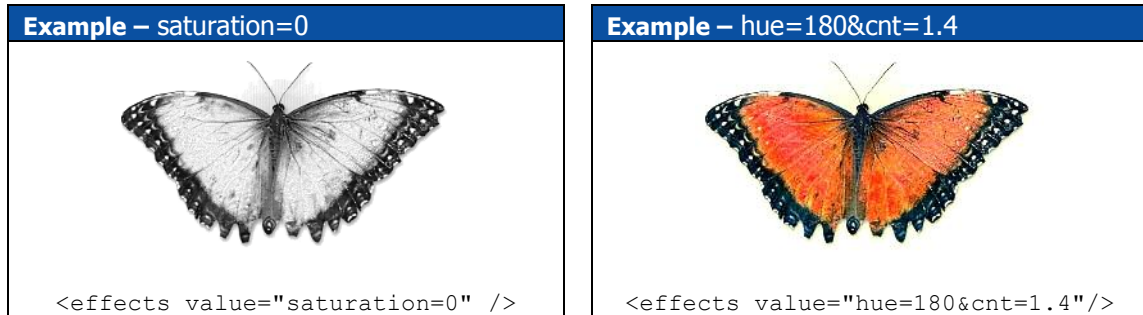


### Example "sharpen"

The "sharpen" or "ftr" parameter blurs (negative values) or sharpens (positive values) images delivered by the imaging server.



Other effects change, for example, the color saturation, hue or contrast. Please refer to your imaging server documentation for a complete description of available image effect commands.



The format of the effects parameter is similar to a HTTP query. You can combine different effects by concatenating the "parameter=value" pairs with an ampersand (&) character.

```
<effects value="quality=65&sharpen=30"/>
```

When passing effects by HTTP query the value of the effects parameter has to be provided as an url-escaped string (e.g. "%26" instead of "&" and "%3D" instead of "=").

```
...fsi.swf?effects=quality%3D65%26sharpen%3D30
```

In general FSI Viewer passes the value of the effects parameter through to the imaging server. This is you can pass through all parameters supported by your imaging server valid for static images using the effects parameter.

For example with eRez imaging server you can force the use of a real-time template by passing the "tmp=" parameter:

```
<effects value="tmp=fsi2"/>
```

### Applying Effects to Specific Images Only

While the "effects" parameter holds image manipulation parameters for all images you can as well apply effects to specific types of images in FSI Viewer (see "NavEffects", "SceneEffects" and "TileEffects").

For example it is sometimes useful to sharpen the images inside the survey window as small images tend to appear a little blurry. To do so you can add a corresponding "NavEffects" parameter.

Sharpening Images in the survey window:

`<NavEffects value="sharpen=35"/>` (eRez Imaging Server)

`<NavEffects value="ftr=5"/>` (Iseemedia Zoom Image Server)

<b>NavEffects</b>	
Description:	Image manipulation parameters applied to the survey window
Syntax:	String
Default:	---
Context:	<Options>
Version:	3.1.1 or higher

Applies image manipulation effects like "sharpen" or "quality" to all images inside the survey window. Please refer to "effects" parameter for a detailed description.

<b>SceneEffects</b>	
Description:	Image manipulation parameters applied to preview images
Syntax:	String
Default:	---
Context:	<Options>
Version:	3.1.1 or higher

Applies image manipulation effects like "sharpen" or "quality" to all un-tiled images in the viewer. Please refer to "effects" parameter for a detailed description.

<b>TileEffects</b>	
Description:	Image manipulation parameters applied to image tiles
Syntax:	String
Default:	---
Context:	<Options>
Version:	3.1.1 or higher

Applies image manipulation effects like "sharpen" or "quality" to all images tiles in the main view area. Please refer to "effects" parameter for a detailed description.

<b>ZoomCache</b>	
Description:	URL of the ZoomCache
Syntax:	URL
Default:	---
Context:	<Options>

If you use NeptuneLabs ZoomCache, please specify the URL of the ZoomCache server here. If you haven't setup one yourself, you can receive this URL and a ZoomCache ID from your image hosting provider.

<b>ZoomCacheID</b>	
Description:	ID of the ZoomCache access profile
Syntax:	String
Default:	---
Context:	<Options>

When using NeptuneLabs ZoomCache enter the name of the access profile for your images here. You may have several profiles i.e. if you use watermarking or different imaging servers.

<b>ZoomCache5Only</b>	
Description:	Only use ZoomCache with Flash 5 plug-ins
Syntax:	Bool
Default:	false
Context:	<Options>

Use ZoomCache only for Flash-Plug-ins version 5.

<b>IgnoreQuery</b>	
Description:	Ignore all parameters passed via query (except <b>cfg</b> )
Syntax:	Bool
Default:	false
Context:	<Options>
Version:	2.0.0 or higher

If this parameter is activated, the viewer ignores all parameters passed via HTTP-query except for the "**cfg**" parameter. This way you can disable modification of FSI configuration by query.

<b>MaxZoomLevel</b>	
Description:	Load image details at maximum zoom
Syntax:	Boolean
Default:	True
Context:	<Options>
Version:	3.2.1 or higher

By default FSI Viewer adds a zoom level for the maximum magnification – this is FSI Viewer loads image details when reaching the maximum magnification. For extremely high resolution 2D images exceeding 32,000 pixels in width or height you can set this value to “false” to prevent display problems at the maximum magnification.

<b>TiltModeRelative</b>	
Description:	Use absolute or relative tilt mode
Syntax:	Boolean
Default:	True
Context:	<Options>
Version:	3.6.0 or higher

True: Rotate the image (2D) around the center of the view port depending on the mouse position and distance to the center.

False: Rotate the image (2D) clockwise moving the mouse right and counterclockwise moving the mouse left.

<b>TileSizeX and TileSizeY</b>	
Description:	Size of image detail tiles
Syntax:	Number in pixel or in percent of the viewer size
Default:	50%
Context:	<Options>
Version:	2.3.0 or higher

Specifies the size of image details (image tiles). The value can be defined relative to the viewer size (e.g. "25%") or using absolute pixel values (e.g. "256"). The default value of 50% means that each image tile is one quarter in size of the entire viewer. This way a maximum of 9 image tiles is required to display the selected image section.

***Please do not change this value unless you are certain that this is necessary and you are aware of possible consequences:***

- Defining smaller image tiles reduces the overall viewer performance and increases the number of requests and thus the imaging server load.
- Defining larger image tiles might lead to increased traffic and decreased download performance as more image data than actually required for a certain image section will be loaded.

<b>ConcurrentRequests</b>	
Description:	Number of simultaneous image requests
Syntax:	Number
Default:	2
Context:	<Options>
Version:	2.3.0 or higher

Specifies the number of image details (image tiles) being requested simultaneously.

***Please do not change this value unless you are certain that this is necessary and you are aware of possible consequences:***

- Increasing this value might lead to increased imaging server load
- Decreasing the value will decrease the download performance

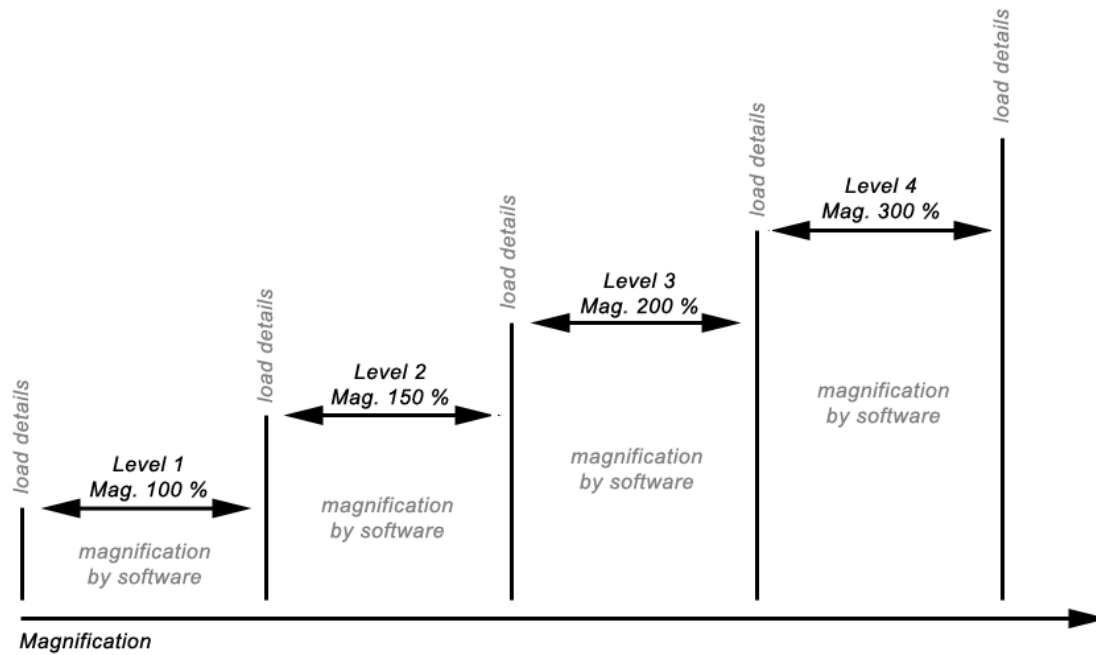
<b>ZoomLevelFrequency</b>	
Description:	Number of Zoom Levels
Syntax:	Number
Default:	2
Context:	<Options>
Version:	2.3.0 or higher

To enable effective caching of image data FSI Viewer does not load image data for every level of magnification. Instead FSI Viewer uses dynamic zoom levels to determine when to load image data and when to scale the image by software. By modifying this value you can define the frequency of zoom levels.

***Please do not change this value unless you are certain that this is necessary and you are aware of possible consequences:***

- Defining higher values will instruct FSI Viewer to load image data more frequently. This decreases the number of cache hits and increases data traffic, On the other hand higher values increase image quality as software image scaling will be reduced.
- Defining smaller values increases cache hits and decreases the data traffic volume. Lower values might lead to reduced image quality though.

Possible Values are integer or floating point number greater or equal to 1.



The figure above displays a zoom level frequency of 2.

<b>UniqueID</b>	
Description:	Unique Identifier for plug-ins
Syntax:	String (see description)
Default:	---
Context:	<Options>
Version:	3.6.0 or higher

A unique string identifying the image / image collection displayed in FSI Viewer. You can for example use the path of the image or the name of a catalog. Do not use the following characters in UniqueIDs: [Space] ~ % & \ ; : " ' , < > ? #  
 The →Notepad plug-in for example requires a UniqueID value.

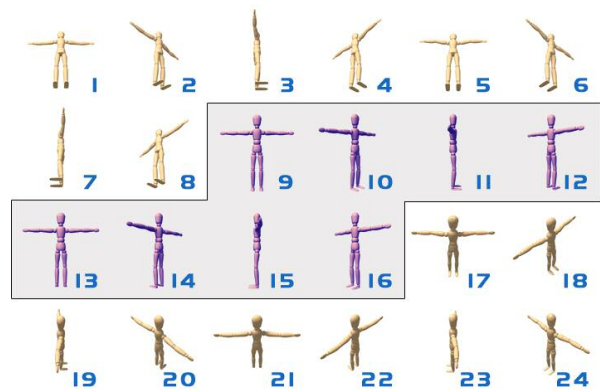
# NeptuneLabs FSI Viewer Virtual 3D Presentations

In addition to zoomable 2D images FSI Viewer can as well be used to display virtual 3D presentations of an object. In this case the source image must contain multiple images (tiles) displaying the same object after different steps of rotation. The number of horizontal and vertical image tiles must be specified using the parameters → **TilesX** and **TilesY**.

**Figure A** displays a source image containing 12 tiles representing a rotation of 360° around the Y-axis in steps of 30°. In this case you simply add the parameters `TilesX=3` and `TilesY=4` to your FSI configuration.



**Fig A:** Rotation around Y-axis in 30° steps  
3 x 4 = 12 tiles



**Fig B:** Rotation around Y-axis in 45° steps and  
partial rotation around X-axis in 15° steps  
6 x 4 = 24 tiles in 3 scene sets

### Example – Configuration for a 3D presentation as displayed in **Figure A**

```
<FPX>
...
<TilesX value="3" />
<TilesY value="4" />
</FPX>
```

**Figure B** shows a more complex 3D view representing a rotation of 360° around the X-axis in 45° steps and an additional rotation of +/- 15° around the Y-axis.

To present rotations around more than one axis or to present an object in different states you need to define → **Scene Sets**.



A Scene Set describes a sequence of individual images.

The user can select individual images of a scene set using the keys "7" or "9" in the num block or using the mouse mode "rotate" moving the mouse horizontally. The user can additionally select a scene set using the keys "/" and "\*" in the num block or using the mouse mode rotate moving the mouse vertically.

If the **TilesX** or **TilesY** parameters are defined for a source image, but no scene set is defined, a scene set containing all the scenes from left to right, top to bottom will be created by default. Referring to **Figure B** this would be

```
<SceneSets value="1-24" />
```

As the presentation of **Figure B** consists of 6 by 4 individual images while 8 images represent a complete rotation around the Y-axis the definition of the following 3 scene sets is required:

Image Tiles	Y-Axis	X-Axis
1 – 8	0 to 360°	- 15°
9 – 16	0 to 360°	0°
17 – 24	0 to 360°	+15 °

The required configuration to rotate the object around the Y-axis moving the mouse horizontally and rotating the object around the X-axis moving the mouse vertically looks like this:

**Example – Configuration for a 3D view as displayed in Figure B**

```
<FPX>
  ...
  <TilesX value="6" />
  <TilesY value="4" />
</FPX>

<Options>
  ...
  <SceneSets value="1-8,9-16,17-24" />
  ...
</Options>
```

Please refer to the description of the **SceneSets** parameter for details on the different ways of defining images contained in a scene set.

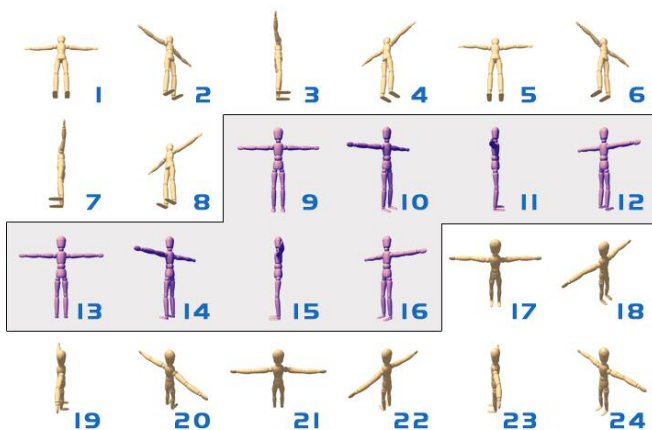
**Tip:** If you are not sure about the number of images in your source image in the x and y direction, firstly enter the value 1 for **TilesX** and **TilesY**. In the viewer you will then see the entire source image structure.

## Parameters for Virtual 3D Presentations

The following FSI configuration parameters apply to virtual 3D presentations only.

TilesX and TilesY	
Description:	Number of individual images for 3D presentations
Syntax:	Number
Default:	1
Context:	<FPX>
Query:	FPXTilesX and FPXTilesY

Number of individual images contained in the source image in x- and y- direction respectively.



**Example:** 3D image containing 6 x 4 tiles arranged in 3 scene sets.

Even with 'asymmetrical' scene orders - like in the example to the left - the number of tiles would be 6 in the x direction and 4 in the y direction.

**Example - Definition of 3 scene sets containing 6 x 4 = 24 tiles**

```
<FPX>
  ...
  <TilesX value="6" />
  <TilesY value="4" />
  ...
</FPX>
<Options>
  ...
  <SceneSets value="1-8,9-16,17-24" />
  ...
</Options>
```

<b>SceneSets</b>	
Description:	Scene sequence definition (3D)
Syntax:	String
Default:	1 – n tiles
Context:	<Options>

Using this parameter you can define scene sets for images containing multiple scenes (→TilesX, TilesY). Scene sets define the order of scenes to be displayed. The default is a single scene set containing all scenes (image tiles) from scene 1 to the last scene image (left to right, top to bottom). In the viewer scenes can be selected by moving the mouse horizontally and scene sets can be selected by moving the mouse vertically.

### Syntax:

Individual sets have to be separated with ";" (semicolon). Scenes within the sets are separated with "," (comma) and specify the 1-based index of the image from left to right, top to bottom up to the total number of scenes (TilesX x TilesY).

Instead of individual scenes you can also specify scene ranges, e.g. "5-10". If you leave out the start or the finish of a scene range, 1 or respectively the last scene will be assumed. If you specify a range using "->" the scenes from the first number to the last scene image plus the first scene image up to the second number will be assumed.

#### Example - Definition of multiple scenes and scenesets

```
<Options>
  ...
  <SceneSets value="2,3,5-10;10-1;5-;8->3" />
  ...
</Options>
```

The example defines 4 scene sets in total. Assumption: The source image is created from 10 individual images (scenes), 5 in a row, two rows.

This leads to the following image order for the individual scenes:

- Set 1** - Scenes: 2,3,5,6,7,8,9,10
- Set 2** - Scenes: 10,9,8,7,6,5,4,3,2,1
- Set 3** - Scenes: 5,6,7,8,9,10
- Set 4** - Scenes: 8,9,10,1,2,3

You can review the resulting scene sets in the "Info" section of the Debug Window.

<b>ScenePreload</b>	
Description:	Load scenes in high resolution (3D)
Syntax:	Bool
Default:	false
Context:	<Options>

If this parameter is activated all scenes will be loaded on startup in high resolution. Otherwise preview images will be loaded with lower resolution. This parameter can significantly influence loading times and traffic volumes. Setting this parameter to false leads to faster startup times and scene images will be loaded as soon as they need to be displayed.

<b>TilePaddingX and TilePaddingY</b>	
Description:	Crops scene images by a given number of pixel
Syntax:	Number (pixel) or percent
Default:	0
Context:	<FPX>
Version:	2.2.0 or higher

Specifies a positive number of pixels that each source scene image (2D and 3D) will be cropped by. This parameter can be used to eliminate image margins especially with 3D objects containing polychrome backgrounds. You can specify the padding either absolutely as a number of pixel or in percent of the source image.

<b>NoSceneAnimation</b>	
Description:	No SceneSet animations (3D)
Syntax:	Bool
Default:	false
Context:	<Options>

Disable animations between scenes and scene sets. This can be useful if different scenes represent different states of an object instead of a rotation.

<b>NoSetLoop</b>	
Description:	No 360° rotation around the y-axis (3D)
Syntax:	Bool
Default:	false
Context:	<Options>

The first and the last scene set will be considered ending points. (E.g. for rotations < 360°)

---

<b>NoSceneLoop</b>	
Description:	No 360° rotation around the x-axis (3D)
Syntax:	Bool
Default:	false
Context:	<Options>

The first and last scene in the each scene set will be considered ending points.  
(E.g. for rotations < 360°)

# NeptuneLabs FSI Viewer Debug Mode

## Enabling the Debug Mode

The debug mode can be enabled or disabled by passing the "Debug" parameter either by HTTP query or in an XML configuration file.

Please use "debug=1" to enable the debug mode and "debug=0" (or omit the debug parameter) to disable the debug mode.

To disable the debug mode permanently you can safely delete the "/debug" directory of your FSI setup directory.

## Example:

If FSI Viewer does not work or look as expected in a HTML page you are looking at in your browser, you can quickly debug FSI Viewer like this:

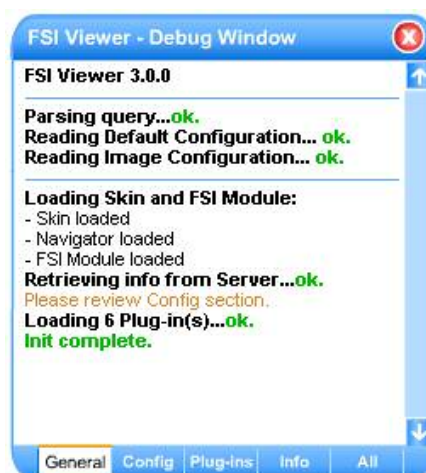
- View the source code of the HTML document and search for the FSI Viewer HTML Code
- Copy the entire FSI Viewer URL (<http://...fsi.swf?....>) to the clipboard
- Paste the URL to the address bar of your browser appending **&debug=1**

## Using the Debug Window

In debug mode an output window is available presenting information about the initialization progress, configuration parameters, plug-ins and image information.

You can select different debug sections by clicking the corresponding tab at the bottom of the window.

The window can be moved by dragging the window title bar and you can show or hide the window by pressing "d".



**The section "All" contains the entire debug output. Please make sure to provide the content of this section when requesting support.**

Enabling the debug mode additionally **prevents the browser from caching FSI configuration files**. This allows you to easily test changes to your FSI configuration files without having to delete the browser cache each time.

### **General section**

Provides general information about the initialization progress.

If the viewer does not display an image you should be able to track down the error cause by determining the step where the initialization process stops.

For example if the last output is "Loading Skin and Module" the skin file is most likely missing or corrupt.

If the Viewer runs in evaluation mode you will be presented the reason why evaluating the license key failed here. Please refer to the plug-in section for a list of active plug-ins and to the Info section for the domain evaluated by FSI Viewer.

### **Config section**

Displays information on the configuration parsing process, the resulting configuration and possible configuration errors.

If the viewer loads successfully, but the configuration does not look as expected you should be able to track the reason in this section.

This section lists all recognized parameters resulting from the 3 different configuration methods (default configuration, configuration file and query) and displays tips regarding false parameter values as well as unknown parameters.

### **Plug-ins section**

Provides information on loaded FSI Plug-ins and configuration errors related to plug-ins. Additionally you can review all configuration parameters of the active plug-ins.

### **Info section**

Displays version and license information, general information related to the viewer instance and runtime information on the image being displayed.

**Press "i" to refresh the image section being displayed after zooming, panning or rotating the image.**

### **Debugging Image Access Problems**

You can configure the debug window to debug image access as well. To do so you need to set the global parameter "DebugImageAccess" to true.

When enabling the debug mode FSI Viewer outputs error information if problems retrieving images from the imaging server occur.

**Please note** that this feature requires the imaging server to reside in the same domain as FSI Viewer or using Flash plug-in version 7 together with a valid →"crossdomain.xml" file copied to the servers root directory.



---

# NeptuneLabs FSI Viewer

## Automated Implementation of Images

Rather than creating individual configuration files for each image it is recommended to provide FSI parameters via HTTP queries appended to the FSI Viewer URL when implementing large numbers of images.

As some browsers require the obsolete <embed> tag, queries have to be added to both the <object> and the <embed> tag. (→HTML-Source Code).

FSI Viewer is able to request image specific parameters like the source image dimension (parameters "FPXWidth" and "FPXHeight") from your imaging server (→ Retrieving Parameters Automatically). Using this feature reduces the required work to dynamically providing the path to the source image (parameter "FPXSrc").

It is recommended to use server side script like ASP, PHP, JSP, Perl, etc. when implementing large numbers of images. All subsequent code examples in this section refer to PHP, but can be easily adapted in any other server side scripting language.

Steps to be taken when using large numbers of images:

### 1. Defining default parameters

Be sure to provide as many recurring parameters as possible in the **\_default.fsi** file.

This way you don't have to pass these parameters via query.

The most important parameter is FPXBase, as this parameter enables you to subsequently define FPXSrc parameters using relative addressing.

If there are some images that require different parameter values than defined in the \_default.fsi file, you can still overwrite the default setting by passing the value via query.

### 2. Creating image specific URLs

Be sure to have image specific data available for server scripting by using a database, your content management system, or any other appropriate source. You will at least need to provide the FPXSrc parameter from your data source.

After collecting the image specific data from your data source you have to build a standard HTTP query string (RFC1738) containing the data using server side scripting (→Using HTTP Queries).

**Example – Generating FSI queries (fetch\_fpx\_image.php)**

```
// Retrieve FPX properties for picture 1 from table "FPX_Images"
$result = mysql_query('select FPXSrc,FPXHeight,FPXWidth,TilesX,TilesY
from FPX_Images where PictureID=1');

if ($result) {

    // Fetch SQL data
    $fpx_parameter=mysql_fetch_assoc($result);

    if ($fpx_parameter){

        // RFC1738 parameter encoding
        foreach ($fpx_parameter as $fpx_key => $fpx_val) {
            $query_collection[] = $fpx_key.'='.rawurlencode($fpx_val);
        }

        // Make one large query string
        $fsi_query=implode('&', $query_collection);

        // Add Query to FSI Viewer URL
        $fsi_url='fsi.swf?'.$fsi_query;
    }
}
```

### 3. Creating the HTML-Code dynamically

Create a variable that contains the <object> and <embed> tag with all variables provided as script variables.

Replace all variables inside the template using server side scripting.

You will usually need to replace the following 4 variables:

- **URL** (→2. Creating image specific URLs)
- **Width**
- **Height**
- **Background Color**

**Example – HTML Template**

```
<HTML>
<BODY>
...

<?php
include("fetch_fpx_image.php");

$fsi_url = "fsi/fsi.swf?FPXSrc=image.fpx&FPXTilesX=4&FPXTilesY=3";
$width   = 320;
$height  = 300;
$bgcolor = "#FFFFFF";

$template="
<OBJECT classid=\"clsid:D27CDB6E-AE6D-11cf-96B8-444553540000\"
codebase=\"http://download.macromedia.com/pub/shockwave/cabs/flash/swf
lash.cab#version=5,0,42,0\" width=\"$width\" height=\"$height\">
<PARAM NAME=\"movie\" VALUE=\"$fsi_url\">
<PARAM NAME=\"bgcolor\" VALUE=\"$bgcolor\">
<PARAM NAME=\"menu\" VALUE=\"false\">
<EMBED TYPE=\"application/x-shockwave-flash\"
PLUGINSOURCE=\"http://www.macromedia.com/shockwave/download/index.cgi?P
1_Prod_Version=ShockwaveFlash\" SRC=\"$fsi_url\" WIDTH=\"$width\"
HEIGHT=\"$height\" BGCOLOR=\"$bgcolor\" MENU=\"false\"></EMBED>
</OBJECT>";

echo $template;
?>

...
</BODY>
</HTML>
```

# NeptuneLabs FSI Viewer Plug-ins

FSI Plug-ins dynamically extend the functionality of FSI Viewer and can be included at runtime. Plug-ins are available from version 2.0.

Depending on the plug-in additional buttons might be added to the menu bar. The sequence of these buttons can be defined by the sequence of the plug-in definitions inside the <Plugins> section of the configuration file.

## Using Plug-ins

To include a plug-in you simply list the desired plug-ins in the <Plugins> section of any \*.fsi configuration file (or the \_default.fsi file). The required plug-in files are located in the "/plugins" folder of the FSI setup directory.

### Example – Using FSI Plug-ins

```
<fsi_parameter>
...
<Plugins>
  <Plugin src="mousemodes" />
  <Plugin src="history" length="10" />
</Plugins>
...
</fsi_parameter>
```

The "**Src**" attribute which applies to all plug-ins specifies the plug-in to be included:

<b>Src</b>	
Description:	Name of the plug-in
Syntax:	String
Default:	---
Context:	<Plugins>
Version:	2.0.0 or higher

This attribute defines the name of the plug-in, e.g. "history". The value has to be stated without the file extension ".plg".

### Example – Using the Src Parameter

```
<Plugin src="mousemodes" MenuOffset="10" />
```

Alternatively you can integrate plug-ins by HTTP query using the "**plugins**" parameter with a comma separated list of the desired plug-ins.

**This option is available from FSI version 3.0 only.**

#### Example – Integrating plug-ins using HTTP queries

```
<PARAM NAME="movie" VALUE="/fsi/fsi.swf?plugins=mousemodes,history">
```

The example above integrates the plug-in "mousemodes" and the plug-in "history".

## Deactivating Plug-ins

To disable previously integrated plug-ins (e.g. plug-ins defined in the `_default.fsi` file) you can set a parameter with the name of the plug-in and a value of "false" to the `<Options>` section of your configuration file or provide a corresponding parameter via HTTP query.

#### Example – Disabling the History Plug-in

```
<Options>
...
<History value="false" />
...
</Options>
```

or by HTTP query:

#### Example – Using a Query to disable History Plug-in

```
<Object ...
<PARAM NAME="movie" VALUE="fsi.swf?cfg=image.fsi&history=false">
...
</Object>
```

## Plug-in Parameters

Plug-in parameters are usually defined as attributes of the <Plugin> tag.

Please note that some plug-ins might require specific attributes or even entire XML sections in the configuration file to work properly. For information on a specific plug-in please refer to the →**Plug-in Reference**.

### Example – Defining plug-in parameters

```
<Plugins>
...
  <Plugin src="navextension" MenuOffset="10" visible="true" />
  <Plugin src="zoommeter">
    <SRCRelative value="true"/>
  </Plugin>
...
</Plugins>
```

## Providing Plug-in Parameters by Query

To provide plug-in parameters by query you have to prefix the corresponding parameter with the name of the plug-in and an underscore character:

PluginName\_ParameterName=value

### Example – Providing plug-in parameters via HTTP query

```
fsi.swf?navextension_visible=true&history_length=10
```

The example above sets the "visible" parameter of the "NavExtension" plug-in to "true" and the "length" parameter of the "History" plug-in to "10".

Similar to providing plug-in parameters you can provide plug-in parameters in the options section of FSI Viewer configuration files by prefixing the parameter name with the name of the plug-in. This way you can specify plug-in parameters without actually including the plug-in.

### Example – Providing plug-in parameters as global parameters

```
...
<options>
...
  <history_length value="10" />
</options>
...
```

## NeptuneLabs FSI Viewer FSI Pages Add-on

Using FSI Pages you can present image collections on-line simulating a printed catalog, booklet or photo album. FSI Pages automatically creates a page index with thumbnails and provides interactive zooming using FSI Viewer.



The number of pages (images) has a low impact on the loading time and performance only. You can therefore use FSI Pages with 1,000 and more images. Depending on the configuration, FSI Pages can be used to display different types of booklets like catalogs (with and without links), booklets, photo albums and more.

### Integrating FSI Pages

The integration of FSI Pages is very similar to an FSI plug-in. To enable FSI Pages you have to add a plug-in node to your (default) XML configuration file:

#### Example – Integrating FSI Pages

```
...
<Plugins>
  ...
  <Plugin src="pages" skin="silver" />
  ...
</Plugins>
...
```

Please note that FSI Pages Add-on requires Macromedia Flash™ plug-in version 6 (Flash MX) or above.

Parameters for FSI Pages can be provided by adding parameters as attributes or child nodes of the FSI Pages plug-in node. As with all FSI plug-ins, you can additionally provide parameters by adding the parameter to the FSI Viewer query prefixed by "pages\_".

**Example 1 – Providing parameters as node attributes**

```
...
<Plugins>
  ...
  <Plugin src="pages" MarginLeft="100" zoom="false" />
  ...
</Plugins>
...
```

**Example 2 – Providing parameters as child nodes**

```
...
<Plugins>
  ...
  <Plugin src="pages" MarginLeft="100" zoom="false" >
    <MarginLeft value="100" />
    <zoom value="false" />
  </Plugin>
  ...
</Plugins>
...
```

**Example 3 – Providing parameters using HTTP queries attached to the movie URL**

```
fsi.swf?cfg=foo.fsi&pages_marginleft=100&pages_zoom=true
```

## FSI Pages Converter

You can use the Java based FSI Pages conversion tool to split PDF documents into separate TIFF files optimized for use with eRez imaging server. Besides converting PDF documents into separate TIFF files you can use the conversion tool to automatically extract hyperlinks from the PDF document and generate print versions of the document. Please contact your FSI dealer to download a free copy of FSI Pages Converter.

## Aspect Ratio of the Pages

By default FSI Pages uses the aspect ratio of the first image in the image collection as the aspect ratio for all pages. Alternatively you can manually define an aspect ratio for the pages using the "ratio" parameter.

E.g.   <Plugin src="pages" ratio="1:2" />  
or      <Plugin src="pages" ratio="640:480" />



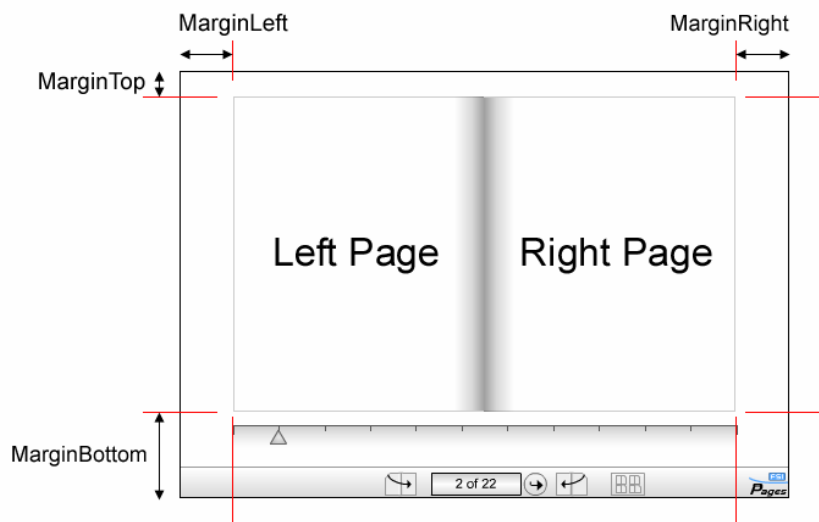
## Layout and Skins

FSI Pages ships with two default skins that correspond to the default skins of FSI Viewer. You can easily change the FSI Pages skin being used by specifying the file name of the skin using the "skin" parameter e.g.

```
<Plugin src="pages" skin="plain" />
```

Additional custom skins are available on demand and may contain additional functionality and designs.

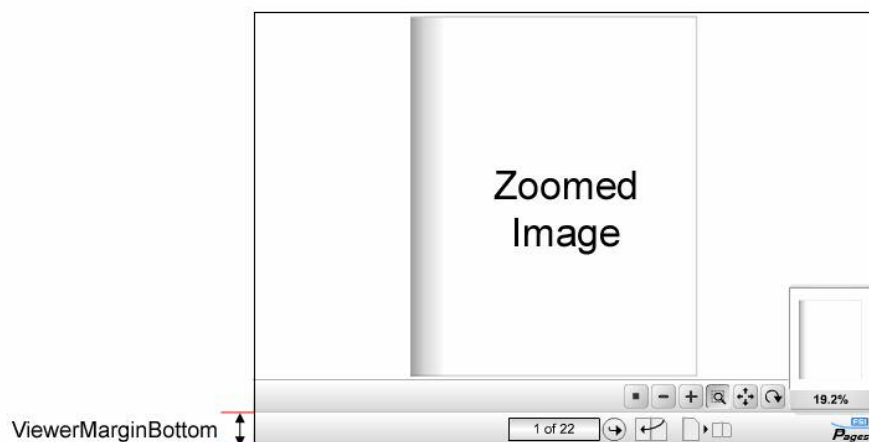
You can modify the layout of FSI Pages and FSI Viewer using the "Margin" and "ViewerMargin" parameters. The following illustrations show the use of these parameters:



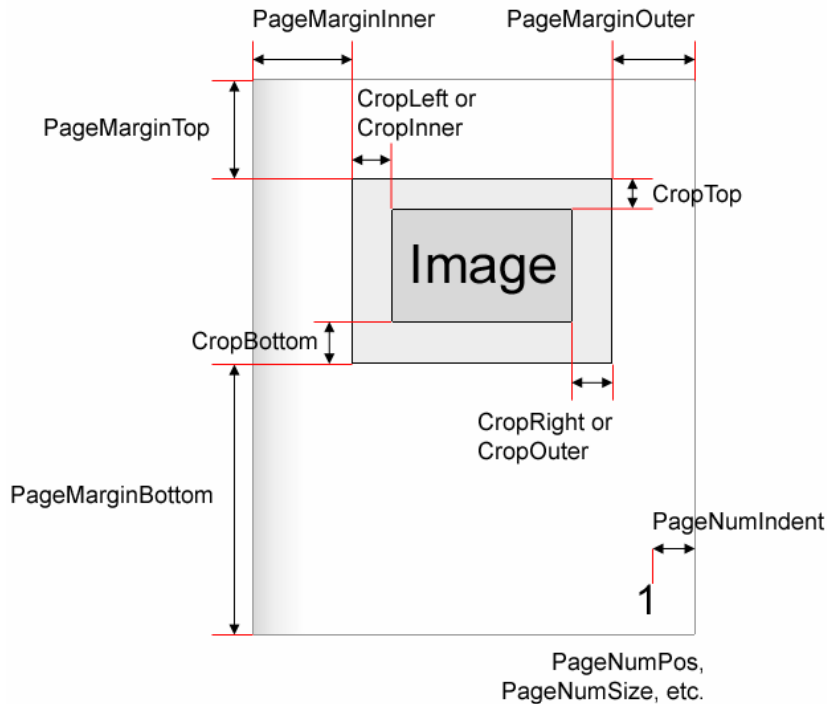
*Using **Margin** parameters to define the position of the pages and to provide space for the FSI Pages user interface.*

*Using **ViewerMargin** parameters to define the size and position of FSI Viewer inside FSI Pages.*

*Usually you only specify **ViewerMarginBottom** to provide space for the FSI Pages interface.*



Additional layout parameters provide the possibility to adjust the layout of the individual pages. For catalogs the layout is usually very simple as the images cover the entire page. For other type of booklets like photo albums you can modify margins, alignments and page numbers and add overlays for all pages. The following illustration provides an overview on page layout parameters:



The "Crop" parameters are especially useful to remove crop marks from source images derived from print catalogs. The left and right crop margins can be defined directly or alternating depending on even/uneven pages using "CropInner" and "CropOuter" parameters. The crop amount can be specified in percent or in pixel.

A complete reference of all layout parameters can be found at the end of this chapter.

## Defining Image Collections

The images to be displayed in FSI Pages have to be defined in an `<images>` node added to your XML configuration file. The format and options of the collections is the same as the collections for FSI Showcase Add-on.

### Example – Defining FSI Pages image nodes

```
...
<Images>
  ...
  <Image label="My First Image" file="image1.fsi" />
  <Image label="My Second Image" file="image2.fsi" />
  ...
</Images>
...
```

There are three different ways of defining image lists:

### 1. Retrieving automatically generated image lists from eRez server

The most comfortable way to create image collections is using the template system of eRez imaging Server. You can either do so by using the "Publish to Web" option in eRez web interface or by specifying the server address and a directory or search query manually.

### Example 1 – Retrieving Image Collections from eRez Imaging Server

```
...
<Plugins>
  <Plugin src="pages" server="..." dir="..." />
  ...
</Plugins>
...
```

### 2. Creating image nodes referencing external XML configuration files

### Example 2 – Creating collections manually using XML configuration files

```
...
<Images>
  ...
  <Image label="My First Image" file="image1.fsi" />
  <Image label="My Second Image" file="image2.fsi" />
  ...
</Images>
...
```

### 3. Creating image nodes containing complete image configurations

#### Example 3 – Creating collections manually with complete XML configurations

```
...
<Images>
  <Image label="My First Image">
    <FPX>
      <SRC value="image1.fpx" />
    </FPX>
  </Image>
  <Image label="My Second Image">
    <FPX>
      <SRC value="image2.fpx" />
      <Width value="8096" />
      <Height value="12300" />
    </FPX>
    <Options>
      <NoNav value="true" />
    </Options>
  </Image>
  ...
</Images>
...
```

**Method 2** and **Method 3** can be freely combined while **Method 1** retrieves a complete image list ignoring previously defined <images> nodes.

#### Inserting Blank Pages

You can insert blank pages by adding `<image empty="true" />` nodes anywhere in your image collection. Alternatively you can use the FSI Pages parameter "EmptyImages" to add blank pages. This is especially useful if you retrieve the image collection from eRez imaging server (**Method 1**).

#### Image Order

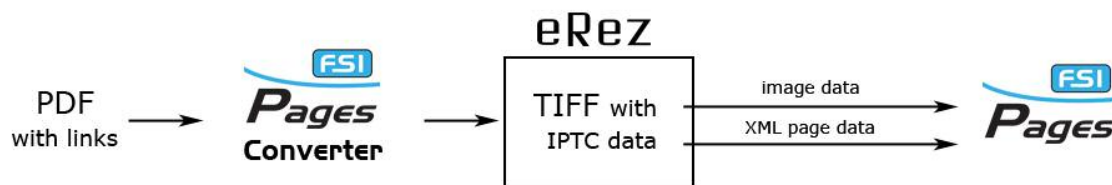
The order of the images (this is the page order) corresponds to the order of the <image> declarations within the <images> section.

## Adding Links to Pages

You can add interactive areas (links) on pages by providing XML data for each page specifying the coordinates, the tool tip and the action to execute. You might for example want to publish a PDF document containing links. In this case you can use FSI Pages Converter to extract the links from the PDF document and create the required XML data for FSI Pages for you.

### Publishing PDF Documents with Links using FSI Pages Converter and eRez Imaging Server

The easiest way to add links to FSI Pages is using a source PDF document containing hyperlinks. This way FSI Pages Converter prepares the required XML data by gathering the link information from the PDF document. eRez subsequently serves the XML data to FSI Pages.

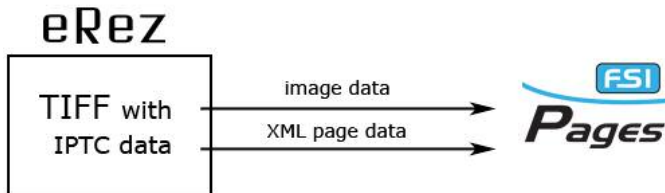


- 1) Convert the source PDF document using FSI Pages Converter. Make sure to check the "*Include Links*" option in the "*Hyperlinks*" option section. This way FSI Pages Converter extracts link information from the PDF document. Make sure to uncheck the "*Enable XML Output*" option in the "*XML Output*" option section. This way FSI Pages Converter writes the XML data to the IPTC data of the converted TIFF files.
- 2) Upload the TIFF files (containing the IPTC data) to a directory on eRez server
- 3) Go to eRez Image Browser and select the directory containing the TIFF files
- 4) Select "*Publish to Web*", "*Publish as FSI Pages*"  
Make sure to use a configuration preset with links, e.g. "*Catalog with links*".

## Providing XML page data to FSI Pages

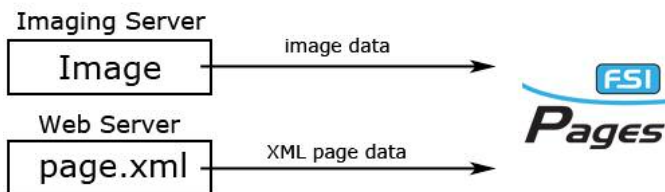
There are three alternative ways to provide XML data like links for each page.

### a) Using eRez Server and IPTC data fields



Using eRez Imaging Server you can add the data to the IPTC data field named "IPTC\_FSI" of the images. You can edit this data using eRez web interface or have this data automatically extracted from a source PDF document by FSI Pages Converter. The data can then automatically be provided using the eRez template system. This is the way it works when using "Publish as FSI Pages with links" in eRez web interface. A great advantage of this option is, that the data persists even when renaming or moving images.

### b) Using individual XML files



An alternative way to provide XML page data is using external XML files. In this case you specify the path to the directory containing the XML files using the "XMLBase" parameter. The individual XML files in this directory will then have to be named like the corresponding image file plus the ending ".xml".

#### Example – XML Page data provided by XML files

```
...
<plugins>
...
  <plugin src="pages" >
    <XMLBase value="http://www.myserver.com/xmldata/" />
  </plugin>
</plugins>
...
```

This way FSI Pages expects an individual XML file for **each image** in your image collection in the directory "/xmldata".

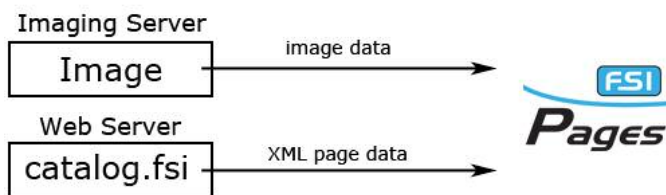
This directory might contain the following files depending on the image names:

"xmldata/flower.fpx.xml", "xmldata/car.tif.xml", ...

**Please note that the XML files have to reside in the same domain as FSI Viewer.**



### c) Using <pages> nodes in configuration files



Additionally you can use a <pages> node in the same level as <options> or <fpx> in your FSI Pages configuration file.

#### Example – XML Page data in configuration files

```

<fsi_parameter>
  <fpx>
    ...
  </fpx>

  <pages>
    <page number="16">
      <links>...</links>
    </page>
  </pages>
</fsi_parameter>
  
```

## XML Data Format for Pages

The sample below shows XML data for a page in FSI Pages containing 2 links. Usually you don't need to edit the XML data, as FSI Pages Converter creates the XML data for you. Please refer to the description below if you want to edit the data manually.

### Example – XML Page data with 2 links

```
<page file="page16.pdf">
  <links urlprefix="http://somesite.com/product.php?id=">
    <area tip="Some Tip" url="599">
      <shape coords="0.20,0.73, 0.25,0.73, 0.25,0.72, 0.2,0.72" />
      <shape coords="0.35,0.73, 0.41,0.73, 0.41,0.72, 0.35,0.72" />
      <text>Some long descriptive text</text>
    </area>
    <area tip="Another Tip" url="210">
      <shape coords="0.20,0.73, 0.25,0.73, 0.25,0.72, 0.2,0.72" />
    </area>
  </links>
</page>
```

### <page> node

This is the root node for XML page data. The following attributes will be recognized by FSI Pages:

Attribute	Description
File	URL or file name to use for the → <b>save functionality of FSI Pages</b>

### Example – <page> node

```
<page file="page16.pdf" />
```

### <links> nodes

These nodes encapsulate one or more <area> nodes. Each <area> node represents a link. You can use the following attributes to specify default values for all child <area> nodes. Using multiple <links> nodes you can use different default values for the <area> nodes contained.

Attribute	Description
URLPrefix*	Prefix to add to all URLs specified in the child <area> nodes
URLSuffix*	Suffix to add to all URLs specified in the child <area> nodes
DefaultURL	Default URL to use for <area> nodes without a "URL" attribute
DefaultTarget	Default target frame for <area> nodes without a "target" attribute
DefaultTip	Default tool tip for <area> nodes without a "tip" attribute



\* The prefix and suffix will be used for relative links only.  
Special links beginning with "javascript:" or "#page=" will be skipped as well.

#### Example – <links> node

```
<page>
  <links URLPrefix="http://foo.com/" DefaultTip="No Top">
    <area>...</area>
  </links>
</page>
```

### <area> nodes

This node represents a link on a page.

Each link must contain at least one <shape> node describing the link area.  
The table below lists the attributes recognized by FSI Pages.

Attribute	Description
URL	URL to open when the user clicks the link.
URLTarget	Target frame to open the URL in
Tip	Tool tip to display when the user points at the link

#### Example – <area> node

```
<page>
  <links>
    <area URL="info.html" URLTarget="_blank" Tip="Hello" >
      ...
    </area>
  </links>
</page>
```

### <shape> nodes

These child nodes of the <area> node provide the coordinates of a link polygon.

The format for the coordinates is "x1,y1, x2,y2, ...".

The coordinates are floating point values between 0 and 1 where 0 is the left side of the image and 1 is the right side of the image. For y-coordinates 0 is top of the image and 1 is the bottom of the image.

A valid shape must at least consist of 6 values (3 points).

You can use multiple <shape> nodes in an <area> node if you want to specify multiple shapes for the same link.

Attribute	Description
Coords	Comma separated coordinates describing the link shape (see above)

**Example – <shape> node**

```
<page>
  <links>
    <area>
      <shape coords="0,0, 1,0, 1,1, 0,1, 0,0" />
    </area>
  </links>
</page>
```

The example describes a rectangular shape filling the entire image.

**Tips:**

Please provide larger shapes first when providing overlapping shapes. FSI Pages stacks shapes above each other in the order they have been defined.

You can use any closed polygon shape. Please note that complex polygons might lead to reduced page flip performance. FSI Pages will automatically close non-closed polygons by connecting the last point to the start point.

**<text> nodes (optional)**

Each <area> may contain a <text> node providing HTML formatted text providing a description for the link. The →**LargeToolTips** plug-in uses the content of this node to display descriptive info popups

**Example – <shape> node**

```
<page>
  <links>
    <area>
      <shape coords="0,0, 1,0, 1,1, 0,1" />
      <text><b>Some descriptive text</b></text>
    </area>
  </links>
</page>
```

## Link URLs / Hierarchy of Link Parameters

FSI Pages provides a number of ways to define link properties.

This provides a flexible way to configure links without the need to change the page XML data, but adds a certain level of complexity.

This chapter describes how FSI Pages assembles link URLs and the hierarchy of link parameters in general. Though the examples refer to URLs only, the hierarchy is the same for all link attributes like "target" and "tip".

Parameter	XML Attribute	Location	Description
<b>ForceLinkUrl</b>		FSI Pages parameter	Force this URL for ALL links
	<b>URL</b>	<area> node	URL for this link
	<b>DefaultURL</b>	<links> node	Default URL for all child links
<b>DefaultLinkUrl</b>		FSI Pages parameter	Default URL for links

FSI Pages checks if there is a global FSI Pages Parameter "ForceLinkURL" first. In this case all link URLs will be overwritten with this parameter.

If the <area> nodes does **not** contain an URL attribute, FSI Pages uses the URL attribute of the parent <links> node. If this attribute is undefined, FSI Pages uses the global FSI Pages Parameter "DefaultLinkURL".

The same process applies to the "target", "link", "prefix" and "suffix" parameters.

## Relative and Absolute Links

FSI Pages does not add prefixes or suffixes to absolute link URLs. Any prefixes and suffixes will be ignored.

### Example – Absolute Link URL

```
<page>
  <links>
    <area URL="http://www.fsi-viewer.com">...</area>
  </links>
</page>
```

**Resulting URL:** <http://www.fsi-viewer.com>

For relative links FSI Pages adds the URLPrefix and/or URLSuffix values if specified.

### Example – Relative Link URL

```
<page>
  <links URLPrefix="http://foo.com/" URLSuffix="&test=1">
    <area URL="products.html?id=123">...</area>
  </links>
</page>
```

**Resulting URL:** <http://www.foo.com/products.html?id=123&test=1>

## Special URL Values

For some special URL values FSI Pages ignores the URLPrefixes and URLSuffixes as well. The following table lists these special URLs:

URL	Description
javascript:foo()	Call the JavaScript function <i>foo()</i>
#page= <i>n</i>	Forces FSI Pages to flip to page <i>n</i>
#zoom	Forces FSI Pages to zoom to the area covered by the link's shape(s)
#zoom=1,1,0,0,0.5,0.5	Forces FSI Pages to zoom to the image area following "=" See Parameter → <b>InitialView</b> for format details)

## Modifying Link Values at Runtime

In some cases it might be necessary to replace parts of link URL values for links on the pages – for example when using session variables or if you use the same catalog in HTTP and HTTPS environments. Runtime link template replacement applies to links on pages as well as for "SaveURL" values used to specify external documents related to a page.

You can replace any part of these URLs using the FSI Pages parameters "**LinkTemplates**" and "**LinkTemplateData**".

Use the FSI Pages parameter "**LinkTemplates**" to specify a comma separated list of keywords you want FSI Pages to replace at runtime.

Use the FSI Pages parameter "**LinkTemplateData**" to specify a comma separated list of values you want FSI Pages to replace the keywords with. Usually provide the **LinkTemplateData** value by appending the parameter to the FSI Viewer query using server side script.

When specifying multiple **LinkTemplates**, the number and sequence of the corresponding **LinkTemplateData** values must match to achieve correct replacement.

For example replacing the templates "[SESSION]" and "[DATE]" at runtime in all link URLs can be done like this:

### Example – Replacing parts of link URLs at runtime

#### Configuration:

```
...
<plugins>
...
  <plugin src="pages" >
    <LinkTemplates value="[SESSION],[DATE]" />
  </plugin>
</plugins>
...
```

#### FSI URL

```
.../fsi.swf?LinkTemplateData=somesession,01.01.2006
```

This will replace all instances of "**[SESSION]**" by "**somesession**" and all instances of "**[DATE]**" by "**01.01.2006**" in all link URLs.

Please note that LinkTemplateData values have to be provided url-encoded if the values contain invalid HTML query characters like "?&/".

Besides using the **LinkTemplates** parameter to provide custom templates, you can use the following predefined LinkTemplates without providing the corresponding **LinkTemplateData**:

Template	Description
<code>_FSI_CURRENTPAGE_</code>	1-based index of the current page (1,2,3,4...)
<code>_FSI_CURRENTDOUBLEPAGE_</code>	1-based index of the current double page (1,2,4,6...) For inner pages this value represents the index of the left page. For the front and back cover the value is the actual page index

## Printing and Saving Pages

### Printing Pages

If you want to enable users to print pages you can enable the built-in print function of FSI Pages by setting the parameter "print" to "true".

#### Example – Enabling Printing

```

...
<plugins>
...
<plugin src="pages" >
  <Print value="true" />
</plugin>
</plugins>
...

```

This adds two print buttons for the left and the right page to the menu bar. Clicking one of the buttons downloads the image (pixel data) displayed on the page in the print resolution specified by the FSI Pages parameter "PrintResolution" and displays the system print dialog after the download finished. You can modify the image to print using the parameter "PrintEffects", e.g. "sharpen=200" to sharpen the image with eRez server.

### Saving Pages

If you want to enable users to download a file related to the page displayed in FSI Pages you can enable the save buttons by setting the FSI Pages parameter "save" to "true". You might for example want to enable users to download the corresponding page in PDF format.

You can use individual files for each page or use a single document passing the page to display by query. The examples below refer to opening PDF documents.

Alternatively you might want to open a web page, provide another type of document or call a JavaScript function.

### a) Saving using a single document

For catalogs containing a low number of pages only you might want to open the same PDF document for all pages, passing the actual page number by parameter. Though this option is easier to implement, it requires the user to download the entire PDF document.

The following example provides the configuration for a PDF document located at "http://foo.com/pdf/foo.pdf".

FSI Pages opens the PDF document providing the current page number as an HTML anchor, e.g. "http://foo.com/pdf/foo.pdf#page=8". This way Adobe Acrobat Reader displays the specified page on start-up.

#### Example – Saving using a single source document

```
...
<plugins>
...
<plugin src="pages" >
  <Save value="true" />
  <SaveURLPrefix value="http://foo.com/pdf/" />
  <ForceSaveURL value="foo.pdf" />
  <SaveURLSuffix value="#page=_FSI_CURRENTPAGE_" />
  <SaveURLTarget value="_blank" />
</plugin>
</plugins>
...
```

`_FSI_CURRENTPAGE_` is a keyword FSI Pages replaces with the current page number at runtime (1,2,3,4,5...)

You can alternatively use the keyword `_FSI_CURRENTDOUBLEPAGE_` if you want FSI Pages to replace the value with the index of each double page (1,2,4,6...).

Please refer to → **Modifying link values at runtime** for additional parts of the URL you might want FSI Pages to replace at runtime.

### b) Saving using individual documents for each page

For catalogs containing a large number of pages providing individual documents for each page is much more convenient for the user. In this case the XML based data for each page needs to contain the document to download.

#### Example – XML page data specifying the download file

```
<page file="page0020.pdf"></page>
```

You can use FSI Pages Converter to split your PDF document into multiple documents for each page and add the "file" attribute to the page's XML data automatically. Please refer to "PDF Output" in FSI Pages Converter documentation.

Once you created the documents for each page and uploaded the files to a web server you need to enable the save function and provide the path to the documents:

**Example – Saving using individual documents for each page**

```
...
<plugins>
...
<plugin src="pages" >
  <Save value="true" />
  <SaveURLPrefix value="http://foo.com/pdf/catalog1/" />
  <SaveURLTarget value="_blank" />
</plugin>
</plugins>
...
```

FSI Pages creates the URL to open when the user clicks the "save" buttons using the optional "SaveURLPrefix" and/or "SaveURLSuffix" parameters and the "file" attribute provided in the pages XML data.

Usually you provide the file name in the page XML data. This is what FSI Converter does when enabling the "PDF Output" option. You additionally need to specify the path to the uploaded PDF documents using the `SaveURLPrefix` parameter like in this example.

The resulting URL in this example is:

`http://foo.com/pdf/catalog1/page0020.pdf`

## Page Overlays

Page overlays are external Flash movie clips appearing on all pages on top of the images. Page overlays can be used to present additional textual data or to add graphics like the photo corners of photo albums.

All overlay files have to reside in the "/plugins/pages/" directory of your FSI Viewer setup directory.



**Example – Defining a page overlay**

```

<plugins>
  ...
  <plugin src="pages" >
    <PageOverlay value="ov_photo_text.swf" />
  </plugin>
  ...
</plugins>

```

## Preset Configurations in eRez "Publish to Web"

Using FSI Pages with eRez imaging server you can choose from the following presets when using the "Publish as FSI Pages" option:

- **Catalog**  
Each image represents a page, no page margins, no overlays.  
**XML data in the source images will be ignored.**
- **Catalog with links**  
Each image represents a page, no page margins, no overlays  
If the image contains XML data in the "IPTC\_FSI" data field, links will be presented on the page.
- **Catalog with links, chapters**  
Like the above, but including the Chapters plug-in to quickly access chapters in your catalog. You need to specify an XML file describing the document structure in this case. Please refer to the "Chapters" plug-in reference for details.
- **Catalog with links, colored chapters**  
Like the above, but with colored page borders and colored index representing the chapters.
- **Demo with auto-flip**  
No user interface, zoom is disabled. Pages flip automatically when idle. You can specify a link for the entire viewer area so that you can use this template to publish a thumbnail of a catalog linking to the full size catalog.
- **Photo Album**  
A simple photo album with photo corners and an emboss effect for each image.
- **Photo Album with text**  
A simple photo album with photo corners and an emboss effect for each image. Additionally an optional text in "IPTC\_CAPTION" of the image will be displayed below the image.

Of course you can modify the FSI Pages configuration presets located in "fsi3/config/pages\_presets" to your needs or add your own configuration

files there. Advanced users might as well want to modify the templates for image collections and configuration files. These templates are located in the "`WEB-INF/templates/fsi/`" directory of your eRez server setup.

## Event Notifications and Actions

When using JS Bridge plug-in or FSI Viewer component you can use the following event notifications and actions to interact with FSI Pages Add-on.

Please refer to JS Bridge plug-in for details on how to setup communication between JavaScript and FSI Viewer.

### Event Notifications

Event ID	Parameter	Description
onPagesInitComplete	Integer	Called after the FSI Pages Add-on is ready for use. The parameter provides the total number of pages.
onPagesGotoPage	Integer	Called each time before the user goes to a different page. The parameter provides the target page number.
onPagesPageChanged	Integer	Called each time after the current page has changed. The parameter provides the index of the page currently visible.
onPagesProgress	Integer	Called each time the load progress of FSI Pages changes. The parameter provides the number of pages remaining in the load queue.
onPagesShowIndex	Boolean	Called each time the user shows (true) or hides (false) the page index.
onPagesShowZoom	Boolean	Called each time the user starts (true) or ends (false) page zoom.
onPagesLinkClick	URL	Called each time the user clicks a link. The parameter contains the URL.

### Commands of FSI Pages Add-on

Command	Description
" (empty string)	Stop current action
FirstPage	Go to first page.
LastPage	Go to last page.
NextPage	Go to next page.
PreviousPage	Go to previous page.
GotoPage	Go to page $n$ <b>Important:</b> Use <code>SetVariable("ImageIndex", <math>n</math>)</code> where $n$ is <code>[0 .. pages]</code> prior to sending this command  Alternatively you can specify a page relative to the current page. To go to a page relatively you have to set "ImageIndex" to a number prefixed by "+" or "-", e.g. "+1" is the same as "NextPage".

## Alphabetical Index of FSI Pages Parameters

AutoCropPages.....	89	LinkTemplates.....	99
AutoZoom.....	100	ListTemplate.....	85
BackCover.....	89	MarginBottom.....	93
BackCoverConfig.....	90	MarginLeft.....	93
BackCoverImage.....	90	MarginRight.....	93
BlankBackCover.....	90	MarginTop.....	93
BlankFrontCover.....	90	MarginTop.....	93
CropBottom.....	104	Menu.....	87
CropInner.....	105	MovePages.....	101
CropLeft.....	104	PageBorderColor.....	92
CropOuter.....	105	PageColor.....	92
CropRight.....	104	PageMarginBottom.....	93
CropTop.....	104	PageMarginInner.....	93
DefaultLinkTarget.....	98	PageMarginOuter.....	93
DefaultLinkTip.....	99	PageMarginTop.....	93
DefaultLinkURL.....	98	PageNumbers.....	94
DefaultLinkUrlPrefix.....	98	PageNumBGColor.....	95
DefaultLinkUrlSuffix.....	98	PageNumColor.....	95
DemoURL, DemoURLTarget.....	106	PageNumIndent.....	94
Dir.....	85	PageNumPos.....	94
EmptyImages.....	86	PageNumSize.....	95
Events.....	105	PageOverlay.....	101
FirstPageNumber.....	87	PageTurnSpeed.....	88
FlipCornerSize.....	105	PreloadBackward.....	100
FlipEdgeSize.....	105	PreloadForward.....	100
FollowLinks.....	96	Print.....	102
ForceLinkTarget.....	97	PrintEffects.....	102
ForceLinkTip.....	98	PrintResolution.....	102
ForceLinkURL.....	97	PrintTemplate.....	103
ForceLinkUrlPrefix.....	97	Query.....	85
ForceLinkUrlSuffix.....	97	Ratio.....	91
ForceSaveURL.....	104	RemovePages.....	86
FrontCover.....	89	Save.....	103
FrontCoverConfig.....	90	SaveURLPrefix.....	103
FrontCoverImage.....	90	SaveURLSuffix.....	103
FullBackCover.....	90	SaveURLTarget.....	104
FullFrontCover.....	90	ScrollArrow.....	92
HelpImageUrl.....	95	ScrollBaseColor.....	92
IdleAutoTurn.....	100	ScrollTrack.....	92
IdleAutoTurnDelay.....	101	Server.....	85
IdleAutoTurnMaxPage.....	101	SingleSided.....	91
IdleAutoTurnMinPage.....	101	Skin.....	87
ImageAlign.....	91	Slider.....	88
Index.....	88	ThumbPadding.....	94
InitialPage.....	87	ThumbSize.....	93
KeepIndex.....	88	ViewerMarginBottom.....	93
LinkFillAlpha.....	96	ViewerMarginLeft.....	93
LinkRGBAAActive.....	97	ViewerMarginRight.....	93
LinkRGBAAHover.....	96	ViewerMarginTop.....	93
LinkRGBANormal.....	96	XMLBase.....	102
LinkTemplateData.....	99	Zoom.....	89

## Parameters to retrieve Image Collections

<b>Server</b>	
Description:	Address of eRez imaging server
Syntax:	URL
Default:	---
Context:	Pages plug-in node or HTTP query prefixed with "pages_"

The URL of the setup path of eRez imaging server to be used when retrieving image collections.

<b>Dir</b>	
Description:	Image directory
Syntax:	String
Default:	---
Context:	Pages plug-in node or HTTP query prefixed with "pages_"

The directory on eRez imaging server containing the images to use for FSI Pages.

<b>Query</b>	
Description:	Search query
Syntax:	String
Default:	---
Context:	Pages plug-in node or HTTP query prefixed with "pages_"

A search query to collect images from eRez imaging server to be used for FSI Pages.

<b>ListTemplate</b>	
Description:	Template used to retrieve image list from eRez
Syntax:	String
Default:	"fsi/image_list.xml"
Context:	Pages plug-in node or HTTP query prefixed with "pages_"

The XML based template to use when retrieving image lists from eRez server via "dir" or "query" parameters. Available templates are located in the "WEB-INF/templates/fsi/" directory of your eRez server setup.

<b>EmptyImages</b>	
Description:	Define blank pages
Syntax:	String
Default:	---
Context:	Pages plug-in node or HTTP query prefixed with "pages_"
Version:	3.3.0 or higher

Using this parameter you can add blank pages. The value of the parameter must contain one or more image page numbers of the blank pages to be inserted. E.g. `<EmptyImages value="2,10" />` adds two blank pages at page 2 and page 10, moving the other images in your collection correspondingly. Alternatively you can add `<image empty="true" />` nodes to your image collection.

<b>RemovePages</b>	
Description:	Remove individual pages from the collection
Syntax:	String
Default:	---
Context:	Pages plug-in node or HTTP query prefixed with "pages_"
Version:	3.5.5 or higher

Using this parameter you can remove images from the image collection. The behavior of FSI Pages is exactly as if the images would not be listed in the image collection. E.g. `<EmptyImages value="1,3,4" />` removes the first, third and fourth image in the collection. Please note that removing images takes place before inserting blank pages using the "EmptyImages" parameter.

## Basic Parameters

<b>InitialPage</b>	
Description:	Page to display on startup
Syntax:	Number
Default:	1
Context:	Pages plug-in node or HTTP query prefixed with "pages_"

Specifies the page to display on startup beginning with 1 for the front cover.

<b>FirstPageNumber</b>	
Description:	Offset for page numbering
Syntax:	Number
Default:	1
Context:	Pages plug-in node or HTTP query prefixed with "pages_"

By default (FirstPageNumber=1) the front cover is page number one. You can specify an offset so that the page numbers start with a different value. This parameter affects page numbers, the index and the display of the current page number in the FSI Pages user interface.

<b>Skin</b>	
Description:	User interface (skin) for FSI Pages
Syntax:	String
Default:	silver
Context:	Pages plug-in node or HTTP query prefixed with "pages_"

Specifies the skin containing the user interface for FSI Pages. Available skins are located in the directory "skins/pages" of your FSI setup directory. Please note that this does not affect the skin of FSI Viewer which can be specified separately using the "skin" parameter of FSI Viewer.

<b>Menu</b>	
Description:	Show / hide the user interface
Syntax:	Bool
Default:	True
Context:	Pages plug-in node or HTTP query prefixed with "pages_"

Show (true) or hide (false) the user interface of FSI Pages add-on.

<b>Slider</b>	
Description:	Show / hide the page slider
Syntax:	Bool
Default:	True
Context:	Pages plug-in node or HTTP query prefixed with "pages_"

Show (true) or hide (false) the slider to select pages.

<b>Index</b>	
Description:	Enable / disable table of contents
Syntax:	Bool
Default:	True
Context:	Pages plug-in node or HTTP query prefixed with "pages_"

Enable (true) or disable (false) the user to show the page index containing thumbnails of the pages.

<b>KeepIndex</b>	
Description:	Keep index data when hiding the index
Syntax:	Bool
Default:	True
Context:	Pages plug-in node or HTTP query prefixed with "pages_"

Setting the value to true (default) speeds up showing and hiding the page index with a possible overall performance penalty when presenting many pages. Setting the value to false deletes index data when hiding the index, forcing the viewer to build the index each time it is shown.

<b>PageTurnSpeed</b>	
Description:	Speed when turning pages
Syntax:	Number
Default:	82
Context:	Pages plug-in node or HTTP query prefixed with "pages_"

The speed of the page turning effect. "0" is the slowest and "100" the fastest value possible.



<b>Zoom</b>	
Description:	Enable / disable zooming into pages
Syntax:	Bool
Default:	True
Context:	Pages plug-in node or HTTP query prefixed with "pages_"

Enable (true) or disable (false) zooming into pages with FSI Viewer when clicking on a page.

<b>AutoCropPages</b>	
Description:	Crop images to fill entire page
Syntax:	Bool
Default:	False
Context:	Pages plug-in node or HTTP query prefixed with "pages_"
Version:	3.5.0 or higher

Enable (true) this option to automatically crop images to fill the entire pages. You need to specify an aspect ratio manually in this case.

## Parameters for the Front- and Backcover

<b>FrontCover</b>	
Description:	Enable/disable the front cover
Syntax:	Bool
Default:	True
Context:	Pages plug-in node or HTTP query prefixed with "pages_"
Version:	3.5.5 or higher

Setting "FrontCover" parameter to false disables access to the front cover and forces FSI Pages to display the first image on the first inner left page.

<b>BackCover</b>	
Description:	Enable/disable the back cover
Syntax:	Bool
Default:	True
Context:	Pages plug-in node or HTTP query prefixed with "pages_"
Version:	3.5.5 or higher

Setting "BackCover" parameter to false disables access to the back cover and

forces FSI Pages to add a blank content page if required.

<b>BlankFrontCover and BlankBackCover</b>	
Description:	Use a blank page for front and/or back cover
Syntax:	Bool
Default:	False
Context:	Pages plug-in node or HTTP query prefixed with "pages_"

Use a blank page as front and/or back cover.  
The cover page(s) will be added to images in the image list.

<b>FullFrontCover and FullBackCover</b>	
Description:	Fill entire front and/or back cover with image
Syntax:	Bool
Default:	False
Context:	Pages plug-in node or HTTP query prefixed with "pages_"

Fill the entire front and/or back cover with the corresponding image.  
This is: Ignore page margins and do not use an overlay for the cover page specified.

<b>FrontCoverImage and BackCoverImage</b>	
Description:	Use the specified image for front or back cover
Syntax:	String
Default:	---
Context:	Pages plug-in node or HTTP query prefixed with "pages_"

A path to an image to use for the front or back cover. FSI Pages will use the "FPXBase" parameter of FSI Viewer for relative paths.  
The cover page(s) will be added to the images in the image list.

<b>FrontCoverConfig and BackCoverConfig</b>	
Description:	Use the specified image configuration file for front or back cover
Syntax:	String
Default:	---
Context:	Pages plug-in node or HTTP query prefixed with "pages_"

Specify a separate image configuration file (\*.fsi) to be used for the front or back cover respectively. The cover page(s) will be added to images in the image list.

## Parameters defining Layout and Appearance

<b>Ratio</b>	
Description:	Aspect ratio of pages
Syntax:	String
Default:	"auto"
Context:	Pages plug-in node or HTTP query prefixed with "pages_"

The aspect ratio of pages displayed in FSI Pages.  
You can specify any aspect ration (e.g. "320:240" or "1:2") or specify "auto" to use the aspect ratio of the first image in the image collection.

<b>SingleSided</b>	
Description:	Use images on uneven or even pages only
Syntax:	String
Default:	false / even / uneven
Context:	Pages plug-in node or HTTP query prefixed with "pages_"

By default FSI Pages creates a page for each image in the image collection. Using this parameter you can advice FSI Pages to use images on even or uneven pages only, inserting a blank page on the opposite side.

Use "**false**" to display images on all pages. (default)  
Use "**even**" to display images on even pages only.  
Use "**uneven**" to display images on uneven pages only.

<b>ImageAlign</b>	
Description:	Alignment of images on the pages
Syntax:	String
Default:	"TC"
Context:	Pages plug-in node or HTTP query prefixed with "pages_"

Alignment of the images on the pages. The default is "TC" which centers the images horizontally on top of the page.

Please specify the alignment for even (left) pages. Uneven (right) pages will be aligned correspondingly. Possibly values are any combination of:

<b>T</b> (Top)		<b>L</b> (Left)
<b>C</b> (Center)	and	<b>C</b> (Center)
<b>B</b> (Bottom)		<b>R</b> (Right)

<b>PageColor</b>	
Description:	Page background color
Syntax:	Color
Default:	FFFFFF
Context:	Pages plug-in node or HTTP query prefixed with "pages_"

Background color of the pages specified as 6 digit web color.

<b>PageBorderColor</b>	
Description:	Color of page borders
Syntax:	Color
Default:	CCCCCC
Context:	Pages plug-in node or HTTP query prefixed with "pages_"

Color of the page borders specified as 6 digit web color.  
Use "false" for no border at all.

<b>ScrollBaseColor</b>	
Description:	Base color for the scroll bar
Syntax:	Color
Default:	CCCCCC
Context:	Pages plug-in node or HTTP query prefixed with "pages_"
Version:	3.5.0 or higher

6-digit hex-color for the scroll bar in the page index.

<b>ScrollArrow</b>	
Description:	Color for the scroll bar's arrows
Syntax:	Color
Default:	000000
Context:	Pages plug-in node or HTTP query prefixed with "pages_"
Version:	3.5.0 or higher

6-digit hex-color for the arrows of the scroll bar in the page index.

<b>ScrollTrack</b>	
Description:	Color for the scroll bar's track bar
Syntax:	Color
Default:	DDDDDD
Context:	Pages plug-in node or HTTP query prefixed with "pages_"
Version:	3.5.0 or higher

6-digit hex-color for the track bar of the scroll bar in the page index.

<b>MarginLeft, MarginTop, MarginRight, MarginBottom</b>	
Description:	Margin of the turning pages
Syntax:	Number in pixel
Default:	0
Context:	Pages plug-in node or HTTP query prefixed with "pages_"

Margin on each side of the turning pages in pixel. The margin effects the position of the pages only, not the user interface of FSI Pages. You should at least specify a bottom margin to provide space for the interface.

<b>PageMarginOuter, PageMarginTop, PageMarginInner, PageMarginBottom</b>	
Description:	Margin of the page content
Syntax:	Number in percent of the page width / height
Default:	0
Context:	Pages plug-in node or HTTP query prefixed with "pages_"

Margins of the content of each page in percent of the page width (inner and outer) or page height (top and bottom).

<b>ViewerMarginLeft, ViewerMarginTop, ViewerMarginRight, ViewerMarginBottom</b>	
Description:	Margin of FSI Viewer
Syntax:	Number in pixel
Default:	0
Context:	Pages plug-in node or HTTP query prefixed with "pages_"

Margin on each side of FSI Viewer in pixel when zooming into a page. Usually you need to set "ViewerMarginBottom" to the height of the FSI Pages interface.

<b>ThumbSize</b>	
Description:	Max. size of thumbnails in the page index
Syntax:	Number in pixel
Default:	60
Context:	Pages plug-in node or HTTP query prefixed with "pages_"

The maximum size of thumbnails displayed in the index.

The actual width and height depend on the aspect ratio of the pages (see parameter "ratio").

<b>ThumbPadding</b>	
Description:	Padding between thumbnails in the index
Syntax:	Number in pixel
Default:	10
Context:	Pages plug-in node or HTTP query prefixed with "pages_ "

The padding between thumbnails displayed in the page index in pixel.

<b>PageNumbers</b>	
Description:	Display page numbers on pages
Syntax:	Boolean
Default:	True
Context:	Pages plug-in node or HTTP query prefixed with "pages_ "

Show or hide page numbers on pages.

<b>PageNumPos</b>	
Description:	Alignment of page numbers
Syntax:	String
Default:	"BL"
Context:	Pages plug-in node or HTTP query prefixed with "pages_ "

Alignment of page numbers. The default is "BL" for bottom-left. Please specify the alignment for even (left) pages. Uneven (right) pages will be aligned correspondingly. Possibly values are any combination of:

**T** (Top)  **L** (Left)  
**C** (Center) and **C** (Center)  
**B** (Bottom)  **R** (Right)

<b>PageNumIndent</b>	
Description:	Indentation of page numbers
Syntax:	Number in percent of the page width
Default:	1%
Context:	Pages plug-in node or HTTP query prefixed with "pages_ "

Specifies the indentation in percent of the page width.  
This parameter does not apply if the page number position is centered horizontally.

<b>PageNumSize</b>	
Description:	Size of page numbers
Syntax:	Number in percent of the page height
Default:	8%
Context:	Pages plug-in node or HTTP query prefixed with "pages_"

Size of page numbers in percent of the page height.

<b>PageNumColor</b>	
Description:	Color of page numbers
Syntax:	Color
Default:	000000
Context:	Pages plug-in node or HTTP query prefixed with "pages_"

6-digit hex color of page numbers.

<b>PageNumBGColor</b>	
Description:	Background color of page numbers
Syntax:	Color
Default:	false
Context:	Pages plug-in node or HTTP query prefixed with "pages_"

6-digit hex color of page numbers or "false" for no background.

<b>HelpImageURL</b>	
Description:	Help image to be displayed left of the first page
Syntax:	String
Default:	---
Context:	Pages plug-in node or HTTP query prefixed with "pages_"
Version:	3.6.0 or above

An absolute or relative ImageURL (like FPXSrc) to an image on the imaging server that FSI Pages displays left of the first page of the catalog.

## Parameters for Links on Pages

<b>FollowLinks</b>	
Description:	Enable or disable FSI Pages to open links
Syntax:	Boolean
Default:	True
Context:	Pages plug-in node or HTTP query prefixed with "pages_"
Version:	3.6.0 or above

Setting this parameter to "false" prevents FSI Pages from opening links on the pages. Links and tool tips will nevertheless be displayed.

<b>LinkFillAlpha</b>	
Description:	Opacity of the link area
Syntax:	Number
Default:	0
Context:	Pages plug-in node or HTTP query prefixed with "pages_"
Version:	3.5.0 or higher

Specify the opacity of the link areas from 0 (no fill) to 100 (opaque). The color corresponds to the color of the link area's border color.

<b>LinkRGBANormal</b>	
Description:	Color and opacity of links in normal state
Syntax:	RGBA
Default:	0000FFFF
Context:	Pages plug-in node or HTTP query prefixed with "pages_"

8-digit hexadecimal number specifying the color and opacity of links on the pages in normal state in the form "RRGGBBAA".  
E.g. "FF0000FF" for opaque red or "00FF0099" for semi-transparent green

<b>LinkRGBAMHover</b>	
Description:	Color and opacity of links in hover state
Syntax:	RGBA
Default:	FF00FFFF
Context:	Pages plug-in node or HTTP query prefixed with "pages_"

8-digit hexadecimal number specifying the color and opacity of links on the pages when the user points at a link in the form "RRGGBBAA".  
E.g. "FF0000FF" for opaque red or "00FF0099" for semi-transparent green



<b>LinkRGBAActive</b>	
Description:	Color and opacity of links in active state
Syntax:	RGBA
Default:	FF0000FF
Context:	Pages plug-in node or HTTP query prefixed with "pages_"

8-digit hexadecimal number specifying the color and opacity of links on the pages when the user clicks a link in the form "RRGGBBAA".

E.g. "FF0000FF" for opaque red or "00FF0099" for semi-transparent green

<b>ForceLinkURL</b>	
Description:	Force URL for all links on pages
Syntax:	String
Default:	---
Context:	Pages plug-in node or HTTP query prefixed with "pages_"
Version:	3.6.0 or above

Force FSI Pages to use this URL for all links on the pages.

This overwrites any URLs specified in the page data.

<b>ForceLinkTarget</b>	
Description:	Force a target frame for all links on pages
Syntax:	String
Default:	---
Context:	Pages plug-in node or HTTP query prefixed with "pages_"
Version:	3.6.0 or above

Force FSI Pages to use this HTML target frame for all links on the pages.

This overwrites any target frames specified in the page data.

<b>ForceLinkUrlPrefix, ForceLinkUrlSuffix</b>	
Description:	Force a link prefix / suffix for all links on pages
Syntax:	String
Default:	---
Context:	Pages plug-in node or HTTP query prefixed with "pages_"
Version:	3.6.0 or above

Force FSI Pages to use this prefix /suffix for all links on the pages.

This overwrites any prefixes and suffixes specified in the page data.

<b>ForceLinkTip</b>	
Description:	Force a tool tip for all links on pages
Syntax:	String
Default:	---
Context:	Pages plug-in node or HTTP query prefixed with "pages_"
Version:	3.6.0 or above

Force FSI Pages to use this tool tip for all links on the pages.  
This overwrites any tool tips specified in the page data.

<b>DefaultLinkURL</b>	
Description:	Default URL for links on pages
Syntax:	String
Default:	---
Context:	Pages plug-in node or HTTP query prefixed with "pages_"
Version:	3.6.0 or above

Use this URL for links if no URL has been specified in the page data.

<b>DefaultLinkTarget</b>	
Description:	Default target frame for links on pages
Syntax:	String
Default:	---
Context:	Pages plug-in node or HTTP query prefixed with "pages_"
Version:	3.6.0 or above

Use this HTML target frame for links if no target frame has been specified in the page data.

<b>DefaultLinkUrlPrefix, DefaultLinkUrlSuffix</b>	
Description:	Default prefix / suffix for link URLs on pages
Syntax:	String
Default:	---
Context:	Pages plug-in node or HTTP query prefixed with "pages_"
Version:	3.6.0 or above

Use this prefix or suffix for all links on the pages if no prefix / suffix has been specified in the page data.

<b>DefaultLinkTip</b>	
Description:	Default tool tip for links on pages
Syntax:	String
Default:	---
Context:	Pages plug-in node or HTTP query prefixed with "pages_"
Version:	3.6.0 or above

Use this tool tip for all links on the pages if no tool tip has been specified in the page data.

<b>LinkTemplates</b>	
Description:	Template identifiers for link URLs
Syntax:	String(s)
Default:	---
Context:	Pages plug-in node or HTTP query prefixed with "pages_"

You can provide one or more identifiers that will be replaced in Link URLs. The identifiers are case sensitive and must be separated by commas. The values to insert have to be defined by the parameter "LinkTemplateData" explained below.

Please refer to the chapter → **Modifying link values at runtime** above for details.

<b>LinkTemplateData</b>	
Description:	Values to replace template identifiers in link URLs
Syntax:	String(s)
Default:	---
Context:	Pages plug-in node or HTTP query prefixed with "pages_"

When defining "LinkTemplates" to replace place holders in Link URLs you can use this parameter to specify the values that shall be inserted. The number and sequence of the values must match the number and sequence of the templates you defined using the "LinkTemplates" parameter. Multiple values have to be separated by commas and the individual values have to be provided urlencoded. Please refer to the chapter "*Modifying link values at runtime*" above for details.

## Advanced Parameters

<b>PreloadForward</b>	
Description:	Number of pages to pre-cache
Syntax:	Number
Default:	4
Context:	Pages plug-in node or HTTP query prefixed with "pages_"

Number of subsequent pages to load in advance.

<b>PreloadBackward</b>	
Description:	Number of pages to pre-cache
Syntax:	Number
Default:	2
Context:	Pages plug-in node or HTTP query prefixed with "pages_"

Number of preceding pages to load in advance.

<b>AutoZoom</b>	
Description:	Initial magnification in FSI Viewer
Syntax:	Number in percent of the source image
Default:	---
Context:	Pages plug-in node or HTTP query prefixed with "pages_"

The initial magnification in FSI Viewer after the user selected an image to zoom. Specify the magnification in percent of the source image, e.g. "100" zooms to the physical resolution of the source image (default maximum magnification). If you do not specify this parameter FSI Viewer displays the entire image.

<b>IdleAutoTurn</b>	
Description:	Turn pages automatically
Syntax:	Boolean
Default:	False
Context:	Pages plug-in node or HTTP query prefixed with "pages_"

Run the FSI Pages in demonstration mode and turn pages automatically when the user does not interact (move the mouse) for 2 seconds.

<b>IdleAutoTurnDelay</b>	
Description:	Min. delay between automatic page flips
Syntax:	Floating Point Number (seconds)
Default:	2
Context:	Pages plug-in node or HTTP query prefixed with "pages_"
Version:	3.6.0

Show each page for at least  $n$  seconds when flipping pages automatically. Please note that a page might be displayed for longer if loading the page takes longer than the time specified.

<b>IdleAutoTurnMinPage, IdleAutoTurnMaxPage</b>	
Description:	Auto flip range
Syntax:	Number (page)
Default:	(all pages)
Context:	Pages plug-in node or HTTP query prefixed with "pages_"
Version:	3.6.0

Loop the auto flip action between `IdleAutoTurnMinPage` and `IdleAutoTurnMaxPage`. This way you can restrict the auto flip to a range of page. If the initial page is outside the range specified, FSI Pages flips towards the range before looping between the range specified.

<b>PageOverlay</b>	
Description:	Overlay for each page
Syntax:	String
Default:	---
Context:	Pages plug-in node or HTTP query prefixed with "pages_"

A page overlay is a movie clip that loads on top of each page. Available overlays files start with "ov\_" and are located in the folder `/plugins/pages`. Please see "Page Overlays" for details.

<b>MovePages</b>	
Description:	Move pages when zooming
Syntax:	Bool
Default:	True
Context:	Pages plug-in node or HTTP query prefixed with "pages_"

Move the pages when zooming to maximize the space available for FSI Viewer. If set to "false" images will be zoomed in-place.

<b>XMLBase</b>	
Description:	Path to XML page data
Syntax:	String
Default:	---
Context:	Pages plug-in node or HTTP query prefixed with "pages_"

If you specify this parameter, FSI Pages will try to load XML data for each page from the location specified.

The file path of the XML files must match XMLBase/[image filename].xml

<b>Print</b>	
Description:	Enable printing of pages
Syntax:	Boolean
Default:	False
Context:	Pages plug-in node or HTTP query prefixed with "pages_"
Version:	3.5.0 or higher

Enable or disable the user to print the content of the current page. Please refer to the chapter "[→Printing and Saving Pages](#)" for details.

<b>PrintResolution</b>	
Description:	Max. size of the image to print
Syntax:	Number (pixels)
Default:	2000
Context:	Pages plug-in node or HTTP query prefixed with "pages_"
Version:	3.6.0 or higher

Defines the maximum size of the image in pixels to download for printing. Please note that the actual size depends on the size of the image and (with eRez server) on the maximum size defined in the real time template used with FSI Viewer (see parameter [→PrintTemplate](#)).

<b>PrintEffects</b>	
Description:	Image effects for the image to print
Syntax:	String
Default:	---
Context:	Pages plug-in node or HTTP query prefixed with "pages_"
Version:	3.6.0 or higher

Defines image modification parameters to apply to images used for printing. The value of this parameter depends on the imaging server being used.

With eRez server you can sharpen the image and define the JPEG compression level, e.g. "sharpen=100&quality=95".

<b>PrintTemplate</b>	
Description:	Real time template for the image to print (eRez only)
Syntax:	String
Default:	---
Context:	Pages plug-in node or HTTP query prefixed with "pages_"
Version:	3.6.0 or higher

Defines the eRez real time template used to load the print image. By default FSI Pages uses the global real time template "fsi".

<b>Save</b>	
Description:	Enable saving of pages
Syntax:	Boolean
Default:	False
Context:	Pages plug-in node or HTTP query prefixed with "pages_"
Version:	3.6.0 or higher

Enable/disable save functionality. Using the save function you can enable the user to open or download a document related to the current page – e.g. the source PDF document of a catalog. Please refer to the chapter "*→Printing and Saving Pages*" for details.

<b>SaveURLPrefix</b>	
Description:	Prefix for page download URLs
Syntax:	String
Default:	---
Context:	Pages plug-in node or HTTP query prefixed with "pages_"
Version:	3.6.0 or higher

Specifies a prefix for the URL FSI Pages opens when the user clicks the save button. Please refer to the chapter "*→Printing and Saving Pages*" for details.

<b>SaveURLSuffix</b>	
Description:	Suffix for page download URLs
Syntax:	String
Default:	---
Context:	Pages plug-in node or HTTP query prefixed with "pages_"
Version:	3.6.0 or higher

Specifies a suffix for the URL FSI Pages opens when the user clicks the save button. Please refer to the chapter "*→Printing and Saving Pages*" for details.

<b>SaveURLTarget</b>	
Description:	Target frame for downloading a file related to a page
Syntax:	String
Default:	_blank
Context:	Pages plug-in node or HTTP query prefixed with "pages_"
Version:	3.6.0 or higher

HTML frame to open page related files (SaveURL) in. Please refer to the chapter "*→Printing and Saving Pages*" for details.

<b>ForceSaveURL</b>	
Description:	URL to use for downloading a file related to a page
Syntax:	String
Default:	---
Context:	Pages plug-in node or HTTP query prefixed with "pages_"
Version:	3.6.0 or higher

This parameter supersedes the download URL specified in the "file" attribute of the page's XML data. Specifying this parameter forces FSI Pages to use the same download URL for all pages. Please refer to the chapter "*→Printing and Saving Pages*" for details.

<b>CropLeft, CropTop, CropRight, CropBottom</b>	
Description:	Crop page images
Syntax:	Number in pixel or percent
Default:	0
Context:	Pages plug-in node or HTTP query prefixed with "pages_"

Specify the amount in pixel (e.g. "100") or in percent (e.g. "10%") to crop from the specified side of the page image. This parameter is especially useful to remove crop marks from catalogs. Instead of using the crop amounts "CropLeft" and "CropRight" you might want to use "CropInner" and "CropOuter" for alternating crop margins for even/uneven pages.



<b>CropInner, CropOuter</b>	
Description:	Crop page images
Syntax:	Number in pixel or percent
Default:	0
Context:	Pages plug-in node or HTTP query prefixed with "pages_"

Specify the amount in pixel (e.g. "100") or in percent (e.g. "10%") to crop from the inner or outer side of the page image.

These parameters supersede the "CropLeft" and "CropRight" parameters.

"CropInner" is the right side for even pages and the left side for uneven pages.

"CropOuter" is the left side for even pages and the right side for uneven pages.

<b>Events</b>	
Description:	Enable plug-in events
Syntax:	Boolean
Default:	False
Context:	Pages plug-in node or HTTP query prefixed with "pages_"

Using this parameter you can enable or disable plug-in event notifications e.g. for the JS Bridge plug-in. Please see "Event Notifications and Actions" for details.

<b>FlipCornerSize</b>	
Description:	Size of interactive page corners
Syntax:	Number
Default:	10%
Context:	Pages plug-in node or HTTP query prefixed with "pages_"
Version:	3.5.5 or higher

Specifies the size of the interactive page corners you can use to flip pages. You can either specify the size in pixels or in percent of the page width.

Setting this parameter to "0" disables interactive page flipping by dragging the page corners.

<b>FlipEdgeSize</b>	
Description:	Size of interactive page edges
Syntax:	Number
Default:	5%
Context:	Pages plug-in node or HTTP query prefixed with "pages_"
Version:	3.5.5 or higher

Specifies the size of the interactive outer page edges you can use to flip pages. You can either specify the size in pixels or in percent of the page width. Setting this parameter to "0" disables interactive page flipping by dragging the page edges.

<b>DemoURL</b>	
Description:	Global link when clicking FSI Pages
Syntax:	URL
Default:	---
Context:	Pages plug-in node or HTTP query prefixed with "pages_"
Version:	3.5.5 or higher

Specifies a link to open when the user clicks **anywhere** on the FSI Pages instance. This parameter is especially useful when using a small preview of a catalog to lead the user to the full size version of FSI Pages. You can use URLs starting with "javascript:" to have a Javascript function called when the user clicks the viewer.

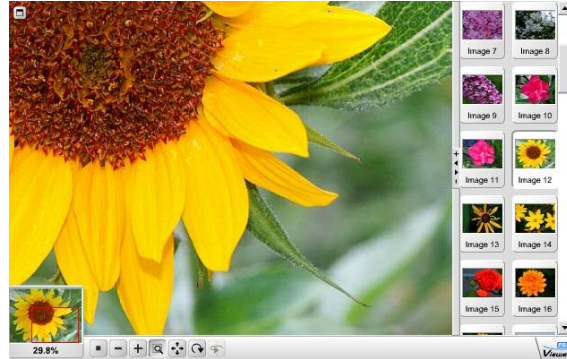
<b>DemoURLTarget</b>	
Description:	Global link when clicking FSI Pages
Syntax:	URL
Default:	---
Context:	Pages plug-in node or HTTP query prefixed with "pages_"
Version:	3.5.5 or higher

HTML frame to open the URL specified by "DemoUrl" parameter in. You can use default frame name like "\_self" or "\_blank" or use a frame of your HTML frame set.

# NeptuneLabs FSI Viewer

## FSI Showcase Add-on

FSI Showcase Add-on integrates a resizable scroll pane to FSI Viewer displaying thumbnails of multiple images. Clicking a thumbnail displays the image in FSI Viewer. This way a single viewer instance can be used to display hundreds of images presenting thumbnails and optional texts for each image.



## Integrating FSI Showcase

The integration of FSI Showcase is very similar to an ordinary FSI plug-in. To enable the showcase you have to add a plug-in node to your (default) XML configuration file:

### Example – Integrating FSI Showcase

```
...
<Plugins>
  ...
  <Plugin src="showcase" basecolor="58A8FF"/>
  ...
</Plugins>
...
```

Please note that FSI Showcase requires Macromedia Flash™ plug-in version 6 (Flash MX) or above.

## Defining Image Lists

The images to be displayed in FSI Showcase have to be defined in an <images> node added to your XML configuration file. The format and options of the collections is the same as the collections for FSI Pages Add-on.

### Example – Defining FSI Showcase image nodes

```
...
<Images>
  ...
  <Image label="My First Image" file="image1.fsi" />
  <Image label="My Second Image" file="image2.fsi" />
  ...
</Images>
...
```

There are three different ways of defining image lists:

### 1. Creating image nodes referencing external XML configuration files

#### Example – External XML configuration files

```
...
<Images>
  ...
  <Image label="My First Image" file="image1.fsi" />
  <Image label="My Second Image" file="image2.fsi" />
  ...
</Images>
...
```

### 2. Creating image nodes containing complete image configurations

#### Example – Complete XML configurations

```
...
<Images>

  <Image label="My First Image">
    <FPX>
      <SRC value="image1.fpx" />
    </FPX>
  </Image>

  <Image label="My Second Image">
    <FPX>
      <SRC value="image2.fpx" />
      <Width value="8096" />
      <Height value="12300" />
    </FPX>
    <Options>
      <NoNav value="true" />
    </Options>
  </Image>
  ...
</Images>
...
```

### 3. Retrieving automatically generated image lists from a server

#### Example – Complete XML configurations

```
...
<Plugins>
  <Plugin src="showcase" server="..." dir="..." />
  ...
</Plugins>
...
```

**Method 1** and **Method 2** can be freely combined while **Method 3** retrieves a complete image list ignoring previously defined <images> nodes.

## Image Order

The order of the images within the thumbnail bar corresponds to the order of the <image> declarations within the <images> section.

## Graphical Bookmarks and Product Tours

The Showcase does not re-load images if the image source did not change (e.g. "FPXSrc" and "Effects"). You can therefore use the Showcase to create graphical bookmarks or product tours by specifying the same image source ("FPXSrc") for multiple images and defining different "InitialView" parameters. The Showcase parameter "UseInitialView" should be set to "true" (default) in this case.

## FSI Parameters and FSI Showcase

All FSI parameters and FSI Plug-in parameters can be used with FSI Showcase Add-on. The only exception is the plug-in integration which will be described later on. The Showcase Add-on follows the hierarchy displayed below to build the configuration for an image:

### Hierarchy of parameter definitions

1. Default Configuration File
2. Showcase Configuration File
3. Image Configuration File
4. Image Node
5. HTTP Query

This way you can define global parameters for all images by defining the parameters in

- 1 (default configuration)
- 2 (showcase configuration) or
- 5 by HTTP query.

Parameters specific to certain images have to be defined in the external image configuration file (3) or in the <image> node of the image list (4).




Due to the hierarchy displayed above parameters declared by query supersede all other parameter definitions. This can be especially useful if you want to supersede parameters defined in external configuration files, for example superseding the "MenuAlign" parameter.

## Defining the Showcase Layout



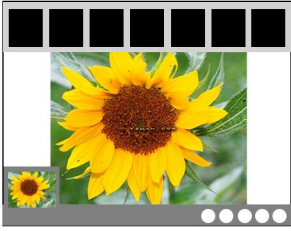
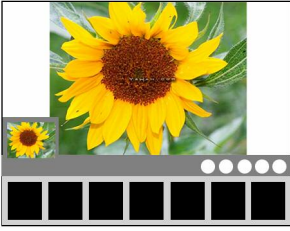
The appearance of the Showcase Add-on can be customized by a large number of configuration parameters. The parameters will be described in detail in the sections "Basic Parameters" and "Advanced Parameters".

This section describes general layout considerations and measures.

### Parameter Layout:

Outside	Inside	Floating
		
<p>Shrinks the size of the viewer by the initial size of the thumbnail bar</p>	<p>Shrinks the size of the image (view port) by the initial size of the thumbnail bar</p>	<p>Floats above the viewer without modifying the viewer or image size</p>

### Parameter Align

Right	Left	Top	Bottom
			

The figures above show the alignment with Layout set to "Outside" and "MenuAlign" set to "BL" (Bottom Left). You can achieve various layouts by modifying the 2 Showcase parameters ("**Layout**" and "**Align**") and the Viewer parameter "**MenuAlign**".

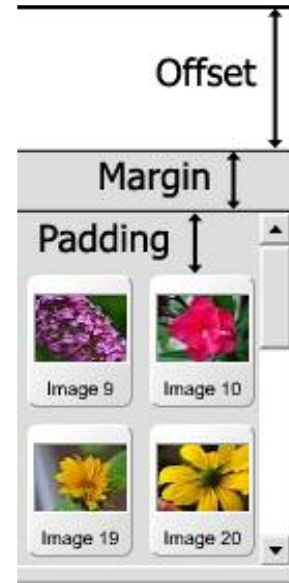
In addition to the layout parameters explained above you can define **Offsets, Margins and Paddings** for each side of the Showcase. If you use the "Inside" or "Floating" layout you will most likely have to define an offset to avoid parts of the Showcase being hidden below the menu bar.

The actual values depend on the FSI Skin being used. The figure to the right illustrates the parameters "**OffsetTop**", "**MarginTop**" and "**PaddingTop**". The values for the right, left and bottom side can be set accordingly.

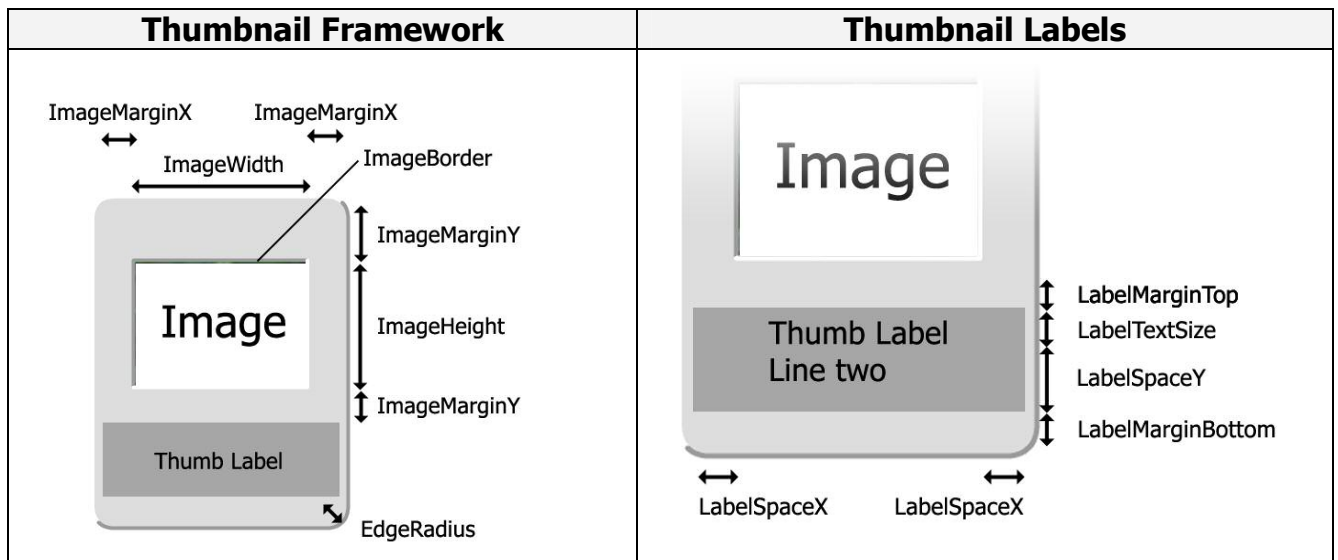
- Use **Offset** to offset the entire thumbnail bar
- Use **Margin** to offset the scroll bar and thumbnails
- Use **Padding** to offset the thumbnails

**Tip:**

Using Offset values you can define small thumbnail bars that do not occupy the entire width or height of the viewer.



The chapter "Advanced Parameters" provides a description of parameters which can be used to resize and/or colorize all elements of the thumbnail framework. If you just want to change the general color scheme you can use the parameter "**BaseColor**" instead. You can rescale the thumbnail using the parameter "**BaseScale**".



## Using FSI Showcase and FSI plug-ins

You can use additional plug-ins just like with FSI Viewer. There are some rules you should follow when working with additional plug-ins:

- You can not add plug-ins dynamically after FSI Showcase loaded. You can on the other hand disable plug-ins for individual images adding an `<options>` parameter with the name of the plug-in to the corresponding `<image>` tags of the image list:

### Example – Disabling a plug-in inside an `<image>` definition

```
...
<Images>
  ...
  <Image label="No Magnifier" >
    <FPX>
      <SRC value="image2.fpx" />
      <Width value="8096" />
      <Height value="12300" />
    </FPX>
    <Options>
      <Magnifier value="false" />
    </Options>
  </Image>
  ...
</Images>
...
```

- Plug-in parameters defining the initial state of a plug-in do only apply to the first image. The initial state does not get restored when selecting an image in the thumbnail bar. For example if you set the "visible" parameter of the "Magnifier" plug-in to "true" it will be initially visible, but it will not be displayed each time the user selects an image if the user disabled the magnifier glass by clicking the corresponding button.



## Showcase Parameters

The Showcase parameters described in the following can be provided in 3 different ways:

### a) Attributes of the plug-in tag

#### Example – Parameter provided as attribute

```
...
<Plugins>
  <Plugin src="showcase" Layout="Outside" />
  ...
</Plugins>
...
```

### b) Child nodes of the plug-in node

#### Example – Parameter provided as child nodes

```
...
<Plugins>
  <Plugin src="showcase" >
    <Layout value="Outside" />
    <Align value="Left" />
  </Plugin>
  ...
</Plugins>
...
```

### c) By HTTP query value prefixed with "showcase\_"

#### Example – Parameter provided by query

```
...
<Param name="movie" value="fsi.swf?showcase_layout=Outside">
...

```

The following types of values can be entered:

Type	Example
<b>Number</b>	"90"
<b>Pixel</b>	"90"
<b>String</b>	"ZoomIn"
<b>URL</b>	"http://www.neptunelabs.com/"
<b>Bool</b>	either "0" / "1" or "true" / "false"
<b>HexColor</b>	"FF00FF"
<b>Color Transition</b>	"FF00FF, FFFFFFFF"

## Alphabetical Index of FSI Showcase Parameters

Align.....	116	ListTemplate.....	121
Background.....	122	MarginBottom.....	127
BackgroundAlpha.....	122	MarginLeft.....	128
BaseColor .....	115	MarginRight.....	128
BaseScale .....	115	MarginTop.....	127
CropThumbnails .....	132	MinimizeOnSelect.....	118
Dir.....	120	OffsetBottom.....	126
DragBar .....	117	OffsetLeft.....	127
DragBarHighlight .....	123	OffsetRight.....	127
DragBarRoundBevel.....	123	OffsetTop .....	126
DragBarShadow .....	123	PaddingBottom .....	128
DragBarWidth .....	117	PaddingLeft.....	129
DragMenu .....	117	PaddingRight.....	129
DragMenuWidth .....	117	PaddingTop .....	128
EdgeRadius .....	126	PreloadThumbs.....	132
EmptyImages.....	121	Query .....	120
HoverRotation .....	129	ScrollArrow.....	123
HoverZoom .....	129	ScrollBaseColor .....	122
HScroll .....	116	ScrollTrack .....	122
ImageBorderHighlight.....	124	Server .....	121
ImageBorderShadow .....	125	TextOutsideFrame .....	119
ImageBorderWidth .....	124	ThumbActiveFace .....	125
ImageHeight .....	123	ThumbBorderActiveHighlight .....	125
ImageMarginX.....	124	ThumbBorderActiveShadow.....	126
ImageMarginY.....	124	ThumbBorderActiveWidth .....	125
ImageWidth .....	123	ThumbBorderHighlight .....	125
InitialImage .....	118	ThumbBorderSelectedHighlight.....	125
InitialSize .....	116	ThumbBorderSelectedShadow .....	126
KeepImageSection.....	132	ThumbBorderSelectedWidth .....	125
LabelMarginBottom.....	131	ThumbBorderShadow.....	126
LabelMarginTop.....	131	ThumbBorderWidth.....	125
LabelMode .....	130	ThumbEffects .....	119
LabelOffsetTop.....	131	ThumbFace .....	125
LabelPrefix .....	130	ThumbSelectedFace.....	125
LabelSpaceX.....	131	ThumbspacingX .....	124
LabelSpaceY.....	131	ThumbspacingY .....	124
LabelTextSize .....	130	ToolTips .....	118
Layout .....	115	UseInitialView.....	118

## Basic Parameters

<b>BaseColor</b>	
Description:	Base color of the thumbnail bar
Syntax:	HexColor
Default:	"DDDDDD" (light gray)
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

Base color for the thumbnail frame work, the scroll bar and the background of the thumbnail bar. All color values will automatically be derived from this color if not defined separately (see "Advanced Parameters").

<b>BaseScale</b>	
Description:	Scale of thumbnail images
Syntax:	Number
Default:	100
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

Scale of thumbnails in percent, e.g. "150" for 150% of the original size. The user can additionally scale the thumbnails by clicking the corresponding buttons in the drag bar menu. Please note that this value does not change the dimension of thumbnails being retrieved from the server (see ImageWidth and ImageHeight).

<b>Layout</b>	
Description:	Defines the way FSI Showcase integrates into the viewer
Syntax:	"outside", "inside" or "floating"
Default:	"outside"
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

- Outside** (default)  
 The showcase occupies the entire height or width of the viewer instance shrinking the viewer size by the initial size of the thumbnail bar. The thumbnail bar will be placed **above** all viewer elements when enlarging the thumb bar by default.
- Inside**  
 The showcase reduces the view port of the viewer by the initial size of the thumbnail bar, leaving the menu elements unchanged. The thumbnail bar will be placed **below** all viewer elements when enlarging the thumb bar by default.

- **Floating**

The showcase floats above the view port without modifying the viewer nor the view port size. The thumbnail bar will be placed **below** all viewer elements when enlarging the thumb bar by default.

<b>Align</b>	
Description:	Position of the thumbnail bar
Syntax:	"left", "top", "right", "bottom"
Default:	"right"
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

Defines the position of the thumbnail bar.

Please note that the orientation of a possible scrollbar can be defined by the parameter "**HScroll**".

<b>InitialSize</b>	
Description:	Initial size of the thumbnail bar
Syntax:	Size in pixel or percent or in number of items
Default:	"1 item"
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

Defines the initial size of the thumbnail bar.

You can define the size in absolute pixel values (e.g. "120"), in percent of the viewer size ("50%") or by the number of thumbnails being displayed horizontally (Align="left"/"right") or vertically (Align="top"/"bottom").

If you set the "Layout" parameter to "Outside" or "Inside" this value additionally defines the minimum size of the thumbnail bar the user can achieve by dragging the thumbnail bar.

<b>HScroll</b>	
Description:	Display a horizontal scroll bar if required
Syntax:	Boolean
Default:	False
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

- **False**

Arrange thumbnails vertically and use a **vertical** scroll bar if required

- **True**

Arrange thumbnails horizontally and use a **horizontal** scroll bar if required

<b>DragBar</b>	
Description:	Enable/Disable dynamic resizing of the thumbnail bar
Syntax:	"Resizable", "Fixed" or "Hidden"
Default:	"Resizable"
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

- **Resizable**  
The user **is** able to resize the thumbnail bar dynamically.  
The width of the splitter bar of the showcase is increased.
- **Fixed**  
The user **is not** able to resize the thumbnail bar dynamically.  
The width of the splitter bar of the showcase is normal.
- **Hidden**  
The user **is not** able to resize the thumbnail bar dynamically and the splitter bar of the showcase is invisible.

<b>DragBarWidth</b>	
Description:	Size of the drag bar
Syntax:	Number
Default:	8
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

A floating point value defining the width of the drag bar of the thumbnail bar.

<b>DragMenu</b>	
Description:	Show/Hide the buttons in the thumbnail bar
Syntax:	Boolean
Default:	True
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

Show the buttons of the thumbnail bar enabling the user to resize the thumbnails and the bar itself. This parameter is always "false" if the parameter "DragBar" is "hidden".

<b>DragMenuWidth</b>	
Description:	Size of the menu of the drag bar
Syntax:	Number
Default:	9
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

A floating point value defining the size of the menu inside the drag bar.

<b>UseInitialView</b>	
Description:	Use InitialView parameters to for thumbnail images
Syntax:	Boolean
Default:	True
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

Use the image section defined by the parameter "InitialView" to create the thumbnail image if set to "true". If set to "False" the entire image will be used.

<b>InitialImage</b>	
Description:	Image selected at startup
Syntax:	Number
Default:	1
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

The index of the image selected on startup. Enter the index of the image from 1 to  $n$  images.

<b>ToolTips</b>	
Description:	Show tool tips when hovering above a thumbnail
Syntax:	Boolean
Default:	True
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

Show tool tips when the mouse cursor hovers above a thumbnail. The text presented in the tool tip is the text of the thumbnail. This option can be useful if you choose to hide the text on the thumbnail or if the thumbnail label is too long to be entirely displayed on the thumbnail itself. Multi-line texts are being presented separated by commas.

<b>MinimizeOnSelect</b>	
Description:	Minimize the thumbnail bar on select
Syntax:	Boolean
Default:	True
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

Minimize the thumbnail bar to the initial size when the user selects (clicks) a thumbnail.

<b>TextOutsideFrame</b>	
Description:	Display text outside thumbnail frame
Syntax:	Boolean
Default:	False
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

Display the thumbnail label inside the thumbnail frame work (false) or outside the frame work (true). The option only applies to thumbnails in normal state in does not have an impact on active and selected thumbnails.

<b>ThumbEffects</b>	
Description:	Image manipulation parameters applied to thumbnail images
Syntax:	String
Default:	---
Context:	<Options>
Version:	3.1.1 or higher

Applies image manipulation effects like "sharpen" or "quality" to all thumbnail images. Please refer to the → FSI Viewer "effects" parameter for a detailed description.

## ImageList Parameters

If you are using eRez imaging server version 3 or above with FSI Showcase you can additionally use automatically generated showcase configuration files for a specific directory on the server or according to a search query. The generated showcase configuration contains all required data listing images in alphabetical order.

Experienced users might additionally edit the server template files used to generate the image list. The corresponding file is located in the 'WEB-INF/templates/fsi/' directory of your eRez imaging server:

Filename	Description
image_list.xml	Creates the <Images> section of the Showcase configuration

You can specify custom templates to create the image list using the "ListTemplate" parameter.

The following parameters have to be passed to the Showcase in order to use automatic showcase configurations:

Dir	
Description:	eRez image share (eRez only)
Syntax:	String
Default:	---
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

Specifies the image directory on the eRez Imaging Server the <Images> section will be created for, e.g. 'images/paintings/'

Query	
Description:	Search query (eRez server only)
Syntax:	String
Default:	---
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

Specifies a search query to be used to generate the showcase, e.g. "foo\*". Can be used alternatively to the "dir" parameter.



<b>Server</b>	
Description:	Path to imaging server (eRez server only)
Syntax:	String
Default:	---
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

Specifies the URL of the eRez imaging server to generate the configuration.  
E.g. 'http://mydomain.com/erez2/'

This parameter can be omitted if the Showcase has been installed to the default location on the eRez imaging server.

**Please note:** Loading configurations across domain boundaries will fail due to a security restriction of the Macromedia Flash™ plug-in.

<b>ListTemplate</b>	
Description:	Template to retrieve image lists (eRez server only)
Syntax:	String
Default:	"fsi/image_list.xml"
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"
Version:	3.2.6

Specifies the XML template to be used to retrieve the image list from eRez imaging server. You can use custom list templates to retrieve image configurations files from eRez server, e.g. to including HotSpot definitions contained in IPTC data of the images.

<b>EmptyImages</b>	
Description:	Define blank images (place holders)
Syntax:	String
Default:	---
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"
Version:	3.3.0 or higher

Using this parameter you can add place holders to your image collection. The value of the parameter must contain one or more image indices the place holders shall occupy.

E.g. `<EmptyImages value="2,10" />` adds place holders at position 2 and 10. Alternatively you can add `<image empty="true" />` nodes to your image collection.

## Advanced Parameters

The following parameters can be used to customize the appearance of the thumbnails and the thumbnail bar. Please note that you can easily change the color scheme by defining a **BaseColor** rather than defining all colors individually. To change the overall scale of thumbnails you can use the basic parameter "BaseScale".

<b>Background</b>	
Description:	Color of the background of the thumbnail bar
Syntax:	HexColor
Default:	Defined by parameter BaseColor
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

Color of the background of the thumbnail bar.

<b>BackgroundAlpha</b>	
Description:	Opacity of the background of the thumbnail bar
Syntax:	Number
Default:	100
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

Defines the opacity of the thumbnail bar background from "0" (invisible) to "100" (opaque).

<b>ScrollBaseColor</b>	
Description:	Base color of the scroll bar
Syntax:	HexColor
Default:	Derived from BaseColor
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

Defines a color for the scroll bar.

<b>ScrollTrack</b>	
Description:	Color of the track bar of the scroll bar
Syntax:	HexColor
Default:	Derived from ScrollBaseColor
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

Defines a color for the track area of the scroll bar.

<b>ScrollArrow</b>	
Description:	Color of the arrows of the scroll bar
Syntax:	HexColor
Default:	Derived from ScrollBaseColor
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

Defines a color for the arrows on the buttons of the scroll bar.

**Please note** that the same color applies to the labels of the drag bar menu.

<b>DragBarHighlight</b>	
Description:	Highlight color of the drag bar
Syntax:	HexColor
Default:	Derived from BaseColor
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"
Version:	3.5.0 or higher

Defines the highlight color of the drag bar.

<b>DragBarShadow</b>	
Description:	Shadow color of the drag bar
Syntax:	HexColor
Default:	Derived from BaseColor
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"
Version:	3.5.0 or higher

Defines the shadow color of the drag bar.

<b>DragBarRoundBevel</b>	
Description:	Use a round or small bevel for the drag bar
Syntax:	Boolean
Default:	True
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"
Version:	3.5.0 or higher

Use a large, round bevel or a small, rectangular bevel when drawing the drag bar.

<b>ImageWidth and ImageHeight</b>	
Description:	Dimension of thumbnail images
Syntax:	Pixel
Default:	45
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

Defines the maximum physical dimension of thumbnail images in pixel. The actual size of thumbnail images depends on the aspect ratio of an image.

<b>ThumbspacingX, ThumbspacingY</b>	
Description:	Space between thumbnails
Syntax:	Pixel
Default:	4
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

The spacing between the thumbnails in the thumbnail bar in horizontal and vertical direction.

<b>ImageMarginX and ImageMarginY</b>	
Description:	Space around thumbnail image
Syntax:	Pixel
Default:	0
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

Space between image border and thumbnail border left/right of the image (ImageMarginX) and above/below the image (ImageMarginY).  
If you choose round edges (parameter "EdgeRadius") this value will automatically be increased if required to ensure that the image does not overlap the thumbnail edge.

<b>ImageBorderWidth</b>	
Description:	Thickness of the border around the thumbnail image
Syntax:	Pixel
Default:	1
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

Defines the thickness of the border around the thumbnail image.  
Setting this parameter to "0" disables the image border.

<b>ImageBorderHighlight</b>	
Description:	Highlight color of the border around the thumbnail image
Syntax:	HexColor
Default:	Derived from BaseColor
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

Defines the color of the highlighted section of the image border (left and top).

<b>ImageBorderShadow</b>	
Description:	Shadow color of the border around the thumbnail image
Syntax:	HexColor
Default:	Derived from BaseColor
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

Defines the color of the darkened section of the image border (right and bottom).

<b>ThumbFace</b>	
Description:	Color of the thumbnail face
Syntax:	HexColor or color transition
Default:	Color transition derived from BaseColor
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

Defines the color of the thumb face.

This value can be either defined as a solid color (e.g. "00FF00") or as a linear color transition from top/left to bottom/right by entering two color values separated by comma (e.g. "FF0000, 00FF00").

The corresponding parameters for active and selected state are:

**ThumbActiveFace** and **ThumbSelectedFace**.

<b>ThumbBorderWidth</b>	
Description:	Thickness of the thumbnail border
Syntax:	Pixel
Default:	1
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

Thickness of the border around the thumbnail. Enter "0" to disable the border.

The corresponding parameters for active and selected state are:

**ThumbBorderActiveWidth** and **ThumbBorderSelectedWidth**.

<b>ThumbBorderHighlight</b>	
Description:	Highlight color of the thumbnail border
Syntax:	HexColor
Default:	Color derived from BaseColor
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

Defines the color of the highlighted section of the thumbnail border (left and top).

The corresponding parameters for active and selected state are:

**ThumbBorderActiveHighlight** and **ThumbBorderSelectedHighlight**.

<b>ThumbBorderShadow</b>	
Description:	Shadow color of the thumbnail border
Syntax:	HexColor
Default:	Color derived from BaseColor
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

Defines the color of the darkened section of the thumbnail border (right and bottom).

The corresponding parameters for active and selected state are:

**ThumbBorderActiveShadow** and **ThumbBorderSelectedShadow**.

<b>EdgeRadius</b>	
Description:	Radius of rounded thumbnail edges
Syntax:	Pixel
Default:	6
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

Defines a radius for drawing rounded edges of the thumbnail frame. Use "0" for straight edges and positive values for rounded edges.

<b>OffsetTop</b>	
Description:	Offset from the top of the viewer instance
Syntax:	Pixel
Default:	0
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

This value defines the offset from the top of the viewer instance to the top of the thumbnail bar of the showcase.

Please see the "**Showcase measurements**" figures for details.

<b>OffsetBottom</b>	
Description:	Offset from the bottom of the viewer instance
Syntax:	Pixel
Default:	0
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

This value defines the offset from the bottom of the viewer instance to the bottom of the thumbnail bar of the showcase.

Please see the "**Showcase measurements**" figures for details.

<b>OffsetLeft</b>	
Description:	Offset from the left of the viewer instance
Syntax:	Pixel
Default:	0
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

This value defines the offset from the left of the viewer instance to the left of the thumbnail bar of the showcase.

Please see the "**Showcase measurements**" figures for details.

<b>OffsetRight</b>	
Description:	Offset from the right of the viewer instance
Syntax:	Pixel
Default:	0
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

This value defines the offset from the right of the viewer instance to the right of the thumbnail bar of the showcase.

Please see the "**Showcase measurements**" figures for details.

<b>MarginTop</b>	
Description:	Margin from the top of the thumbnail bar
Syntax:	Pixel
Default:	0
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

This value defines the margin in pixel from the top of the thumbnail bar to the content and scrollbar of the thumbnail bar of the showcase.

Please see the "**Showcase measurements**" figures for details.

<b>MarginBottom</b>	
Description:	Margin from the bottom of the thumbnail bar
Syntax:	Pixel
Default:	0
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

This value defines the margin in pixel from the bottom of the thumbnail bar to the content and scrollbar of the thumbnail bar of the showcase.

Please see the "**Showcase measurements**" figures for details.

<b>MarginLeft</b>	
Description:	Margin from the left of the thumbnail bar
Syntax:	Pixel
Default:	0
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

This value defines the margin in pixel from the left of the thumbnail bar to the content and scrollbar of the thumbnail bar of the showcase.  
Please see the "**Showcase measurements**" figures for details.

<b>MarginRight</b>	
Description:	Margin from the Right of the thumbnail bar
Syntax:	Pixel
Default:	0
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

This value defines the margin in pixel from the right of the thumbnail bar to the content and scrollbar of the thumbnail bar of the showcase.  
Please see the "**Showcase measurements**" figures for details.

<b>PaddingTop</b>	
Description:	Padding of thumbnails inside the thumbnail bar
Syntax:	Pixel
Default:	0
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

This value defines the top padding of thumbnails inside the thumbnail bar of the showcase.  
Please see the "**Showcase measurements**" figures for details.

<b>PaddingBottom</b>	
Description:	Padding of thumbnails inside the thumbnail bar
Syntax:	Pixel
Default:	0
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

This value defines the bottom padding of thumbnails inside the thumbnail bar of the showcase.  
Please see the "**Showcase measurements**" figures for details.



<b>PaddingLeft</b>	
Description:	Padding of thumbnails inside the thumbnail bar
Syntax:	Pixel
Default:	0
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

This value defines the left padding of thumbnails inside the thumbnail bar of the showcase.

Please see the "**Showcase measurements**" figures for details.

<b>PaddingRight</b>	
Description:	Padding of thumbnails inside the thumbnail bar
Syntax:	Pixel
Default:	0
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

This value defines the right padding of thumbnails inside the thumbnail bar of the showcase.

Please see the "**Showcase measurements**" figures for details.

<b>HoverZoom</b>	
Description:	Zoom thumbnails "onMouseOver"
Syntax:	Number
Default:	100 (disabled)
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

Zoom thumbnails when the user points at a thumbnail.

The default value is "100" (no effect).

Possible values are 100% (no effect) to 250%.

<b>HoverRotation</b>	
Description:	Rotate thumbnails "onMouseOver"
Syntax:	Number
Default:	0 (disabled)
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

Rotate thumbnails when the user points at a thumbnail.

The default value is "0" (no effect).

Possible values are 0 (degree) to 360 (degree).

**The following parameters can be used to customize the text displayed on the thumbnails.**

<b>LabelTextSize</b>	
Description:	Text size of the thumbnail labels
Syntax:	Pixel
Default:	0 (no text)
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

Text size in pixel for the text presented below the thumbnail image. Use "0" to disable text and positive values (e.g. "8") to enable texts on the thumbnails.

<b>LabelMode</b>	
Description:	Content of the thumbnail labels
Syntax:	Number
Default:	0
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

Defines the content of the text presented below the thumbnail image. The following modes are available:

- **Mode "0"** (default)  
Display the text defined by "Label" parameter.
- **Mode "1"**  
Display the index of the image.
- **Mode "2"**  
Display the index of the image plus the text defined by "Label" parameter.
- **Mode "3"**  
Display the prefix only.

<b>LabelPrefix</b>	
Description:	Prefix applied to thumbnail texts
Syntax:	String
Default:	---
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

A prefix string applied to all thumbnail labels or "false" for now prefix. This is especially useful with "LabelMode 2" and "LabelMode 3" to display the image index with a prefix like "#" or "image " or if you want to display a general tool tip for all images like "Click to view image".

<b>LabelSpaceX</b>	
Description:	Additional horizontal space for thumbnail text
Syntax:	Pixel
Default:	0
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

You can use this value to increase or decrease the width of the thumbnail text area. Increasing the width might display the text across the thumbnail boundaries or even lead to overlapping thumbnail texts.

<b>LabelSpaceY</b>	
Description:	Additional vertical space for thumbnail text
Syntax:	Pixel
Default:	0
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

You can use this value to increase or decrease the height of the thumbnail text area. If you want to use multiple lines of text you can increase the height of the text area by the following rule:

$\text{LabelSpaceY} = \text{AdditionalLines} \times \text{LabelTextSize}$

If the thumbnail text is too long to be displayed in the text area you can either increase this value or enable tool tips (parameter "ToolTips").

<b>LabelMarginTop and LabelMarginBottom</b>	
Description:	Margin above/below the thumbnail text
Syntax:	Pixel
Default:	0
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

You can use this value to add additional space above (LabelMarginTop) or below (LabelMarginBottom) the thumbnail text.

<b>LabelOffsetTop</b>	
Description:	Adjust vertical position of the thumbnail text
Syntax:	Pixel
Default:	0
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

You can use this value to adjust the vertical position of the text area of the thumbnail. Negative values move the text area up while positive values move the text area down.

<b>PreloadThumbs</b>	
Description:	Load all thumbnail images on startup
Syntax:	Number
Default:	0
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"

Setting the value to "0" makes the showcase load thumbnails on-demand. Setting positive values enables the pre-loader which loads all images on startup. The given value specifies the number of images to preload simultaneously.

**Please note:** Be careful when activating this option especially with automatically generated image lists or large image lists as it might cause higher server loads and increased (and possibly unnecessary) network traffic.

<b>CropThumbnails</b>	
Description:	Crop images to match thumbnail dimension
Syntax:	Bool
Default:	False
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"
Version:	3.5.0 or higher

Automatically crop images to match the dimension of the thumbnails.

<b>KeepImageSection</b>	
Description:	Preserve the view when selecting thumbnails
Syntax:	Bool
Default:	False
Context:	Showcase plug-in node or HTTP query prefixed with "showcase_"
Version:	3.5.0 or higher

Usually FSI Showcase displays the entire image (or the image section specified by the parameter "InitialView") when selecting a thumbnail. Set this parameter to "true" to if you want to preserve the image section you are currently viewing when selecting another image.

# Plug-in Reference

## Plug-in Mousemodes

### Plug-in Target:

User interface



### Plug-in Location:

/plugins/mousemodes.plg

### Function:

Integrates buttons into the menu bar to select the mouse mode.

### Syntax:

```
<Plugin src="mousemodes" />
```

The "Mousemodes" plug-in provides 3 buttons (2D images) or 4 buttons (3D presentations) to select the current mouse mode.

## Plug-in Parameters

MenuOffset	
Description:	Indentation of the menu buttons
Syntax:	Number
Default:	0
Context:	Plug-in Tag

Specifies the space in pixel left of the menu button(s) of the plug-in.





Mode <i>n</i>	
Description:	Removes the button for mouse mode <i>n</i> from the menu bar
Syntax:	Bool
Default:	---
Context:	Plug-in Tag

Provides the possibility to hide specific mouse mode buttons.

**Example - Remove Drag-Button**

```
<Plugin src="mousemodes" Model="false" />
```

The example above shows how to hide the button for mouse mode 1 (Drag).

Mode n		Mouse Mode
<b>Mode0</b>		Zoom
<b>Mode1</b>		Pan
<b>Mode2</b>		Rotate 3D (X/Y Axis)
<b>Mode3</b>		Rotate 2D (Z Axis)

**Sequence**

Description:	Sequence of the buttons
Syntax:	String
Default:	0,1,3,2
Context:	Plug-in Tag
Version:	3.5.0 or higher

You can alter the sequence of the buttons by providing the modes separated by commas (see the table above).

Example: "1,0,2,3" alters the sequence of the buttons to "Pan, Zoom, Rotate 3D, Rotate 2D."

## Plug-in Mousemode Select

**Plug-in Target:**

User interface



**Plug-in Location:**

/plugins/mousemodeselect.plg



**Function:**

Integrates a button and a dropdown menu into the menu bar to select the mouse mode.

**Syntax:**

```
<Plugin src="mousemodeselect" />
```

The "Mousemode Select" plug-in adds a button and a dropdown menu to the menu bar to select the mouse mode.

*Some plug-ins (e.g. plug-in "Measure") add additional mouse mode buttons to the menu bar. If you include these plug-ins **after** including the MouseModes plug-in, these additional buttons will be added to the MouseModeSelect submenu.*



### Plug-in Parameters

<b>MenuOffset</b>	
Description:	Indentation of the menu button
Syntax:	Number
Default:	0
Context:	Plug-in Tag

Specifies the space in pixel left of the menu button of the plug-in.





<b>Mode <i>n</i></b>	
Description:	Removes the button for mouse mode <i>n</i> from the menu
Syntax:	Bool
Default:	---
Context:	Plug-in attributes

Provides the possibility to hide specific mouse mode buttons in the dropdown menu.

**Example - Remove Drag-Button**

```
<Plugin src="mousemodes" Model="false" />
```

The example above shows how to hide the button for mouse mode 1 (Drag).

Mode n		Mouse Mode
<b>Mode0</b>		Zoom
<b>Mode1</b>		Pan
<b>Mode2</b>		Rotate 3D (X/Y Axis)
<b>Mode3</b>		Rotate 2D (Z Axis)



## Plug-in Zoom Meter

**Plug-in Target:**

User interface

**Plug-in Location:**

/plugins/zoommeter.plg



**Function:**

Displays the current level of magnification.

**Syntax:**

```
<PlugIn src="zoommeter" color="000000" />
```

The "ZoomMeter" plug-in extends the survey window with a display of the current magnification.

### Plug-in Parameters

Color	
Description:	Text color
Syntax:	String
Default:	"000000" (black)
Context:	Plug-in attribute

Text color of the zoom display.

The color has to be defined as a 6-digit hexadecimal number.

(E.g. "FFFF00" for yellow).

SrcRelative	
Description:	Display magnification relative to source image or viewer size
Syntax:	Boolean
Default:	False
Context:	Plug-in attribute
Version:	3.0.0 or higher

Display the current magnification in percent of the viewer size (false) or relative to the size of the source image.

## Plug-in Max Zoom

**Plug-in Target:**

User interface



**Plug-in Location:**

/plugins/maxzoom.plg

**Function:**

Zoom to physical resolution of the image.

**Syntax:**

```
<Plugin src="maxzoom" />
```

The "MaxZoom" plug-in expands the user interface by a button to quickly zoom to the physical resolution of the source image.

### Plug-in Parameters

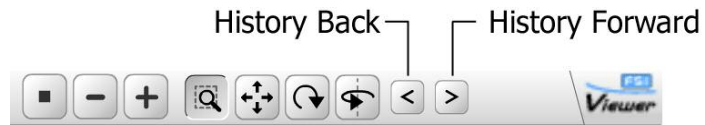
<b>MenuOffset</b>	
Description:	Indentation of the menu button
Syntax:	Number
Default:	0
Context:	Plug-in attribute

Specifies the space in pixel left of the menu button of the plug-in.

## Plug-in History

**Plug-in Target:**

User interface



**Plug-in Location:**

/plugins/history.plg

**Function:**

History functionality to jump to previously viewed image sections

**Syntax:**

```
<Plugin src="history" length="25" />
```

The "History" plug-in extends the user interface by 2 buttons, "History Back" and "History Forward".

Using these two buttons the user is able to navigate through image sections previously viewed.

### Plug-in Parameters

<b>MenuOffset</b>	
Description:	Indentation of the menu buttons
Syntax:	Number
Default:	0
Context:	Plug-in Tag

Specifies the space in pixel left of the menu button(s) of the plug-in.

<b>Length</b>	
Description:	Length of the history list
Syntax:	Number
Default:	10
Context:	Plug-in tag

The number of image sections that will be stored in the view history from 1 to 99. If the list exceeds the amount of entries defined by the "length" parameter, the first entry of the list will be replaced.

<b>Loop</b>	
Description:	Loop the history list
Syntax:	Bool
Default:	false
Context:	Plug-in tag

If this value is set to "true" the viewer will display the first viewed section when exceeding the last entry of the history and the last entry when stepping before the first entry of the history list.

Providing the default value "false", the history will not be looped, this is the history list stops at the first and the last position.

<b>SmallButtons</b>	
Description:	Size of menu buttons
Syntax:	Bool
Default:	true
Context:	Plug-in tag

If this value is set to "false" the buttons of this plug-in will be displayed in the default button size. Otherwise the buttons appear slightly smaller than other buttons.

## Plug-in Resize

**Plug-in Target:**

User interface

**Plug-in Location:**

/plugins/resize.plg

**Function:**

Rearranges user interface elements after resizing the viewer

**Requirements:**

Flash MX or higher

**Syntax:**

```
<Plugin src="resize" MaxWidth="800" MaxHeight="600"/>
```

Using the resize plug-in you can define the viewer dimension in percent of your HTML document. After resizing the plug-in rearranges the user interface according to the size of the object tag without reloading the entire viewer instance and without the need for client side scripting.

### Plug-in Parameters

<b>MaxWidth and MaxHeight</b>	
Description:	Maximum width and height
Syntax:	Number in pixel
Default:	---
Context:	Plug-in Tag

FSI Viewer can not be resized to a dimension greater than specified by these values.

<b>MinWidth and MinHeight</b>	
Description:	Minimum width and height
Syntax:	Number in pixel
Default:	---
Context:	Plug-in Tag

FSI Viewer can not be resized to a dimension smaller than specified by these values.

<b>EnlargeBy</b>	
Description:	Resize viewer in steps of $n$ pixels
Syntax:	Number
Default:	1
Context:	Plug-in tag

Specifies the steps FSI Viewer will be resized by. Entering 1 means that the viewer resizes exactly according to the size of the object tag. Entering greater numbers forces the viewer to resize by the number of pixel specified. Using values  $> 1$  increases the chance of imaging server cache hits and might thus reduce server load.

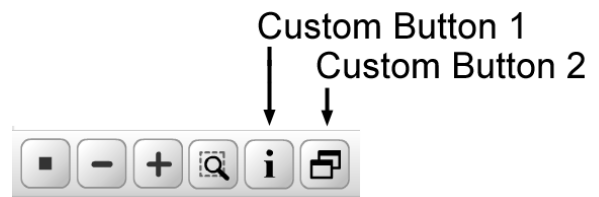
## Plug-in CustomButton

**Plug-in Target:**

User interface

**Plug-in Location:**

/plugins/custombutton.plg



**Function:**

Adds custom buttons to the menu bar

**Syntax:**

```
<Plugin src="CustomButton" buttons="btn1,btn2 />
```

The "CustomButton" plug-in can be used to integrate one or more custom buttons into the menu bar of FSI viewer. Clicking a button invokes the URL specified in the plug-in parameter. This way you can integrate buttons performing a JavaScript call or opening up a web page.

### Plug-in Parameters

<b>MenuOffset</b>	
Description:	Offset in pixel to previous menu elements
Syntax:	Number in pixel
Default:	0
Context:	Plug-in Tag

Defines an offset of all custom buttons in pixels to elements of the menu bar.

<b>Buttons</b>	
Description:	Comma separated list of unique identifiers
Syntax:	String
Default:	---
Context:	Plug-in Tag

Enter a list of unique identifiers separated by "," commas. Each identifier represents a new button that can be configured using the parameters below. E.g. "btn1,btn2" adds two custom buttons. To specify parameters for these buttons you have to prefix the parameters by the unique identifier plus, e.g. "btn1.Url" defines the Url to use for the button named "btn1".

<b>[ID].offset</b>	
Description:	Offset of the button in pixels to previous (custom) buttons
Syntax:	Number in pixel
Default:	0
Context:	Plug-in Tag

Specifies an offset for the button named "[ID]" in pixel to previous (custom) buttons.

<b>[ID].Url</b>	
Description:	Url to open on click
Syntax:	String
Default:	---
Context:	Plug-in Tag

Specifies an URL to open when the user clicks the button named "[ID]". You can specify a URL to a web page or alternatively a script call, e.g. `javascript: void alert("foo");`  
**Please note:** You can use `→` templates to be replaced by FSI Viewer at runtime. The button appears disabled if no URL is specified.

<b>[ID].Frame</b>	
Description:	HTML frame to open the specified URL in
Syntax:	String
Default:	<code>_self</code>
Context:	Plug-in Tag

Specifies the HTML frame to open the specified Url in for the button named "[ID]". Besides using an identifier of a frame inside your HTML frame set you can as well use one of the predefined values `"_self"`, `"_top"`, `"_blank"` or `"_parent"`.






<b>[ID].ToolTip</b>	
Description:	Tool tip text
Syntax:	String
Default:	---
Context:	Plug-in Tag

Specifies the tool tip to be displayed when the user places the cursor above the custom button named "[ID]".



<b>[ID].LabelFrame</b>	
Description:	Symbol displayed on the button
Syntax:	Number
Default:	1
Context:	Plug-in Tag

Specifies the symbol to be displayed on top of the custom button named "[ID]". The predefined symbols are:

<b>GFX</b>	<b>ID</b>	<b>Example</b>
	1	Information
	2	Close
	3	Resize or Restore
	4	Open window
	5	Print

Additionally you can create your own graphics that can be used as a label for custom buttons. To create new graphics you have to modify the file "**custombutton\_gfx fla**" located in the "/plugins" directory of your FSI setup directory with Macromedia Flash (or any compatible) editor:

1. Open the file "/plugins/fla/custombutton\_gfx fla" in your Flash editor
2. Choose an existing or create a new key frame in the main timeline
3. Add your graphic to Layer 1 ("GFX")
4. Compile, save and upload the modified file
5. Use the index of the key frame (step 2) as the "LabelFrame" parameter for your custom button

**Please note:**

- Make sure to upload the modified file properly after editing
- You should not modify the Flash file except for adding your custom graphic(s)
- The dimension of your graphics must match your FSI Skin. Usually the dimension should not exceed **18 x 18** pixels.

### Using Templates in URL parameters

Starting from FSI version 3.2.3 you can use templates when defining URLs for custom buttons. These templates will be replaced by FSI Viewer when the user clicks a custom button. This way you can retrieve parameters from FSI Viewer dynamically and pass the values to a JavaScript function or a server side script.

#### Example - Templates in CustomButton URLs

```
<Plugin src="custombutton" buttons="btn1"
btn1.URL="javascript:alert('$cfig.FPXWidth$ x $cfig.FPXHeight$') " />
```

The example above outputs the size of the source image via JavaScript. The following templates are available:

Template in URL	Replaced by...
<code>\$\$cfig.[Name]\$\$</code>	The value of the FSI Viewer parameter <i>[name]</i> . Be sure to use the long parameter names only (e.g. "FPXWidth" instead of "Width"). You can retrieve parameter values retrieved from the imaging server using this template as well. E.g. " <code>\$\$cfig.FPXWidth\$\$</code> " returns the size of the source image – whether specified manually or retrieved from the imaging server.
<code>\$\$View\$\$</code>	A string representing the current image section in FSI Viewer (see Parameter → " <b>InitialView</b> " for details)
<code>\$\$URLView\$\$</code>	The complete URL to the image currently displayed in FSI Viewer. The resulting string contains the templates " <code>\$\$width\$\$</code> ", " <code>\$\$height\$\$</code> " and " <code>\$\$template\$\$</code> " (eRez only) which need to be replaced in JavaScript or server side script.
<code>\$\$URLScene\$\$</code>	Same as above, but representing the entire scene image.
<code>\$\$DownloadRatio\$\$</code>	Aspect ratio representing the factor "width/height". You can use this value to calculate the width of the image to download.
<code>\$\$Zoom\$\$</code>	Current magnification relative to the initial size of the image.
<code>\$\$Selection\$\$</code>	A string representing the current selection ( <b>requires plug-in SelectFrame</b> )
<code>\$\$Measure\$\$</code>	A string representing the current measurement ( <b>requires plug-in Measure</b> )

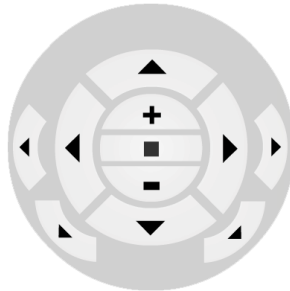
## Plug-in NavExtension

**Plug-in Target:**

User interface

**Plug-in Location:**

/plugins/navextension.plg



**Function:**

Additional navigation control.

**Syntax:**

```
<Plugin src="navextension" visible="true" />
```

The "NavExtension" plug-in adds a drag able navigation control to the FSI Viewer user interface that can be hidden and shown with a corresponding button in the menu bar. The control automatically adds buttons for Scenes and scene sets depending on the image configuration.

### Plug-in Parameters

<b>MenuOffset</b>	
Description:	Indentation of the menu button
Syntax:	Number
Default:	0
Context:	Plug-in attributes

Specifies the space in pixel left of the menu button of the plug-in.

<b>Visible</b>	
Description:	Initial display state
Syntax:	Bool
Default:	false
Context:	Plug-in attribute

Defines the initial visibility state of the control.

<b>X</b>	
Description:	Initial X position in pixel
Syntax:	Number
Default:	0
Context:	Plug-in Tag

Initial horizontal position of the control in pixels relative to the top-left corner of the viewer.

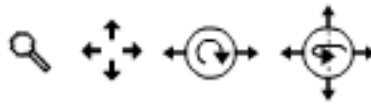
<b>Y</b>	
Description:	Initial Y position in pixel
Syntax:	Number
Default:	0
Context:	Plug-in Tag

Initial vertical position of the control in pixels relative to the top-left corner of the viewer.

## Plug-in Software Cursor

**Plug-in Target:**

User interface



**Plug-in Location:**

/plugins/softwarecursor.plg

**Function:**

Adds a software cursor to the FSI Viewer.

**Syntax:**

```
<Plugin src="softwarecursor" />
```

The "Software Cursor" plug-in adds a software cursor representing the current mouse mode (Zoom, Drag, Rotate-2D, Rotate 3D).

**Plug-in parameters**

No parameters available.

## Plug-in MouseWheel

### Plug-in Target:

User interface

### Plug-in Location:

/plugins/mousewheel.plg

### Function:

Adds mouse wheel support to FSI Viewer (Zoom, Rotate)

### Syntax:

```
<Plugin src="mousewheel" />
```

### Requirements:

MSIE 6.0, JavaScript

The "MouseWheel" plug-in enables the user to scroll or rotate an image using the mouse wheel.

## Implementing MouseWheel support

### 1) Add a class-attribute of value "FSIViewer" to all FSI Viewer Object tags:

**E.g.** `<object class="FSIViewer" classid= ...>`

### 2) the following javascript to your HTML source:

#### JavaScript- MouseWheel

```
<script type="text/javascript">
  <!--
    FSIViewers=new Array();

    function WheelInit(){
      if (!document.all) return;

      t = document.getElementsByTagName("object");
      if (t) for (count=0,i=0;i<t.length;i++){
        if (t[i].className=="FSIViewer") {
          FSIViewers[count++]=t[i];
          t[i].SetVariable("CatchMouseWheel", false);
        }
      }
    }

    document.onmousewheel = function () {
      for (i=0;i<FSIViewers.length;i++){
```

```

        if (FSIViewers[i].GetVariable("CatchMouseWheel")==="true"){
            FSIViewers[i].SetVariable("WheelDelta",
event.wheelDelta);
            return false;
        }
    }
}
//-->
</script>

```

**3) Add the function call "WheelInit();" to the onload event of the body tag:**

E.g. <BODY onload="WheelInit();" ...>

**4) Add the "MouseWheel" plug-in to your \_default.fsi or image specific .fsi file:**

**Example - Adding the Mousewheel plug-in**

```

<Plugins>
  <Plugin src="mousewheel" />
</Plugins>

```

**MouseWheel Plug-in Parameters**

You can specify 4 different actions to take place when the user uses the mousewheel:

- **Zoom** (Zoom, Default)
- **Rotate** (Rotate Z-Axis)
- **Scene** (Rotate Y-Axis)
- **SceneSet** (Rotate X-Axis)

<b>Default</b>	
Description:	Default mousewheel action
Syntax:	String
Default:	"Zoom"
Context:	Plug-in Tag

Defines the default action of the mouse wheel, provided that no other action has been defined using the Mode[n] parameter.

**Example**

```
<Plugin src="mousewheel" default="Rotate" />
```

**Mode[*n*]**

Description:	MouseWheel action for MouseMode <i>n</i>
Syntax:	String
Default:	Specified by "default" parameter or "Zoom"
Context:	Plug-in attribute

Defines the action of the mouse wheel when mouse mode *n* has been activated.

**Example - Defining rotate as default action**

```
<Plugin src="mousewheel" default="Rotate" Mode0="Rotate" />
```

The example above shows how to specify the mouse wheel action "Rotate" for the mouse mode "Zoom".

The possible values for "n" are as following:

- 0**      MouseMode **Zoom**
- 1**      MouseMode **Move**
- 2**      MouseMode **Rotate**
- 3**      MouseMode **Tilt**



## Plug-in ClockProgress

**Plug-in Target:**

User interface

**Plug-in Location:**

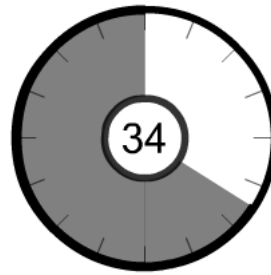
/plugins/clockprogress.plg

**Function:**

Replacement for default progress bar

**Syntax:**

```
<Plugin src="clockprogress" />
```



The "ClockProgress" plug-in replaces the default progress bar with a round progress indicator.

### Plug-in Parameters

The clockprogress plug-in can be customized by adding attributes to the <plugin> tag.

E.g. `<Plugin src="clockprogress" alpha="20"/>`

The following attributes can be used to customize the clockprogress plug-in:

<b>Alpha</b>	
Description:	Opacity of progress indicator
Syntax:	Number
Default:	50
Context:	Plug-in attributes

Defines the opacity of the progress indicator. Possible values range from 0 to 100.

- 0**        transparent
- 100**     opaque

<b>Size</b>	
Description:	Size of progress indicator
Syntax:	Number
Default:	60
Context:	Plug-in Tag

Defines the overall size of the progress indicator in pixel.

<b>Color1</b>	
Description:	Color of the area representing the amount of pending data
Syntax:	HexColor
Default:	000000
Context:	Plug-in attributes

A 6-digit hexadecimal number defining the color of the area representing the amount pending data.

<b>Color2</b>	
Description:	Color of the area representing the amount of data already loaded
Syntax:	HexColor
Default:	FFFFFF
Context:	Plug-in attributes

A 6-digit hexadecimal number defining the color of the area representing the amount data already loaded.

<b>LineColor</b>	
Description:	Line color
Syntax:	HexColor
Default:	000000
Context:	Plug-in attribute

A 6-digit hexadecimal number defining the color of the lines.

<b>TextColor</b>	
Description:	Text color
Syntax:	HexColor
Default:	000000
Context:	Plug-in attribute

A 6-digit hexadecimal number defining the color of the text.

<b>posX</b>	
Description:	Horizontal Position
Syntax:	String / Number
Default:	Depends on MenuAlign parameter
Context:	Plug-in attribute

Defines the horizontal position of the progress indicator.

Possible values:

<b>C</b>	Centered horizontally
<b>Number &gt; 0</b>	Offset from left
<b>Number &lt; 0</b>	Offset from right

<b>posY</b>	
Description:	Vertical position
Syntax:	String / Number
Default:	Depends on MenuAlign parameter
Context:	Plug-in attribute

Defines the vertical position of the progress indicator.

Possible values:

<b>C</b>	Centered vertically
<b>Number &gt; 0</b>	Offset from top
<b>Number &lt; 0</b>	Offset from bottom

## Plug-in Music

### Plug-in Target:

User interface

### Plug-in Location:

/plugins/music.plg

### Function:

Adds streaming background music or sound to the FSI Viewer.

### Syntax:

```
<Plugin src="music" song="music.mp3" autoplay="true" />
```

### Requirements:

Flash MX or higher

The "Music" plug-in adds a background sound or music to FSI Viewer. Additionally a button will be added to the menu bar to switch the music on or off.

## Plug-in Parameters

<b>MenuOffset</b>	
Description:	Indentation of the menu button
Syntax:	Number
Default:	0
Context:	Plug-in attribute

Specifies the space in pixel left of the menu button of the plug-in.

<b>AutoPlay</b>	
Description:	Start playing the sound on startup
Syntax:	Bool or String
Default:	false
Context:	Plug-in attribute

Set the value to Boolean "**true**" to make the sound play on startup. From version 1.3 of the plug-in you can additionally set the value to "**onLoad**" to start the sound after image data has been loaded completely.

<b>Song</b>	
Description:	Path to an MPEG3 audio file (.mp3)
Syntax:	URL
Default:	---
Context:	Plug-in attribute

Defines a relative path to an MPEG3 file (\*.mp3) located in the "music" subdirectory of the "/fsi" folder.

<b>Loop</b>	
Description:	Loop / Play the sound once
Syntax:	Bool
Default:	false
Context:	Plug-in attribute

Defines if the sound is being played once or in a continuous loop.

<b>Volume</b>	
Description:	Sound volume
Syntax:	Number (0-100)
Default:	---
Context:	Plug-in attribute

Defines the volume of the sound from 0 (quiet) to 100 (maximum).

<b>KeepState</b>	
Description:	Keep Stop/Play state when selecting images
Syntax:	Boolean
Default:	True
Context:	Plug-in attribute

For viewers with multiple images only.  
 Keep the playing state and ignore the "AutoPlay" parameter when switching from one image to another. This way "AutoPlay=true" does not start the sound if the user switched the button off.

## Plug-in Magnifier

**Plug-in Target:**

User interface

**Plug-in Location:**

/plugins/magnifier.plg

**Function:**

Adds a magnifier to the user interface



**Syntax:**

```
<Plugin src="magnifier" visible="true" size="10" />
```

The "Magnifier" plug-in adds a magnifier to the user interface that can be dragged using the mouse. Using the magnifier plug-in does not cause additional data traffic, as the plug-in enlarges already loaded image data by software. The magnifier can be hidden and shown using a corresponding button in the menu bar. The level of magnification and the magnifier size can be defined by plug-in parameters.

### Plug-in Parameters

<b>MenuOffset</b>	
Description:	Indentation of the menu button
Syntax:	Number
Default:	0
Context:	Plug-in attribute

Specifies the space in pixel left of the menu button of the plug-in.

<b>Visible</b>	
Description:	Initial state of visibility
Syntax:	Bool
Default:	false
Context:	Plug-in attribute

Defines the initial visibility of the magnifier.

<b>Size</b>	
Description:	Size of magnifier
Syntax:	Number
Default:	8
Context:	Plug-in attribute

Defines the overall size of the magnifier. Possible values are between 4 and 16. Please note that greater values require more CPU power.

<b>Magnification</b>	
Description:	Level of magnification
Syntax:	Number
Default:	2
Context:	Plug-in attribute

Defines the level of magnification where 1 means no magnification, 2 means a magnification of 200% and so on. The maximum level of magnification is 8.

<b>Reflections</b>	
Description:	Show or hide glass reflections
Syntax:	Bool
Default:	true
Context:	Plug-in attribute

Show (true) or hide (false) glass reflections of the magnifier.

## Plug-in HotSpots

### Plug-in Target:

User Interface and Zoom Area

### Plug-in Location:

/plugins/hotspots.plg

### Function:

By defining clickable areas (hotspots) the user is able to interact with the image by clicking on areas inside the zoomable image.

### Syntax:

```
<Plugin src="hotspots" />
```



---

*Enterprise editions of FSI Viewer contain this plug-in by default.  
For all other editions this plug-in can be optionally obtained.*

---

The "HotSpots" plug-in adds an image map like functionality to the FSI Viewer. The plug-in adds a button to the menu bar which allows the user to show or hide the HotSpots.

The clickable areas are defined via XML inside the image specific \*.fsi file and enable an increased interaction with the Viewer.

There are 4 different combinable actions that can be assigned to each hotspot:

- Display a tool tip
- Zoom to the area defined by the hotspot
- Open a HTML page
- Restart the Viewer with a different image / configuration



# Adding Hotspot Functionality to your Images

## Integrating the Plug-in

To integrate the HotSpot plug-in into the viewer you have to add the following line to the <Plugins> section of either the \_default.fsi file or to an image specific .fsi configuration file:

```
<Plugin src="hotspots" />
```

## Defining the HotSpots Section

To define HotSpots for an image you have to add an XML-section to your image specific .fsi file. The definition syntax is similar to image maps for static images inside a HTML page.

Each HotSpot is being defined by a single XML node inside the <HotSpots> group.

The basic structure of a HotSpot definition is the following:

### Example – HotSpot definition

```
<HotSpots visible="true" alpha="70">
  <circle spot="" tip="" url="" />
  <rect spot="" tip="" url="" />
</HotSpots>
```

In contrast to other main groups like e.g. "<FPX>" you can assign attributes to the HotSpot group itself. Most of these attributes define the default behavior of all included HotSpots so that you can omit these attributes in subsequent HotSpot nodes.

## Global HotSpot Parameters

The attributes you can assign to the <HotSpots> group tag include:

<b>Visible</b>	
Description:	Initial visibility of the HotSpots
Syntax:	Bool
Default:	false
Context:	<HotSpots> group tag

Defines the initial visibility of HotSpots.  
The HotSpot button state will be set accordingly.

<b>Alpha</b>	
Description:	Defines the opacity for all HotSpots
Syntax:	Number between 0-100
Default:	100
Context:	<HotSpots> tag

Defines the opacity for all HotSpots from 0 (invisible) to 100 (opaque).

<b>BaseURL</b>	
Description:	Prefix for relative HotSpot URLs
Syntax:	String
Default:	---
Context:	<HotSpots> group tag

Defines a prefix that will be applied to all HotSpots containing relative URLs.  
This way you can omit e.g. the domain in URL-attributes of subsequent HotSpots.

### Defining Default Attributes

The following attributes define default attributes to all HotSpot that do not contain a corresponding attribute itself.  
E.g. defining a **DefaultTarget** of "**\_self**" will open all hyperlinks in the frame the viewer resides in, if there is no individual **Target** attribute defined.

<b>DefaultTarget</b>	
Description:	Default target for hyperlinks
Syntax:	String
Default:	_blank
Context:	<HotSpots> group tag

Defines the default target(frame) for HotSpot hyperlinks.  
Valid parameters are "`_blank`", "`_self`", "`_top`", "`_parent`" and names of frames inside a HTML frameset.

<b>DefaultMove</b>	
Description:	Zoom to HotSpot area by default
Syntax:	Bool
Default:	true
Context:	<HotSpots> group tag

Defines the default value for all subsequent HotSpots that do not contain the "**Move**" attribute.

<b>DefaultSkew</b>	
Description:	Permit skewing of HotSpots
Syntax:	Bool
Default:	true
Context:	<HotSpots> tag

Defines the default value for all subsequent HotSpots that do not contain the "**Skew**" attribute.

<b>DefaultColor</b>	
Description:	Default color of HotSpot borders
Syntax:	String
Default:	FF0000
Context:	<HotSpots> tag

Defines the default color of HotSpot borders.  
The value has to be a 6 digit hexadecimal number like "FFFF00" for yellow or "0000FF" for blue.

<b>DefaultFill</b>	
Description:	Fill the HotSpot area by default
Syntax:	Bool
Default:	true
Context:	<HotSpots> group tag

Defines the default value for all subsequent HotSpots that do not contain the "**Fill**" attribute.

If this value is set to false, all HotSpots will be shown as outlines by default.

## Defining Individual HotSpots

Each HotSpot definition must at least contain the name of the HotSpot shape and the "**Spot**" attribute which defines the position of the HotSpot.

The tag name of each definition specifies the shape of the HotSpot.

Possible shapes are:

- **rect** (Square / Rectangle)
- **circle** (Circle / Ellipse)
- **star** (Star)

### Example – HotSpot definition

```
<HotSpots visible="true" DefaultTarget="_blank"
BaseURL="http://Domain/" >

  <circle spot="1, 1, 0.35842, 0.15383, 0.61261, 0.40802, 0"
tip="circle />
  <rect spot="1, 10, 0.54314, 0.68446, 0.74036, 0.88168, -56"
tip="rectangle" url="rect.htm" />

</HotSpots>
```

Please refer to the chapter "**HotSpot Authoring Tips**" for useful tips on how to create HotSpots.

## HotSpot Parameters

The following attributes can be assigned to each HotSpot:

<b>Spot</b>	
Description:	Position of the HotSpot
Syntax:	String
Default:	---
Context:	HotSpot tag

Defines the position of the HotSpot.

It is recommended to use the plug-in → **SelectFrame** to obtain this value. Please refer to the chapter "HotSpot Authoring tips" for more information on this parameter.

<b>View</b>	
Description:	Image section to display
Syntax:	String
Default:	Value of spot parameter
Context:	HotSpot tag
Version:	3.2.3 and above

Defines the position to display when move is set to true.

If this parameter is undefined, the value of spot will be used instead.

Please refer to the chapter "HotSpot Authoring tips" for more information on this parameter.

<b>Tip</b>	
Description:	Tooltip
Syntax:	String
Default:	---
Context:	HotSpot tag

Defines a string to be used for a tooltip when the user moves the cursor over the HotSpot.

<b>Move</b>	
Description:	Zoom to HotSpot area on click
Syntax:	Bool
Default:	false
Context:	HotSpot tag

Zoom to the image section covered by the HotSpot, if the user clicks the HotSpot. You can use the "**DefaultMove**" parameter to change the default behavior.

<b>Skew</b>	
Description:	Allow skewing of the HotSpot area
Syntax:	Bool
Default:	false
Context:	HotSpot tag

If this parameter is set to false the width of the hotspot area will equal the height of the HotSpot regardless of the values provided with the "**Spot**" parameter. You might want to use this parameter to ensure that e.g. HotSpots defined with the <circle> tag look like circles instead of ellipses. You can use the "**DefaultSkew**" parameter to change the default behavior.

<b>Color</b>	
Description:	Color of the HotSpot border
Syntax:	String
Default:	FF0000
Context:	HotSpot tag

Defines the color of the HotSpot border. The value has to be a 6 digit hexadecimal number like "FFFF00" for yellow or "0000FF" for blue. You can use the "**DefaultColor**" parameter to change the default border color.

<b>Fill</b>	
Description:	Fill the HotSpot area
Syntax:	Bool
Default:	false
Context:	HotSpot tag

If this value is set to false, the HotSpot will be shown as an outline. You can use the "**DefaultFill**" parameter to change the default behavior.

<b>URL</b>	
Description:	Hyperlink of the HotSpot
Syntax:	URL
Default:	---
Context:	HotSpot tag

Defines a hyperlink to be opened if the user clicks the HotSpot. The URL can be given relatively or absolutely. The Target parameter (or respectively the "**DefaultTarget**" parameter) defines the targetframe for the hyperlink. Please refer to the "**BaseURL**" parameter as well.

<b>Target</b>	
Description:	Target frame for hyperlinks
Syntax:	String
Default:	_blank
Context:	HotSpot tag

Defines the targetframe for HotSpot-hyperlinks. Valid parameters include "`_blank`", "`_self`", "`_top`", "`_parent`" and names of frames inside a HTML frameset.

Please refer to the "**DefaultTarget**" parameter for details on how to set a default target for hyperlinks.

<b>CFG</b>	
Description:	FSI parameters to be used on click
Syntax:	String (query)
Default:	---
Context:	HotSpot tag

If you define a CFG parameter for a HotSpot the viewer will be reinitialized with the given configuration if the user clicks the HotSpot. This can be useful to switch from one image to another if the user clicks a HotSpot.

The syntax of the CFG parameter has to consist of FSI Parameters concatenated with the ampersand character (like a HTTP query).

*Parameter1=value1&Parameter2=value2...*

**Example:**

```
cfg="cfg=image2&NoNav=1"
```

Defining the parameter like this, the viewer would reinitialize using the configuration file "image2.fsi" providing the FSI parameter "NoNav" with a value of "true".

Please refer to the FSI Viewer manual for a list of all FSI Parameters and for details on how to create a query string that provides FSI parameters.

<b>SelectImage</b>	
Description:	Select another image (FSI Showcase only)
Syntax:	Number
Default:	---
Context:	HotSpot tag

Clicking the HotSpot selects another image inside FSI Showcase. The index can be specified absolutely by providing a number only. The first image is being represented by "0".

Alternatively you can select an image relatively from the currently selected image. To select an image relatively you have to provide a number prefixed by "+" or "-", e.g. "+1" selects the next image.

### Hotspot Authoring Tips

The following section provides tips on how to obtain the string value required to define the **"Spot"** and the optional **"View"** parameter of a HotSpot.

The Spot parameter consists of 7 numbers concatenated with commas and provides the scene set, the Scene, the image section (as a rectangle) and the rotation.

**Example:** 1, 10, 0.19056, 0.33579, 0.44862, 0.59385, 35

scene set **1**, Scene **10**, Rectangle [**0.19056, 0.33579, 0.44862, 0.59385**], rotation **35 °**

Although you can manually enter the parameters, it is recommended to use the plug-in → **SelectFrame** to obtain this value.



## Obtaining Hot Spot positions

Include the plug-in "SelectFrame" by adding the following parameters to the "\_default.fsi" or any other configuration file.

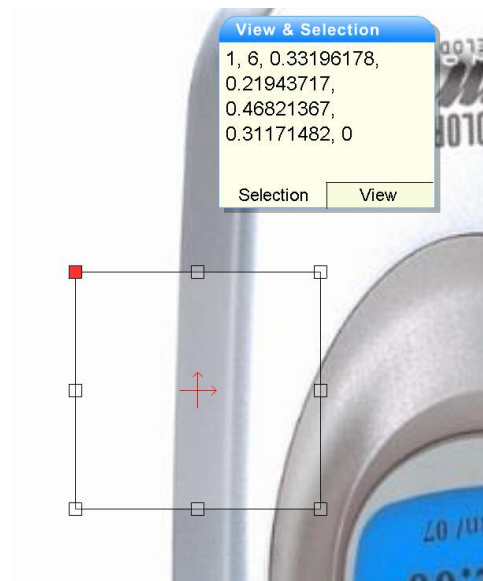
### Example – Including the SelectFrame plug-in

```
<plugins>
  <plugin src="SelectFrame" visible="1" window="1" rotate="1"
  AspectRatio="1:1" />
</plugins>
```

After including the plug-in you will be able to author hotspots directly in FSI Viewer.

You can use the value displayed in the "**Selection**" window for the "**Spot**" parameter of the hotspot.

You can use the value displayed in the "**View**" window for the optional "**View**" parameter.



When modifying the select box please use:

**SHIFT** to lock the aspect ratio of the selection

**CTRL** to resize the selection relative to the center

**ALT** to rotate the selection

**ALT + SHIFT** to rotate the selection in steps of 5 degrees

## HotSpot Z-Order

When defining Hot Spots that overlap each other, you have to keep the z-order of the Hot Spots in mind. The z-order of Hot Spots is determined by the sequence in which they are defined in the configuration file, from bottom to top.

As a rule of thumb you should define big Hot Spot areas first to ensure that smaller Hot Spots are not completely hidden underneath.

## Plug-in JavaScript Bridge

### Plug-in Target:

Scripting

### Plug-in Location:

/plugins/jsbridge.plg

### Function:

Integrates a JavaScript interface to enable interaction between FSI Viewer and JavaScript contained in the hosting HTML page.

### Syntax:

```
<Plugin src="jsbridge" />
```

### Requirements:

Browser with live connect support between Flash and JavaScript (Livewire)

---

*This plug-in can be optionally obtained.*

*Using the plug-in without a valid licence key activates the evaluation mode.*

---

The "JavaScript Bridge" plug-in provides a scripting interface to control FSI Viewer using JavaScript. Using the JavaScript bridge you can control viewer functions like "ZoomIn" and "Reset", you can remotely press/release Buttons inside the FSI Viewer and you can zoom to specified image sections directly. Additionally you can implement a JavaScript function receiving FSI event notifications.

Though the integration of the plug-in is very easy, basic knowledge of JavaScript is required to use JSBridge plug-in – especially regarding browser dependent JavaScript implementations.

## Implementing the JavaScript Bridge plug-in

### 1) Add an ID-attribute to your FSI Viewer Object and Embed tag

```
<object id="fsiviewer" classid= ...>  
<embed NAME="fsiviewer"...>
```

This way you are able to access the viewer object via Javascript.

## 2) Provide the appropriate action via SetVariable command

To control the FSI Viewer from JavaScript you have to pass the appropriate command by setting the "FSICMD" variable of the FSI Viewer movie clip using the `SetVariable()` function.

### Example: Button "Zoom In" (MSIE)

```
<input type="button" value="Zoom In"
  onMouseDown="document.all.fsiviewer.SetVariable('FSICMD',
'ZoomIn');"
  onMouseUp  ="document.all.fsiviewer.SetVariable('FSICMD', ''); >
```

## Command Parameters

There are 3 different command types you can pass to FSI Viewe, FSI Pages or FSI Showcase:

- 1) Initiate an action directly, e.g. "ZoomIn" or "Reset"
- 2) Press and release of FSI Viewer buttons, e.g. "Button:Mouse\_Mode\_0"
- 3) Zoom to a specified image section, e.g. "Goto:1,6,0.4,0.2,0.6,0.4"  
*Please see the "Obtaining Image Section Parameters" section for details on how to obtain valid image section parameters.*

The following tables list possible values you can pass to FSI Viewer.

Please note that especially regarding the "Button:" command there might be more or not all commands listed available, depending on your FSI Viewer skin and integrated plug-ins.

**All command strings have to be provided exactly as stated in the lists below, especially regarding upper-/ lowercase writing and white spaces.**

### 1) Direct Commands

Usage:

```
FSIViewer.SetVariable('FSICMD', '[command]');
```

To stop the initiated action use:

```
FSIViewer.SetVariable('FSICMD', '');
```

<b>Command</b>	<b>Description</b>
" (empty string)	Stop current action / Release Button
Reset	Reset Viewer
ZoomIn	Start zooming in
ZoomOut	Start zooming out
Up	Start panning upwards
Down	Start panning downwards
Left	Start panning to the left
Right	Start panning to the right
RotateLeft	Start rotating counter-clockwise (Z-axis)
RotateRight	Start rotating clockwise (Z-axis)
NextScene	Start rotating clockwise (Y-axis)
PreviousScene	Start rotating counter-clockwise (Y-axis)
NextSceneSet	Start rotating clockwise (X-axis)
PreviousSceneSet	Start rotating counter-clockwise (X-axis)
__DebugWindow	Show / Hide the debug window (if available)
__InfoWindow	Show / Hide the "about"-window (if available)
<b>FSI Showcase only:</b>	<b>Description</b>
PreviousImage	Select previous Image
NextImage	Select next Image
SelectImage	Select image <i>n</i> <b>Important:</b> Use SetVariable("ImageIndex", <i>n</i> ) where <i>n</i> is [0 .. images] prior to sending this command  Alternatively you can select an image relatively from the currently selected image. To select an image relatively you have to set "ImageIndex" to a number prefixed by "+" or "-", e.g. "+1" selects the next image.
SwitchThumbs	Show / Hide Thumb bar
<b>FSI Pages only:</b>	<b>Description</b>
FirstPage	Go to first page.
LastPage	Go to last page.
NextPage	Go to next page.
PreviousPage	Go to previous page.
GotoPage	Go to page <i>n</i> <b>Important:</b> Use SetVariable("ImageIndex", <i>n</i> ) where <i>n</i> is [0 .. pages] prior to sending this command  Alternatively you can specify a page relatively to the current page. To go to a page relatively you have to set "ImageIndex" to a number prefixed by "+" or "-", e.g. "+1" is the same as "NextPage".

## 2) Button press / release

Using this command remotely presses/ releases a button in FSI Viewer / FSI Showcase.

There can not be more than one button pressed at a time. Pressing another button (by script) will automatically release the previous button.

### Usage:

```
FSIViewer.SetVariable('FSICMD', 'Button:[ButtonID]');
```

To release the button previously pressed use:

```
FSIViewer.SetVariable('FSICMD', '');
```

### Identifying commands of buttons not listed below

There might be some button identifiers that are not listed below, especially buttons integrated by other plug-ins. To obtain command identifiers of these buttons follow the steps below:

- 1) Activate the debug window of the FSI viewer (set parameter "debug" to "true").
- 2) Set the "explore" parameter of the jsBridge plug-in to "true".
- 3) Click the desired button inside FSI Viewer and copy the identifier from the debug window.

ButtonID	Description
" (empty string)	Release previously pressed button
Mouse_Mode_ <i>n</i>	Activate mouse mode <i>n</i> .  0 – Zoom 1 – Pan 2 – Rotate 3D 3 – Rotate (Z-axis)  There might be more mouse modes available depending on loaded plug-ins
Tool_Reset	"Reset" button, see command "Reset"
Tool_ZoomIn	"Zoom In" button, see command "ZoomIn"
Tool_ZoomOut	"Zoom Out" button, see command "ZoomOut"

Tool_SwitchUI	Show / Hide FSI Viewer user interface
Plugin_SwitchMusic	Toggle music on or off
Plugin_ExtendedNavigation	Toggle display of ExtendedNavigation plug-in
Plugin_HistoryBack	Click "History Back" button of the history plug-in
Plugin_HistoryForward	Click "History Forward" button of the history plug-in

### 3) Navigating to image sections

To navigate to a specific image section you simply use the "Goto" command followed by a valid image section parameter. Please refer to the chapter "**Debug Mode**" for details on how to obtain image section parameters.

#### Example: Button "Zoom to image section" (MSIE)

```
<input type="button" value="Zoom to section"
  onClick="document.all.fsiviewer.SetVariable('FSICMD',
'Goto:1,3,0,0,0');">
```

### Implementing JavaScript callbacks

Using JavaScript callbacks enables you to react on FSI Viewer, FSI Pages or FSI Showcase events by executing JavaScript code. The JSBridge plug-in calls a JavaScript function using the Flash FSCommand architecture providing an event identifier and a parameter.

Please follow the steps below to implement JavaScript callbacks from FSI Viewer:

**Step 1.** Enable JavaScript callbacks by setting the plug-in parameter "Callback" to "true", e.g.

#### Example: Enabling JavaScript Callbacks

```
<plugin src="jsbridge" callback="true" />
```

Or alternatively via HTTP query:

```
...fsi.swf?cfg=foo&jsbridge_callback=1
```

**Step 2.** Add a unique identifier to the <object> and the <embed> tag of FSI Viewer / FSI Showcase.

#### Example: Adding ID / NAME parameters

```
<object id="fsiviewer" classid= ...>
<Param name="movie" value="...>
...
<embed NAME="fsiviewer"...>
...
</object>
```

**Step 3.** Add a JavaScript function to your HTML page receiving the event notifications via FSCommand like in the example below.

#### **IMPORTANT**

The function name has to be exactly like in the example below and it has to start with the ID/NAME parameter specified in **step 2**.

If you do not use the ID/NAME "**fsiviewer**" you have to replace the corresponding script sections in the example below (printed bold) by **your** ID/NAME parameter.

#### Example: JavaScript Callback Function

```
<script language="javascript" type="text/javascript">

function fsiviewer_DoFSCommand(fsi_event, params) {
    switch(fsi_event){
        case "LoadProgress":
            ...
            break;
    }
}

// Hook for Internet Explorer
if (navigator.appName && navigator.appName.indexOf("Microsoft") != -1 &&
navigator.userAgent.indexOf("Windows") != -1 &&
navigator.userAgent.indexOf("Windows 3.1") == -1) {
    document.write('<SCRIPT LANGUAGE=VBScript\> \n');
    document.write('on error resume next \n');
    document.write('Sub fsiviewer_FSCommand(ByVal fsi_event, ByVal
params)\n');
    document.write('    call fsiviewer_DoFSCommand(fsi_event,
params)\n');
    document.write('end sub\n');
    document.write('</SCRIPT\> \n');
}
</script>
```

After following the 3 steps described before you will receive the following event notifications:

Event (fsi_event)	Parameter (params)	Description
InitComplete	---	The viewer has finished parsing the configuration and is about to start loading image data.
ImageInfo	String	Provides concatenated image information. <b>*See details below this table.</b>
LoadingComplete	---	The initial load progress of an image completed.
LoadProgress	Number (percent)	Number corresponding to the progress bar inside FSI Viewer.
Press	Button ID	The button "ID" has been pressed.
Release	Button ID	The button "ID" has been released.
ToolTip	String (escaped)	The tool tip "String" is about to be displayed. <b>*See details below this table.</b>
View	Image Section	The image section currently displayed. Can be used with the "Goto" command.
ImageUrl	URL template	Provides a template that can be used to build an image URL corresponding to the image being displayed in FSI Viewer. <b>*See details below this table.</b>
Action	Action ID	The action "ID" is currently being executed.
Modal	true / false	The viewer enters a passive (true) or an active (false) state.
MouseMode	Mouse Mode ID	The mouse mode "ID" has been activated.
Zoom	Magnification (percent)	The magnification has changed.
ImageSelected	Image index (0..nImages)	A new image has been selected. <b>(FSI Showcase only)</b>
<b>FSI Pages only</b>		
onPagesInitComplete	Integer	Called after the FSI Pages Add-on is ready for use. The parameter provides the total number of pages.
onPagesGotoPage	Integer	Called each time before the user goes to a different page. The parameter provides the target page number.
onPagesPageChanged	Integer	Called each time after the current page



		has changed. The parameter provides the index of the page currently visible.
onPagesProgress	Integer	Called each time the load progress of FSI Pages changes. The parameter provides the number of pages remaining in the load queue.
onPagesShowIndex	Boolean	Called each time the user shows (true) or hides (false) the page index.
onPagesShowZoom	Boolean	Called each time the user starts (true) or ends (false) page zoom.
onPagesLinkClick	URL	Called each time the user clicks a link. The parameter contains the URL.

Please note that some plug-ins provide additional events. Please refer to the "events" parameter of the corresponding plug-in for details.

The recommended way to react on an event is to extend the `switch...case` block of the `fsiviewer_DoFSCommand(fsi_event, params)` callback function introduced in **Step 3**.

### **Detailed Event Parameter Description**

#### **INFO**

The "Info" event parameter provides attributes of the source image currently being displayed.

#### **Example:**

```
width=8000;height=6000;TilesX=4;TilesY=3;SceneSets=;ImageIndex=4
```

The attribute "ImageIndex" applies to FSI Showcase only and provides the 0-based index of the image currently selected.

#### **ImageURL**

**To receive this notification you have to set the "ImageUrls" parameter of the plug-in to "true".**

(Please refer to "Plug-in Parameters" below for details)

The "ImageURL" event parameter provides an URL template that can be used to retrieve the image currently displayed in FSI Viewer.

**Example:**

```
http://imageserver.domain/erez3/erez?src=images/zoomimage.fpx  
&width=[width]&height=[height]&left=0&top=0&right=1&bottom=1  
&tmp=[template]
```

The URL template can for example be used to set the "src" attribute of an <IMG> tag.

Prior to using the template you have to replace the place holders (bold, in brackets) with valid values.

The **[template]** place holder applies to eRez imaging servers only.

**ToolTip**

The "ToolTip" event parameter provides the tool tip text that is about to be displayed.

The values depend on the tool tip language selected.

You have to use the JavaScript function **unescape()** before displaying this parameter.

## JSBridge Plug-in Parameters

<b>Explore</b>	
Description:	Activate debug output of Button IDs
Syntax:	Boolean
Default:	false
Context:	Plug-in attribute

If enabled the debug window will display the Button ID of each button pressed inside FSI Viewer. This way you are able to determine Button IDs not listed in this documentation.

Additionally the debug window will output each command received by the JSBridge plug-in.

<b>Callback</b>	
Description:	Enable JavaScript callbacks
Syntax:	Boolean
Default:	false
Context:	Plug-in attribute

If enabled the events of FSI Viewer, FSI Pages or FSI Showcase will be forwarded to a specific JavaScript function.

Please refer to the section "**Implementing JavaScript Callbacks**" for details

<b>ImageUrls</b>	
Description:	Provide ImageUrl templates with JavaScript callbacks
Syntax:	Boolean
Default:	false
Context:	Plug-in attribute

This parameter depends on the "Callback" parameter above. If "Callback" and "ImageUrls" parameter have been set to "true", "ImageUrl" notifications providing image URL templates will be sent to the JavaScript callback function.

Please refer to the "**ImageUrl**" callback identifier for details.

## Plug-in Measure

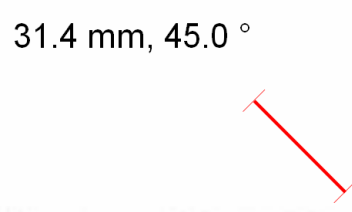
**Plug-in Target:**

User interface

31.4 mm, 45.0 °

**Plug-in Location:**

/plugins/measure.plg



**Function:**

Provides distance and angle measuring

**Syntax:**

```
<Plugin src="measure" />
```

---

*This plug-in can be optionally obtained.  
Using the plug-in without a valid licence key activates the evaluation mode.*

---

The Measure plug-in provides an additional mouse mode which enables the user to measure distances and angles inside the FSI Viewer by clicking & dragging.

Pressing **SHIFT** locks the angle to 45 degree steps.  
Pressing **CTRL** moves the measurement line.

### Mouse Mode

The mouse mode id for the measuring mode is 100.  
You can use this id to set the InitialMouseMode parameter of the FSI Viewer.  
e.g.

```
<InitialMouseMode value="100" />
```

or

```
?cfg=foo&InitialMouseMode=100
```

### Setting up the Plug-in

The Measure Plug-in requires the real width of the entire image to enable distance measuring.

**Example 1:**

If you already know the entire width of the image simply add the "ImageWidth" and the "Suffix" parameter to the plug-in tag:

If the width of the entire image is 120.5 inches the corresponding plug-in tag looks as follows:

```
<plugin src="measure" ImageWidth="120.5" Suffix=" inches" />
```

**Please note:**

You might as well define all plug-in parameters via query or inside the <options> group by using the prefix "measure\_".

E.g.:

```
?cfg=image&Measure_ImageWidth=120.5&Measure_Suffix=%20inches
```

**Example 2:**

If you know the width of a part of the image, but you do not know the width of the entire image, you should follow the steps below:

1. Add the measure plug-in without any parameters.  
<Plugin src="measure" />
2. Open the image inside the FSI Viewer and choose the "Measure" mouse mode.
3. Measure the part of the image you know the real width of.  
(The Measure plug-in will display a decimal number  $n$  between 0 and 1)
4. The value  $w$  for the ImageWidth parameter is:

$$w = RealWidth / n.$$



0.91388889

- The Measure plug-in displays  $n=0.91388889$ .
- The real length  $L$  of the engine is 214.5 mm.
- ImageWidth  $w = L / n = 214.5 / 0.91388889 = \mathbf{234.7112459}$

The corresponding plug-in tag is the following:

```
<plugin src="measure" ImageWidth="234.7112459" Suffix=" mm" />
```

**Please note:**

You might as well define all plug-in parameters via query or inside the <options> group by using the prefix "measure\_".

E.g.:

?cfg=engine&Measure\_ImageWidth=234.7112459&Measure\_Suffix=%20mm

**Accuracy**

**The plug-in does not support any perspective correction.**

This means that measuring scanned maps, diagrams will be accurate, measuring 3 dimensional objects is less accurate.

**Plug-in Parameters**

The following attributes can be assigned to the <plugin> tag. You might as well define all plug-in parameters via query or inside the <options> group by using the prefix "measure\_" with the parameter name, e.g. "measure\_ImageWidth"

<b>MenuOffset</b>	
Description:	Indentation of the menu button
Syntax:	Number
Default:	0
Context:	Plug-in attribute

Specifies the space in pixel left of the menu button of the plug-in.

<b>ImageWidth</b>	
Description:	Real width of the entire image
Syntax:	Floating Point Value
Default:	100.0
Context:	Plug-in attribute

Defines the real width of the entire image (e.g. 120 inches). Please see the explanation in the previous section.

<b>Prefix</b>	
Description:	Defines a prefix for the length value
Syntax:	String
Default:	---
Context:	Plug-in attribute

Defines the prefix for the length value e.g. "length: ".

<b>Suffix</b>	
Description:	Defines a suffix for the length value
Syntax:	String
Default:	---
Context:	Plug-in attribute

Defines the suffix for the length value e.g. " inches". Usually this is a length unit.

<b>Decimals</b>	
Description:	Number of decimals of the length value
Syntax:	Number
Default:	0
Context:	Plug-in attribute

Defines the number of decimals of the length value.

<b>ShowText</b>	
Description:	Display the current measurement string
Syntax:	Bool
Default:	True
Context:	Plug-in attribute

Hides the text displaying the current measurement if set to "false".

<b>ShowAngle</b>	
Description:	Display current angle
Syntax:	Bool
Default:	false
Context:	Plug-in attribute

If set to true the plug-in appends a text representing the current angle in degrees to the text display. E.g. "120.2 inches, 43.2°".

<b>LineColor</b>	
Description:	Defines the color of the measure lines
Syntax:	HexColor
Default:	FF0000
Context:	Plug-in attribute

6-digit hexadecimal color value defining the color of the measure lines.

<b>TextColor</b>	
Description:	Defines the color of the text
Syntax:	HexColor
Default:	000000
Context:	Plug-in attribute

6-digit hexadecimal color value defining the color of the text.

<b>BGColor</b>	
Description:	Defines the color of the text background
Syntax:	HexColor
Default:	FFFFFF
Context:	Plug-in attribute

6-digit hexadecimal color value defining the background color of the text.

<b>BGAlpha</b>	
Description:	Defines the opacity of the text background
Syntax:	Number
Default:	80
Context:	Plug-in attribute

Defines the opacity of the text background (0...100).

<b>Events</b>	
Description:	Fire plug-in events
Syntax:	Boolean
Default:	False
Context:	Plug-in attribute
Version:	3.2.5 and above

Specifies whether the plug-in fires plug-in events. Plug-in events can be handled when using JSBridge plug-in or FSI Viewer Component.



The following events apply to this plug-in:

<b>Event ID</b>	<b>Parameter</b>	<b>Description</b>
onMeasureEnable	Boolean	The measure tool gets enabled or disabled.
onMeasureStart	String	The user starts measuring. The parameter provides the current distance and angle as displayed in the measure tool.
onMeasure	String	The user drags the measure tool. The parameter provides the current distance and angle as displayed in the measure tool.
onMeasureStop	String	The user stopped measuring. The parameter provides the current distance and angle as displayed in the measure tool.

## Plug-in TextBox

**Plug-in Target:**

User interface

**Plug-in Location:**

/plugins/textbox.plg

**Function:**

Adds a text box to display text related with the image below the viewer.

**Syntax:**

```
<Plugin src="textbox"/>
```



This plug-in adds a text box below the viewer to display text related with the image. With eRez Imaging Server you can directly access IPTC data of the image to retrieve the text automatically without the need for a database.

When using FSI Showcase the text updates each time you select another image.

The following HTML tags can be used to format the text:

```
<b>...</b> <i>...</i> <u>...</u>
<br/>
<font size="n" color="#RRGGBB" >...</font>
<p align="...">...</p>
<a href="...">...</a>
```

### Plug-in Parameters

TextFrom	
Description:	Parameter containing the text data
Syntax:	String
Default:	IPTC_Caption
Context:	Plug-in attribute

Defines the name of the FSI Viewer parameter (in the <options> section of FSI Viewer configuration) containing the text to display. You can specify short text as an attribute of this parameter, e.g. `<IPTC_Data value="Some Text" />`. For multi-line text or text containing HTML tags you can alternatively use a text node: `<IPTC_Data>Text line 1.<br/>Text line 2.</IPTC_Data>`

<b>TextColor</b>	
Description:	Default text color
Syntax:	HexColor
Default:	000000
Context:	Plug-in attribute

Default text color. To use different text colors you can use the HTML tag `<font color="RRGGBB"/>`.

<b>TextSize</b>	
Description:	Default text size
Syntax:	Number
Default:	11
Context:	Plug-in attribute

Default text size. To use different sizes in the text you can use the HTML tag `<font size="r"/>`.

<b>Height</b>	
Description:	Height of the text box
Syntax:	Pixels
Default:	60
Context:	Plug-in attribute

Height of the text box in pixels.

<b>BGColor</b>	
Description:	Background color of the text box
Syntax:	HexColor
Default:	FFFFFF
Context:	Plug-in attribute

Background color of the text box.

<b>BGAlpha</b>	
Description:	Opacity of the text box
Syntax:	Number
Default:	100
Context:	Plug-in attribute

Opacity of the background from 0 (invisible) to 100 (opaque).

<b>BaseColor</b>	
Description:	Base color for the interface parts
Syntax:	HexColor
Default:	DDDDDD
Context:	Plug-in attribute

Base color to use for the interface parts of the plug-in, e.g. the scroll bar and the border.

<b>Border</b>	
Description:	Display a border to separate the text from the view port
Syntax:	Boolean
Default:	True
Context:	Plug-in attribute

Display a border separating the text from the viewer's view port.

<b>BorderColor</b>	
Description:	Color of the border
Syntax:	HexColor
Default:	True
Context:	Plug-in attribute

Add the starting and ending page of a chapter to the chapter label.

<b>BorderWidth</b>	
Description:	Width of the border
Syntax:	Number
Default:	2
Context:	Plug-in attribute

Width of the border separating the text from the view port.

<b>ScrollArrowColor</b>	
Description:	Color of the arrows of the scroll bar
Syntax:	HexColor
Default:	Derived from BaseColor parameter
Context:	Plug-in attribute

6-digit hexadecimal color value for the arrows in the scroll bar.

## Plug-in SelectFrame

**Plug-in Target:**

User interface

**Plug-in Location:**

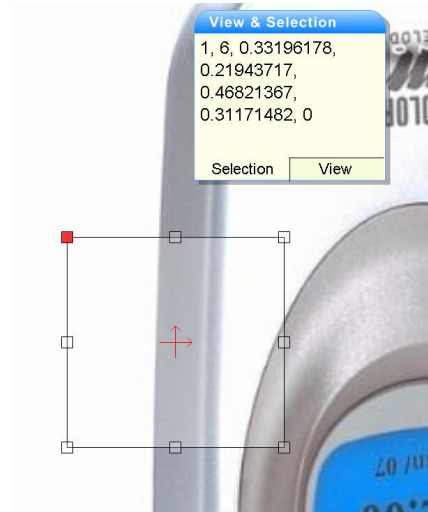
/plugins/selectframe.plg

**Function:**

Provides a resizable select frame

**Syntax:**

```
<Plugin src="selectframe" />
```



This plug-in adds a resizable select frame into FSView.

Pressing **SHIFT** locks the aspect ratio of the selection.

Pressing **CTRL** resizes the selection relative to the center

Pressing **ALT** rotates the selection

Pressing **ALT + SHIFT** rotates the selection in steps of 5 degrees

### Plug-in Parameters

The following attributes can be assigned to the <plugin> tag.

You might as well define all plug-in parameters via query or inside the <options> group by using the prefix "measure\_" with the parameter name, e.g.

"selectframe\_window"

<b>MenuOffset</b>	
Description:	Indentation of the menu button
Syntax:	Number
Default:	0
Context:	Plug-in attribute

Specifies the space in pixel left of the menu button of the plug-in.

<b>Visible</b>	
Description:	Show or hide the plug-in on startup
Syntax:	Boolean
Default:	False
Context:	Plug-in attribute

Show or hide the select box on startup.

<b>Window</b>	
Description:	Show or hide the output window
Syntax:	Boolean
Default:	True
Context:	Plug-in attribute

Show or hide the output window of the plug-in.

<b>Rotate</b>	
Description:	Enable rotation of the selection
Syntax:	Boolean
Default:	True
Context:	Plug-in attribute

Enable rotating the selection by pressing **ALT** key or **ALT + SHIFT** keys and dragging the handles of the select box.

<b>MaskColor</b>	
Description:	Color of the mask
Syntax:	HexColor
Default:	FFFFFF
Context:	Plug-in attribute

Define a 6-digit hexadecimal color value for the mask of the select box.

<b>MaskAlpha</b>	
Description:	Opacity of the mask
Syntax:	Number
Default:	75
Context:	Plug-in attribute

Defines the opacity of the mask of the select box (0 = invisible).

<b>AspectRatio</b>	
Description:	Aspect ratio of the selection
Syntax:	String
Default:	---
Context:	Plug-in attribute

Defines an aspect ratio for the selection, e.g. "320:200".  
Use SHIFT to lock or unlock the aspect ratio when resizing the selection.

<b>InvertShift</b>	
Description:	Inverts the function of the SHIFT key
Syntax:	Boolean
Default:	False
Context:	Plug-in attribute

You can use this parameter to invert the function of the SHIFT key while dragging.

<b>Callback</b>	
Description:	JavaScript callback function
Syntax:	String
Default:	---
Context:	Plug-in attribute

Specify the name of a custom JavaScript function to call each time the selection changes. The arguments passed to this function are:

- SceneSet, Scene, Left, Top, Right, Bottom, Rotation, Current View

**Example: JavaScript callback function**

```
function onSelect(set, scene, l, t, r, b, rot, strView){
    doSomething();
}
```

Additionally you can use the template "\$\$selection\$\$" for the → **CustomButton** plug-in.

<b>Events</b>	
Description:	Fire plug-in events
Syntax:	Boolean
Default:	False
Context:	Plug-in attribute
Version:	3.2.5 and above

Specifies whether the plug-in fires plug-in events. Plug-in events can be handled when using JSBridge plug-in or FSI Component.

The following events apply to this plug-in:

<b>Event ID</b>	<b>Parameter</b>	<b>Description</b>
onSelectFrameEnable	Boolean	The select has been enabled or disabled.
onSelectFrameStart	---	The user starts selecting.
onSelectFrame	String	The user modifies the select frame. The parameter provides a string representing the current selection.
onSelectFrameStop	String	The user stopped modifying the selection. The parameter provides a string representing the current selection.



## Plug-in LargeToolTips

### Plug-in Target:

User interface of FSI Pages

### Plug-in Location:

/plugins/largetooltips.plg

### Function:

Display multi-line tool tips with HTML formatted text.

### Syntax:

```
<Plugin src="largetooltips"/>
```



This plug-in adds multi-line tool tips displaying HTML formatted text to links in FSI Pages add-on. The following HTML tags can be used in the tool tip text data:

```
<b>...</b> <i>...</i> <u>...</u>
<br/>
<font size="n" color="#RRGGBB" >...</font>
<p align="...">...</p>
```

### Plug-in Parameters

Width	
Description:	Width of the tool tip box
Syntax:	Pixels
Default:	200
Context:	Plug-in attribute

Width of the tool tip box. The height of the box will be adjusted according to the length of the contained text.

Delay	
Description:	Delay before displaying a tool tip
Syntax:	Number (milliseconds)
Default:	600
Context:	Plug-in attribute

You can specify a delay in milliseconds (1000 milliseconds = 1 sec) after pointing at a link area and before displaying a tool tip. Use 0 to display the tool tips immediately without a delay.

<b>Shadow</b>	
Description:	Display a drop shadow
Syntax:	Boolean
Default:	True
Context:	Plug-in attribute

Display (true) or hide (false) a drop shadow for the tool tip box.

<b>BackgroundColor</b>	
Description:	Background color of the tool tip box
Syntax:	HexColor
Default:	FFFFFF
Context:	Plug-in attribute

Background color of the tool tip box.

<b>BackgroundAlpha</b>	
Description:	Opacity of the background of the tool tip box
Syntax:	Number
Default:	90
Context:	Plug-in attribute

Defines the opacity of the tool tip background from 0 (invisible) to 100 (opaque).

<b>HighlightColor</b>	
Description:	Border highlight color
Syntax:	HexColor
Default:	999999
Context:	Plug-in attribute

6-digit hexadecimal color value specifying the highlighted (top-left) part of the tip box border.

<b>ShadowColor</b>	
Description:	Border shadow color
Syntax:	HexColor
Default:	999999
Context:	Plug-in attribute

6-digit hexadecimal color value specifying the shadow (bottom-right) part of the tip box border.

<b>LineWidth</b>	
Description:	Thickness of the tip box border
Syntax:	Number
Default:	2
Context:	Plug-in attribute

Thickness of the tip box border in pixels.

<b>TextColor</b>	
Description:	Default text color
Syntax:	HexColor
Default:	000000
Context:	Plug-in attribute

Default text color of text in the tip box. To use different colors in a tool tip you can use the HTML tag `<font color="RRGGBB"/>` in the tool tip text data.

<b>TextSize</b>	
Description:	Default text size
Syntax:	Number
Default:	11
Context:	Plug-in attribute

Default text size of text in the tip box. To use different sizes in a tool tip you can use the HTML tag `<font size="n"/>` in the tool tip text data.

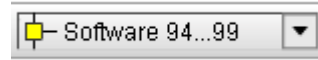
<b>CornerRadius</b>	
Description:	Radius of box corners
Syntax:	Pixel
Default:	20
Context:	Plug-in attribute

Radius of the box corners. Use "0" for straight edges and positive values for rounded edges.

## Plug-in Chapters

**Plug-in Target:**

User interface of FSI Pages



**Plug-in Location:**

/plugins/chapters.plg

**Function:**

Adds a select box to access parts of a catalog directly.

**Syntax:**

```
<Plugin src="chapters"/>
```

This plug-in adds a select box to the user interface of FSI Pages. The user can directly access sections of a catalog by selecting the corresponding item in the select box. You can assign colors and different levels to each chapter using simple XML based data describing the document structures.

```
Example: XML data for the Chapters plug-in

<indexdata>
  <index label="First Page" page="1" color="FFFF00" />
  <index label="Chapter 1" page="10" color="00FF00">
    <index label="Chapter 1.1" page="20" color="00FF00"/>
    <index label="Chapter 1.2" page="30" color="00FF00"/>
    <index label="Chapter 1.3" page="40" color="00FF00"/>
  </index>
  <index label="Chapter 2" page="50" color="0000FF"/>
  <index label="Chapter 3" page="60" color="CCCCCC"/>
  <index label="Chapter 4" page="70" color="FF0000"/>
</indexdata>
```

**Plug-in Parameters**

IndexData	
Description:	XML document structure data
Syntax:	XML Data
Default:	---
Context:	Plug-in attribute

XML Data describing the document structure. Add the XML data as a child node of the "Chapters" plug-in node. Alternatively you can specify the XML data using an external XML file.

<b>IndexDataFile</b>	
Description:	URL to an external XML file describing the document structure
Syntax:	String
Default:	---
Context:	Plug-in attribute

Alternatively to the "IndexData" parameter you can use an external XML file to provide the XML document structure data required for this plug-in. The XML file must be located in the same domain as FSI Viewer to avoid cross-domain security restrictions. If you enter a relative path, FSI Viewer adds the URL to the configuration directory ("FSIBase") to the path.

**Please note:** You need to use an external XML file in **UTF-8** format when using special language specific characters (characters > hexadecimal 0x80).

<b>PageNumbers</b>	
Description:	Display a starting and ending pages of chapters
Syntax:	Boolean
Default:	True
Context:	Plug-in attribute

Add the starting and ending page of a chapter to the chapter label.

<b>ComboLabelBackgroundAlpha</b>	
Description:	Background opacity of the select box background
Syntax:	Number
Default:	10
Context:	Plug-in attribute

Opacity of the select box background from 0 (transparent) to 100 (opaque).

<b>ColoredIndex</b>	
Description:	Display colored index markers in the select box
Syntax:	Boolean
Default:	True
Context:	Plug-in attribute

Display the color specified in the document structure XML data in front of the chapter labels.

<b>IndexMarginWidth</b>	
Description:	Width of the colored page index
Syntax:	Number
Default:	0
Context:	Plug-in attribute

Floating point value specifying the width of the colored index located on the outer page margin in percent of the page width. Enter 0 to disable the colored page margin. Please note: This value requires setting "ColoredIndex" to true as well.

<b>Width</b>	
Description:	Width of the select box
Syntax:	Pixels
Default:	200 (depending on skin)
Context:	Plug-in attribute

Usually the FSI Pages skin defines the width and position of the select box. Alternatively you can specify a fixed width in pixels using this parameter.

## Plug-in Notepad

### Plug-in Target:

User interface of FSI Pages

### Plug-in Location:

/plugins/notepad.plg

### Function:

Creating and displaying bookmarks with text and image.

### Syntax:

```
<Plugin src="notepad" />
```



*Enterprise editions of FSI Viewer contain this plug-in by default.  
For all other editions this plug-in can be optionally obtained.*

The notepad plug-in enables the user to create bookmarks for an image section with descriptive text. The available bookmark buttons and options depend on the Add-on you are using:

Add-on	Description
FSI Pages	<ul style="list-style-type: none"> <li>- Bookmark current page(s)</li> <li>- Bookmark product link *</li> <li>- Bookmark image section</li> </ul>
FSI Showcase	<ul style="list-style-type: none"> <li>- Bookmark current image</li> <li>- Bookmark image section of the current image</li> </ul>
None	<ul style="list-style-type: none"> <li>- Bookmark entire image</li> <li>- Bookmark image section</li> </ul>

\* for bookmarks containing descriptive text ( <text> nodes in XML page data, e.g. for the LargeToolTip plug-in) this text is being used as default text for the bookmark (see image above)

### Unique ID

**It's crucial to specify a unique ID for each application of the notepad plug-in** in order to store the notepad data in a separate data set on the user's system. Otherwise the user might see bookmarks for another image or catalog. You can either use the global FSI Viewer parameter "UniqueID" or use the Notepad plug-in parameter. Please refer to the "UniqueID" parameter description below for details.

### **Persistent Data Storage**

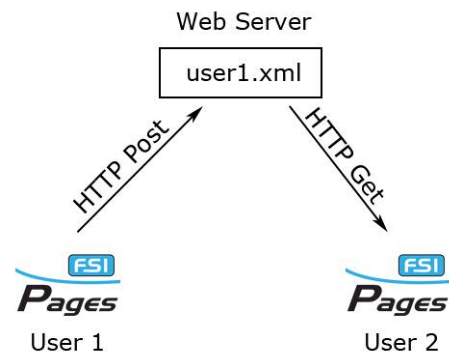
The notepad uses an internal Flash technique to permanently store the notepad data on the users system. No server side script or cookies are required.

Please note that the notepad data does not store the thumbnail images, but the URL to the thumbnail instead. If you remove an image from your imaging server the user will not see the thumbnail any more when opening the notepad later on.

### **Posting and Loading data**

The notepad plug-in provides the functionality to post bookmarks in XML format to a web server. Additionally the plug-in is capable of reading an XML data file from the server.

Using a little server side script you can this way setup a number of interesting communication systems. For example a "*send bookmarks by email*" option.



In this case you store the XML data file received from "User1's" notepad plug-in on a web server and email a link to an FSI Viewer instance including the name of the stored XML file returned by the web server to User2. This way User2 can see the bookmarks and remarks created by User1.

Additionally you can provide predefined notepad data, for example to present hot products, special offers and alike. In this case you provide the URL to a predefined XML data file using the "LoadXML" parameter. This way the notepad on the client computer loads the notepad data from this file instead of using any data stored locally on the user's computer.

### **Plug-in Parameters – Basic**

<b>UniqueID (required!)</b>	
Description:	Unique String used to store notepad data locally
Syntax:	String (see description)
Default:	---
Context:	Plug-in attribute

A unique string identifying the notepad data.

Using the same (or no) UniqueID for different images or image collections (catalogs) will present false bookmarks in the notepad. You can for example use the path of the image or the name of a catalog. Do not use the following characters in UniqueIDs: [Space] ~ % & \ ; : " ' , < > ? #



Alternatively to the plug-in parameter you can use the global FSI Parameter "UniqueID" to specify a unique identifier.

<b>Revision</b>	
Description:	Revision of the notepad data
Syntax:	Number
Default:	1
Context:	Plug-in attribute

You can use different revisions for the same UniqueID. Changing the revision invalidates all bookmarks for a given UniqueID. You might for example change the revision if you change, add or remove pages in an FSI Pages catalog.

### **Plug-in Parameters – Layout and Appearance**

<b>Visible</b>	
Description:	Show or hide the notepad on startup
Syntax:	Boolean
Default:	False
Context:	Plug-in attribute

Show (true) or hide (false) the notepad on startup.

<b>Width, Height</b>	
Description:	Width and height of the notepad window
Syntax:	Number (pixels)
Default:	320 (width) and 272 (height)
Context:	Plug-in attribute

Width and height in pixel of the notepad window.

<b>ImageWidth, ImageHeight</b>	
Description:	Max. width and height of thumbnail images
Syntax:	Number (pixels)
Default:	80 (width) and 66 (height)
Context:	Plug-in attribute

The maximum width and height of thumbnail images in pixel.

<b>BackgroundColor</b>	
Description:	Max. width and height of thumbnail images
Syntax:	HexColor(s)
Default:	FFFFFF,DDDDDD
Context:	Plug-in attribute

Background color of the notepad window. You can specify a solid color or use multiple hexadecimal color values concatenated by "," to specify a color gradient, e.g. "FF0000,00FF00,FF0000".

<b>BackgroundGradientAngle</b>	
Description:	Angle of the background color gradient
Syntax:	Number (degrees)
Default:	45
Context:	Plug-in attribute

Angle of the background color gradient in degree. The default value 45 creates a gradient from top left to bottom right. Has no effect if you used a single color value for the BackgroundColor parameter.

<b>FrameWidth</b>	
Description:	Width of the window frame
Syntax:	Floating Point Number (pixels)
Default:	1.1
Context:	Plug-in attribute

Width of the window border.

<b>FrameColor</b>	
Description:	Color of the window frame
Syntax:	HexColor
Default:	000000
Context:	Plug-in attribute

Color of the window border.

<b>EdgeRadius</b>	
Description:	Radius of the window corners
Syntax:	Number
Default:	6
Context:	Plug-in attribute

Radius of the window corners. Use "0" for straight edges.

<b>ImageBackgroundColor</b>	
Description:	Color of the background behind the thumbnails
Syntax:	HexColor
Default:	EEEEEE
Context:	Plug-in attribute

Color of the background behind the thumbnails.

<b>ItemButtonsBackgroundColor</b>	
Description:	Color of the background behind the item buttons
Syntax:	HexColor
Default:	EEEEEE
Context:	Plug-in attribute

Color of the background behind the items buttons right of the bookmarks.

<b>TextColor</b>	
Description:	Color of the hints (tool tips) displayed below the list
Syntax:	HexColor
Default:	000000
Context:	Plug-in attribute

Color of the help texts below the bookmark list.

<b>ScrollBaseColor, ScrollArrow, ScrollTrack</b>	
Description:	Colors for the scroll bar
Syntax:	HexColor
Default:	---
Context:	Plug-in attribute

ScrollBaseColor defines the base color for the scroll bar in the bookmark list. Additionally you specify a HexColor value for the Arrows and the track area of the scroll bar.

<b>EnableAddFullBookmark, EnableAddLinkBookmark, EnableAddCustomBookmark, EnableSendBookmarks</b>	
---	--

Description:	Show or hide the buttons
Syntax:	Boolean
Default:	Depending on loaded add-on (SendBookmarks: false)
Context:	Plug-in attribute

Use these parameters to enable or disable the buttons below the bookmark list.

**EnableAddFullBookmark:** Enable bookmarking of entire images or pages

**EnableAddLinkBookmark:** Enable bookmarking of links

**EnableAddCustomBookmark:** Enable bookmarking of custom areas

**EnableSendBookmarks:** Enable sending bookmark data

<b>ImageEffects</b>	
---------------------	--

Description:	Image modification parameters
Syntax:	String
Default:	---
Context:	Plug-in attribute

Optional parameter to add image parameters for the thumbnail images.

For eRez server you can for example sharpen an image or adjust the image compression level, e.g. "&sharpen=100&quality=90".

<b>ExpandSelectionToImage</b>	
-------------------------------	--

Description:	Expand image selections to fill entire thumbnail
Syntax:	Boolean
Default:	True
Context:	Plug-in attribute

By default the notepad pug-in expands bookmark selections (custom and link bookmarks) to fill the entire thumbnail area. Setting the value to "false" disables expanding bookmark selections.

<b>AddButton</b>	
------------------	--

Description:	Add notepad button to menu bar
Syntax:	Boolean
Default:	True (FSI Pages: false)
Context:	Plug-in attribute

Add a button to the FSI Viewer menu bar to show or hide the notepad. FSI Pages skins provide a button by independent of this parameter.

<b>MenuOffset</b>	
Description:	Offset of the notepad button
Syntax:	Number (pixels)
Default:	0
Context:	Plug-in attribute

Offset of the notepad button in the menu bar (FSI Viewer only).

### **Plug-in Parameters – Loading and Posting Data**

The parameters below are required only if you want to send or load bookmark data to or from a web server.

**Loading** bookmarks from an XML file is as easy as specifying the URL to the XML data file using the parameter "LoadXML". You can use the "LoadXMLPrefix" parameter to prefix all "LoadXML" parameters, e.g. with the server URL.

**Sending** the XML data to a web server:

- Make sure to enable the "EnableSendBookmarks" parameter to display the corresponding button below the bookmark list
- If the user clicks the button, the plug-in sends the notepad data in XML format via HTTP post to the server. The data is being send in the "data" post variable
- The answer (the content of the receiving page) of the web server in return must be simple XML data:

```
<result success="true">filename.xml</result>
```

if the server succeeded in saving the file OR

```
<result success="false">error reason</result>
```

- Depending on the result the plug-in displays the web page specified by the "SendXMLUrlSuccess" or " SendXMLUrlFailed".  
The plug-in posts the following values to the success or failure HTML page:

Data	Description
datafile	The file name of the stored XML file returned by the server
error	Error description
FSI_Url	The URL of the calling FSI Viewer instance
FSI_notepad_id	The unique id of the notepad (UniqueID)

LoadXML	
Description:	URL or file name of an XML data file to load
Syntax:	String
Default:	---
Context:	Plug-in attribute

URL or file name of an XML data file to load from a web server.  
 If you add this parameter, the notepad loads the bookmarks from the file specified instead of loading bookmarks from the user's system.

LoadXMLPrefix	
Description:	Prefix to use for the LoadXML parameter
Syntax:	String
Default:	---
Context:	Plug-in attribute

You can use this value e.g. in the `_default.fsi` configuration file to specify the server address and folder to load XML notepad data files from.  
 Example: "http://foo.com/notepaddata/"

SendXMLStoreURL	
Description:	URL to post notepad data to
Syntax:	String
Default:	---
Context:	Plug-in attribute

URL of a web server receiving the notepad data in XML format.  
 See "Loading and Positioning Data" for details.

SendXMLUrlSuccess	
Description:	URL to open if sending XML data succeeded
Syntax:	String
Default:	---
Context:	Plug-in attribute

Url to open if sending the XML data to the web server specified by "SendXMLStoreURL" parameter succeeded.

<b>SendXMLUrlFailed</b>	
Description:	URL to open if sending XML data failed
Syntax:	String
Default:	---
Context:	Plug-in attribute

Url to open if sending the XML data to the web server specified by "SendXMLStoreURL" parameter failed.

<b>SendXMLUrlSuccessTarget, SendXMLUrlFailedTarget</b>	
Description:	HTML target frame to open the URL in
Syntax:	String
Default:	_blank
Context:	Plug-in attribute

HTML target frame to open the " SendXMLUrlSuccess" or the " SendXMLUrlFailed" page in.

## **Plug-in Parameters – Advanced Customization**

### **Customizing Images**

You can replace the default animations / images displayed when the bookmark list is empty, when the user adds a custom or link bookmark.

The plug-in loads the optional custom help images from your imaging server. The syntax of these parameters therefore corresponds to the "FPXSrc" parameter. If you specified the "FPXBase" parameter you only need to provide the path to the image, e.g. "helpimages/emptynotepad.tif".

The following images can be defined:

**ImageHelpMain:** image to display when the bookmark list is empty

**ImageHelpLinkBookmark:** image to display while the user adds a link bookmark in FSI Pages

**ImageHelpLinkCustom:** image to display while the user adds a custom bookmark

## Customizing Texts

The default language of the notepad plug-in is English.

You can customize all texts of the plug-in using the parameters listed below, e.g.

### Example – Customizing plug-in texts

```
<plugins>

  <plugin src="notepad" UniqueID="someuniqueid">
    ...
    <TextTitle>Notepad Window</TextTitle>
    <TextAddorDelete>Add / Delete Bookmarks</TextAddorDelete>
  </plugin>
  ...
</plugins>
```

Parameter	Description
TextTitle	Text to display in the widow title
TextAddorDelete	Default help text
TextAddFullBookmark	Help text for "AddFullBookmark" button
TextAddLinkBookmark	Help text for "AddLinkBookmark" button
TextAddCustomBookmark	Help text for "AddCustomBookmark" button
TextOpenLink	Help text for item button "Open Link "
TextDeleteAll	Help text for "Delete All Bookmarks" button
TextEditNote	Default text for bookmarks notes
TextPage	Prefix for page bookmark titles (FSI Pages)
TextImage	Prefix for image bookmark titles (FSI Showcase)
TextTooltipButton	Tool tip for the button in FSI Viewer menu bar
TextGotoBookmark	Help text for item button "Goto Bookmark"
TextDelete	Help text for item button "Delete Bookmark"
TextOpenLink	Help text for item button "Open Link "



## Plug-in Synchronize

### Plug-in Target:

N/A

### Plug-in Location:

/plugins/synchronize.plg

### Function:

Synchronize multiple instances of FSI Viewer.

### Syntax:

```
<PlugIn src="synchronize" ID="A57336" />
```

---

*Enterprise editions of FSI Viewer contain this plug-in by default.  
For all other editions this plug-in can be optionally obtained.*

---

Using the Synchronize plug-in you can synchronize the image sections of multiple instances of FSI Viewer. To synchronize FSI Viewers use this plug-in in all instances of FSI Viewer and assign the same unique ID to the viewers. The plug-in synchronizes the view (2D and 3D) as well as the selected mouse mode.

### Plug-in Parameters

ID	
Description:	Unique identifier
Syntax:	Boolean
Default:	False
Context:	Plug-in attribute

All FSI Viewer instances using this plug-in with the same ID will be synchronized. Please note that this will even be the case if the viewers reside in different browser windows.

## **Error Messages**

### **Please make sure to enable the debug mode when encountering errors !**

Usually it is easy to locate the reason for an error by examining the output in the debug window or the step of the initialization process where the FSI Viewer stops.

### **Warning: NeptuneLabs ZoomCache required for Flash 5 Plug-in**

You may ignore this warning if you plan to use the FSI Viewer with Flash plug-ins version 6 and above only.

To use FSI Viewer with Flash plug-ins from version 5 NeptuneLabs ZoomCache is required.

### **Warning: ViewerWidth and ViewerHeight required**

You may ignore this warning if you plan to use the FSI Viewer with Flash plug-ins version 6 and above only.

If you plan to use the FSI Viewer with Flash plug-ins prior to version 6 you have to adjust or add the FSI parameters ViewerWidth and ViewerHeight according to the dimension of the <object> and <embed> tag.

### **Error: FSI Viewer does not show up at all**

**Please check** the parameters of the <object> and <embed> tag.

**Make sure** that the HTML code:

```
<PARAM NAME="movie" VALUE="[URL and parameter]">
```

contains the correct URL to the FSI Viewer file "fsi.swf".

**Please make sure** to have Flash plug-in 5 or above installed.

**Please make sure** that all required files have been transferred in binary mode to your web server.

If not, adjust the corresponding configuration options of your FTP client accordingly and upload all FSI Viewer files once again.

**Error: Loading `_default.fsi...failed`**

**Please make sure** that the file "`_default.fsi`" resides in the setup directory of your FSI Viewer.

**Check** the `_default.fsi` file for XML syntax errors.

**Error: Loading `*.fsi...failed`**

or

**Error: FPXSrc undefined**

**Please make sure** that the configuration file defined by the CFG parameter is valid.

**Please make sure** that the FSIBase parameter in the `_default.fsi` file points to the correct directory.

**Please check** the XML syntax of the corresponding FSI-file.

**Error: The Viewer stops displaying the message "Loading Skin and FSI Module:"**

Please make sure that all files have been uploaded to the location provided when ordering your FSI product.

**Error: The Viewer stops displaying the message "Opening FPX: [...]"**

Please check the given path to the source image file on the imaging server. Adjust the parameters FPXSrc or FPXBase accordingly.

**Error: Viewer stops displaying the message "Loading Plug-in ..."**

Please check the "**Src**" parameter of the specified plug-in. Make sure that the corresponding plug-in file exists in the `/plugins` subdirectory of your setup directory of your web server.

### **Error: The image appears entirely black or distorted**

This might happen due to an error during the conversion of your image to the FPX format.

Please make sure that the source image has not been saved in grayscale mode and that it does not contain multiple alpha channels.

Be sure to save the image without FPX data compression.

Please try converting your image to RGB color mode and remove all alpha channels prior to FPX conversion.

### **Error: The Viewer displays multiple images at a time**

You might be using an FPX containing multiple images without defining the parameters TilesX and TilesY or these parameters have been defined incorrectly. Please check the output of the Debug Window for the scene sets setting.

### **Error: The Viewer displays a clipped image**

You might have defined the parameters TilesX and TilesY for a 2D image.

**Or**

The parameters ViewerWidth and ViewerHeight do not match the corresponding settings in the <object> or <embed> tag using Flash plug-in version 5.

### **Error: Keyboard commands not working**

Using the keyboard commands require the FSI Viewer to have the input focus. Click anywhere inside the Viewer to pass the focus to the FSI Viewer.

# Appendix

## Example of a `_default.fsi` file

```
<fsi_parameter>
  <!-- This file contains default parameters.
  All parameters will be overwritten by additional .fsi files or query
  parameters. -->

  <FPX>
    <ServerType value="eRez" />
    <Base value="http://erez.neptunelabs.com/erez3/erez?src=" />
  </FPX>

  <Plugins>
    <Plugins src="mousemodes" />
  </Plugins>

  <Options>
    <FSIBase value="../fsi/" />

    <ScenePreload value="true" />
    <MenuAlign value="BR" />
    <Animation value="BEST" />

    <ZoomCache      value="http://zoomcache.provider.com" />
    <ZoomCacheID    value="my_zoomcache_id" />
    <ZoomCache5Only value="true" />
  </Options>
</fsi_parameter>
```

## Example of an image specific FSI configuration file

```
<fsi_parameter>

  <!-- required parameters for Flash 5 plugin -->
  <Viewer>
    <Width      value="330" />
    <Height     value="338" />
  </Viewer>

  <FPX>
    <!-- Src will be prefixed by FPXBase of _default.fsi -->
    <Src        value="3d_object.fpx" />
    <Width      value="8128" />
    <Height     value="9168" />
    <TilesX     value="4" />
    <TilesY     value="3" />
  </FPX>

  <Options>
    <InitialAction value="NextScene" />
    <InitialActionDelay value="3" />
    <MenuAlign value="TL" />
    <NoNav value="true" />
  </Options>

</fsi_parameter>
```

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# Index

Absolute Addressing .....	29	DefaultLinkUrlPrefix.....	98
Automation .....	25, 57	DefaultLinkUrlSuffix.....	98
Comments .....	22	DemoURL, DemoURLTarget.....	106
Compatibility and Requirements .....	10	DetailBuffer .....	33
Debug Mode .....	54	Dir .....	85, 120
Embed Tag .....	18	DragBar.....	117
Error Messages.....	210	DragBarHighlight.....	123
Flash 5.....	32	DragBarRoundBevel .....	123
FSI Pages .....	63	DragBarShadow .....	123
FSI Pages Parameters.....	84	DragBarWidth .....	117
FSI Showcase.....	107	DragMenu.....	117
FSI Showcase Parameters .....	114	DragMenuWidth .....	117
FSI Viewer .....	20	EdgeRadius.....	126
Installation.....	15	Effects.....	41
Keyboard .....	14	EmptyImages .....	86, 121
Menu bar .....	11	Events.....	105
Mouse cursor .....	38	ExtendedViewport.....	39
Mouse Modes .....	12	FirstPageNumber .....	87
Navigation.....	11	FlipCornerSize.....	105
Object Tag.....	18	FlipEdgeSize .....	105
Parameter		FollowLinks.....	96
Align .....	116	ForceLinkTarget .....	97
Animation.....	39	ForceLinkTip .....	98
AnimationSpeed.....	39	ForceLinkURL.....	97
AutoCropPages .....	89	ForceLinkUrlPrefix .....	97
AutoZoom .....	100	ForceLinkUrlSuffix .....	97
BackCover .....	89	ForceSaveURL.....	104
BackCoverConfig.....	90	FPXBase .....	31
BackCoverImage.....	90	FPXServerTemplate.....	28
Background.....	122	FPXServerType .....	28
BackgroundAlpha.....	122	FPXSrc.....	28, 211
BaseColor .....	115	FPXTilePaddingX .....	52
BaseScale.....	115	FPXTilePaddingY .....	52
BlankBackCover .....	90	FrontCover .....	89
BlankFrontCover .....	90	FrontCoverConfig .....	90
Cfg .....	27	FrontCoverImage .....	90
ConcurrentRequests.....	46	FSIBase .....	31
CropBottom.....	104	FullBackCover .....	90
CropInner.....	105	FullFrontCover .....	90
CropLeft.....	104	HandCursor .....	38
CropOuter .....	105	Height .....	29, 32
CropRight.....	104	HelpImageUrl.....	95
CropThumbnails.....	132	HelpURL .....	37
CropTop.....	104	HelpUrlTarget .....	37
CropToViewport.....	39	HideUI.....	40
Debug.....	14, 30	HoverRotation.....	129
DefaultCFG.....	27	HoverZoom.....	129
DefaultLinkTarget .....	98	HScroll .....	116
DefaultLinkTip .....	99	IdleAutoTurn .....	100
DefaultLinkURL.....	98	IdleAutoTurnDelay .....	101

IdleAutoTurnMaxPage .....	101	NavMaskAlpha .....	35
IdleAutoTurnMinPage.....	101	NavMaskColor .....	35
IgnoreQuery .....	44	NavWidth .....	34
ImageAlign .....	91	NoImageBlend .....	40
ImageBorderHighlight .....	124	NoNav .....	34
ImageBorderShadow.....	125	NoSceneAnimation .....	52
ImageBorderWidth.....	124	NoSceneLoop.....	53
ImageHeight .....	123	NoSetLoop.....	52
ImageMarginX .....	124	OffsetBottom .....	126
ImageMarginY .....	124	OffsetLeft .....	127
ImageWidth .....	123	OffsetRight .....	127
Index .....	88	OffsetTop .....	126
InitialView .....	35	PaddingBottom .....	128
InitialAction .....	36	PaddingLeft .....	129
InitialActionDelay.....	36	PaddingRight .....	129
InitialActionPersistent.....	37	PaddingTop .....	128
InitialImage.....	118	PageBorderColor .....	92
InitialMouseMode.....	37	PageColor .....	92
InitialPage .....	87	PageMarginBottom .....	93
InitialSize .....	116	PageMarginInner.....	93
InitialViewPersistent.....	36	PageMarginOuter .....	93
Intro .....	30	PageMarginTop.....	93
KeepImageSection .....	132	PageNumbers .....	94
KeepIndex.....	88	PageNumBGColor.....	95
LabelMarginBottom .....	131	PageNumColor .....	95
LabelMarginTop .....	131	PageNumIndent.....	94
LabelMode.....	130	PageNumPos .....	94
LabelOffsetTop .....	131	PageNumSize.....	95
LabelPrefix .....	130	PageOverlay .....	101
LabelSpaceX.....	131	PageTurnSpeed.....	88
LabelSpaceY .....	131	PreloadBackward.....	100
LabelTextSize .....	130	PreloadForward.....	100
Language .....	33	PreloadThumbs.....	132
Layout.....	115	Print.....	102
LinkFillAlpha .....	96	PrintEffects.....	102
LinkRGBAActive .....	97	PrintResolution.....	102
LinkRGBAMHover .....	96	PrintTemplate .....	103
LinkRGBANormal.....	96	Query .....	85, 120
LinkTemplateData .....	99	Ratio .....	91
LinkTemplates .....	99	RemovePages .....	86
ListTemplate.....	85, 121	Save.....	103
MarginBottom.....	93, 127	SaveURLPrefix .....	103
MarginLeft.....	93, 128	SaveURLSuffix .....	103
MarginRight.....	93, 128	SaveURLTarget .....	104
MarginTop.....	93, 127	SceneEffects .....	43
MaxZoomLevel.....	44	ScenePreload .....	52
Menu .....	87	SceneSets.....	51, 52, 212
MenuAlign .....	33	ScrollArrow .....	92
MinimizeOnSelect.....	118	ScrollArrow .....	123
MovePages .....	101	ScrollBaseColor .....	92
NavEffects.....	43	ScrollBaseColor .....	122
NavFrame .....	34	ScrollTrack.....	92
NavFrameColor .....	34	ScrollTrack.....	122
NavHeight .....	34	Server .....	85, 121

ServerTemplate .....	28	Zoom .....	89
ServerType .....	28	ZoomCache .....	43
SingleSided .....	91	ZoomCache5Only .....	44
Skin .....	30, 87	ZoomCacheID .....	44
Slider .....	88	ZoomLevelFrequency.....	46
Src.....	28, 60	ZoomLimit .....	38
TextOutsideFrame .....	119	ZoomLimitMin .....	38
ThumbActiveFace .....	125	Plugin-Reference .....	133
ThumbBorderActiveHighlight .....	125	Plugins	
ThumbBorderActiveShadow .....	126	Chapters.....	196
ThumbBorderActiveWidth .....	125	Clock Progress .....	153
ThumbBorderHighlight .....	125	Custom Button.....	143
ThumbBorderSelectedHighlight .....	125	History .....	139
ThumbBorderSelectedShadow .....	126	HotSpot.....	160
ThumbBorderSelectedWidth .....	125	JSBridge .....	170
ThumbBorderShadow.....	126	Large ToolTips .....	193
ThumbBorderWidth.....	125	Magnifier .....	158
ThumbEffects .....	119	Max Zoom .....	138
ThumbFace .....	125	Measure .....	180
ThumbPadding .....	94	Mouse Mode Select .....	135
ThumbSelectedFace .....	125	Mouse Modes.....	133
ThumbSize .....	93	Mousewheel.....	150
ThumbspacingX .....	124	Music .....	156
ThumbspacingY .....	124	Nav Extension.....	147
TileEffects .....	43	Notepad .....	199
TileSizeX .....	45	Resize .....	141
TilesX.....	50, 212	SelectFrame.....	189
TilesY.....	50, 212	Software Cursor .....	149
TiltModeRelative .....	45	Synchronize .....	209
ToolTips .....	118	Textbox .....	186
UISwitchable .....	40	Zoom Meter .....	137
UniqueID.....	47	Plug-ins.....	133
UseInitialView.....	118	Relative Addressing.....	29
ViewerMarginBottom .....	93	Rotation .....	12, 14
ViewerMarginLeft.....	93	Scenes .....	51, 52, 212
ViewerMarginRight.....	93	Survey window .....	13, 33, 34, 35
ViewerMarginTop.....	93	Thumbnail Effects .....	119
Width.....	29, 32	ViewerBorder.....	32
XMLBase .....	102		

---

**FSI Viewer – FSI Pages - FSI Showcase  
Flash based Single Source Image Viewer**

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